Ocean Data View

User's Guide

Version 3.4.0

March 25, 2008

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1 Introduction

1.1 General Overview

Ocean Data View (ODV) is a computer program for the interactive exploration and graphical display of oceanographic and other geo-referenced profile, sequence or gridded data. The software is available for Windows (9x/NT/2000/XP/Vista), Linux, Unix, and Mac OS X systems. ODV data collection and configuration files are platform independent and can be easily exchanged between all supported systems. ODV lets you maintain and analyze large sets of station data on inexpensive and portable hardware. You can produce high-quality station-maps, general property-property plots of one or more stations, scatter plots of selected stations, property sections along arbitrary cruise tracks and property distributions on general iso-surfaces. ODV supports display of original scalar and vector data by colored dots, numerical data values or arrows. In addition, two fast gridding algorithms provide estimates on automatically generated rectangular grids, and allow color shading and contouring of tracer fields along sections and on iso-surfaces. A large number of derived quantities can be calculated on-the-fly. These variables may be displayed and analyzed in the same way as the basic variables stored on disk.

1.2 Ease of Use

ODV is designed to be flexible and easy-to-use. Users need not know the details of the internal data storage format nor are they required to have programming experience. ODV always displays a map of available stations on the screen and facilitates navigating through the data by letting the user select stations, sections and iso-surfaces with the mouse. The screen layout and various other configuration features can be modified easily, and favorite settings can be stored in configuration files for later use. ODV can create and manage very large data collections on relatively inexpensive, widely available and mobile hardware. Existing data collections can be extended easily when new data arrive. ODV greatly facilitates data quality control and can also be useful for teaching and training.

1.3 Dense Data Format

The ODV data format is optimized for variable-length, irregularly-spaced profile, sequence or station data. It provides dense storage and allows instant access to any station, even in very large data collections. The data format is flexible and accepts data for up to 50 variables in any individual data collection. Type and number of variables may vary from one collection to another. ODV maintains quality flags for every individual data value. These quality flags may be used by ODV for data quality filtering and permit exclusion of, for instance, bad or questionable data from the analysis. Numerical values and quality flags can be edited and modified easily. All modifications are logged. Inadvertent changes can be reversed, if necessary.

1.4 Extensibility

ODV allows easy import of new data into existing collections and also allows easy export of data from a collection. Oceanographic data in the following widely used formats can directly be read into the ODV system:

- WOCE WHP data (distributed over the Internet by the WHPO at SCRIPPS),
- World Ocean Database (distributed on CD-ROM and over the Internet by NODC),
- World Ocean Atlas 1994 (WOA94; distributed on CD-ROM by NODC),
- NODC SD2 data
- Java Ocean Atlas spreadsheet format,
- ODV spreadsheet format.

1.5 Derived Variables

In addition to the basic measured variables stored in the data files, ODV can calculate and display a large number of derived variables. Algorithms for these derived variables are either coded in the ODV software (potential temperature, potential density, dynamic height (all referenced to arbitrary levels), neutral density, Brunt-Väisälä Frequency, sound speed, oxygen saturation, etc.) or are defined in user provided macro files or expressions. The macro language is easy and general enough to allow a large number of applications. Use of expressions and macro files for new derived quantities broadens the scope of ODV considerably and allows easy experimentation with new quantities not yet established in the scientific community. ODV provides a built-in macro editor that facilitates creation and modification of ODV macros.

Any basic or derived variable may be displayed in one or more plots. In addition, any variable can be used to define iso-surfaces (e.g., depth horizons, isopycnals, isothermals or isohalines; property minimum or maximum layers like, for instance, the intermediate water salinity minimum layer can be defined as iso-surfaces by use of the zero-crossing of the vertical derivative (a derived quantity) of these variables).

1.6 Plot Types

ODV displays data in two basic ways: (1) either by showing the original data at the data locations as colored dots of user-defined size, numeric values, or arrows; or (2) by projecting the original data on variable resolution or equidistant rectangular grids and then displaying the gridded fields. Method 1 produces the most elementary and *honest* views of the data, instantly revealing occasional bad data values and regions of poor sampling. In contrast, method 2 produces *nicer* plots and avoids the overlapping of the colored dots that occurs in method 1, especially for large dot-sizes. It has to be noted, however, that the gridded fields of method 2 represent data-products and that small-scale or extreme features in the data may be lost due to the gridding procedure. For both display-modes, ODV allows the export of section or surface data to ASCII files or the clipboard for use with dedicated gridding, shading and contouring software. For quick overviews over large data sets ODV also lets you produce animated GIF files of the map or arbitrary data plot windows.

1.7 ODV Modes

ODV can operate in five different modes *MAP*, *STATION*, *SCATTER*, *SECTION*, and *SURFACE*. You can easily switch between these modes at any time by pressing keys F8 through F12 or by using the ODV mode tab bar at the bottom of the ODV canvas. The current mode and the active configuration file are always indicated on the tab bar and in the right-most pane of the ODV status bar. *STATION* mode is the default mode (initial mode for new data collections).

MAP mode is intended for full-page station maps and does not provide any data plots. Use this mode to produce high quality cruise maps (define size and position of the map window, choose among five possible map projections, define appropriate coastline and topography settings, mark individual stations with station numbers and cruise labels, produce printouts or GIF, PNG, JPG, and EPS PostScript files).

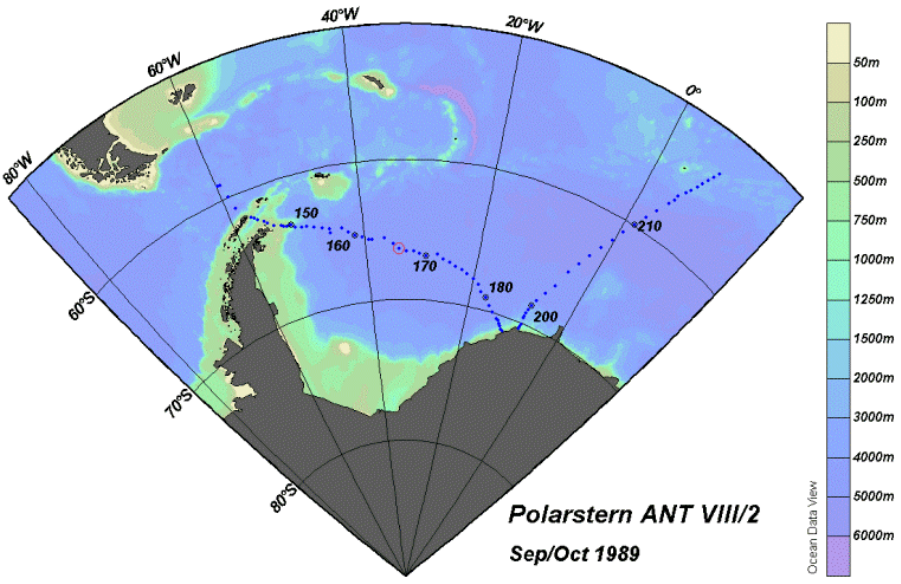


Figure 1-1: Full-screen station map drawn in MAP mode

STATION mode (like all following modes) provides a station map and one or more (max. 20) data plot windows. Use this mode to produce X/Y (any basic or derived variable) plots for selected stations. You can select stations by clicking on them in the map with the left mouse button or by specifying cruise and station labels. You add the data of the current station to the plots by pressing p (double clicking on a station selects and plots). Clear the screen and start over by pressing Ctrl-X (this works for all modes).

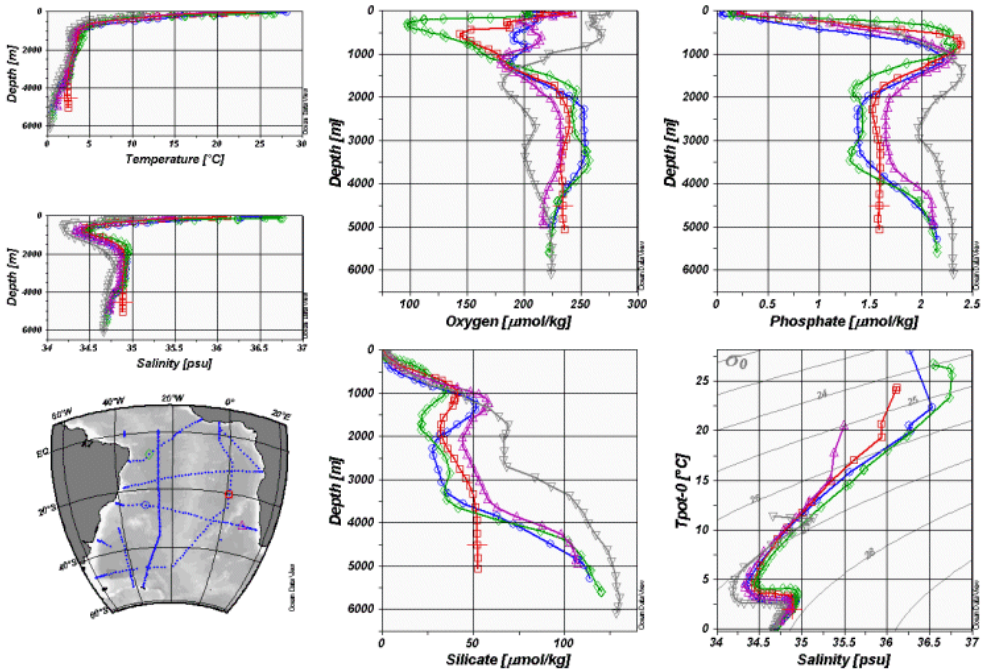


Figure 1-2: Property-property plots of selected stations

In *SCATTER* mode (like for all following modes), data plots support Z variables (any basic or derived variable). The value of a Z variable at a given X/Y point determines the color at X/Y. Plots with Z-variables (for SECTION and SURFACE modes as well) can be displayed in two ways: (1) by placing colored dots or the actual data value at the X/Y locations (default) or (2) as continuous gridded fields estimated on the basis of the observed data. Gridded fields can be color-shaded and/or contoured. Unlike in SECTION and SURFACE modes, data plots in *SCATTER* mode (with or without Z variable) contain all data points of all stations shown in the map (valid stations).

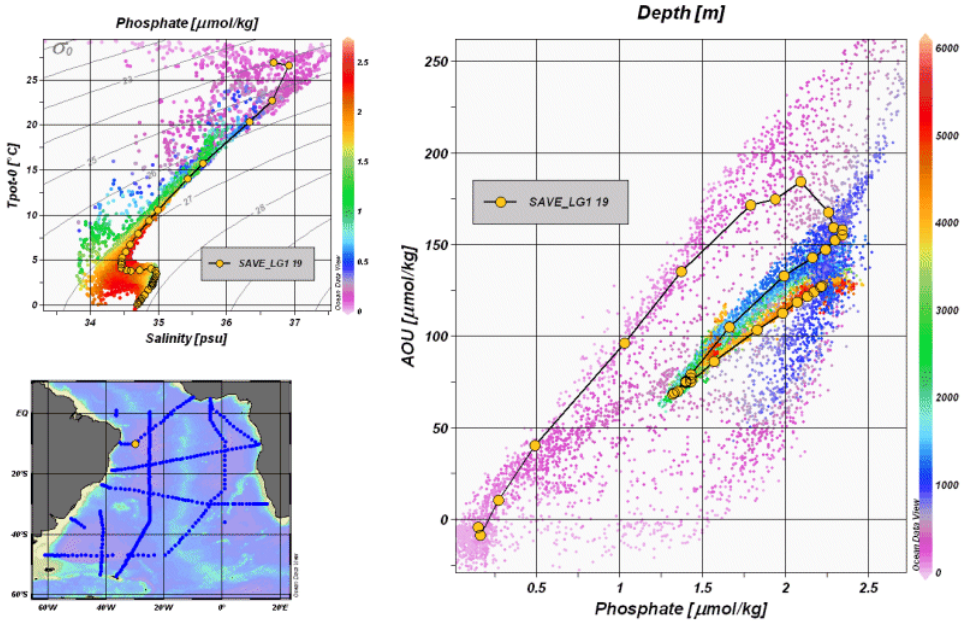


Figure 1-3: Scatter plots showing the data of all stations in the map

SECTION mode also supports Z variables on data plots and allows all plot types of the SCATTER mode, but the set of stations used for the plots is restricted to a section band usually following a given cruise track. Section bands can be defined arbitrarily and their width can be adjusted to select the right set of stations. Use this mode to display property distributions along sections, property/property plots for all stations within a section and to calculate and investigate geostrophic velocities perpendicular to the cross-section.

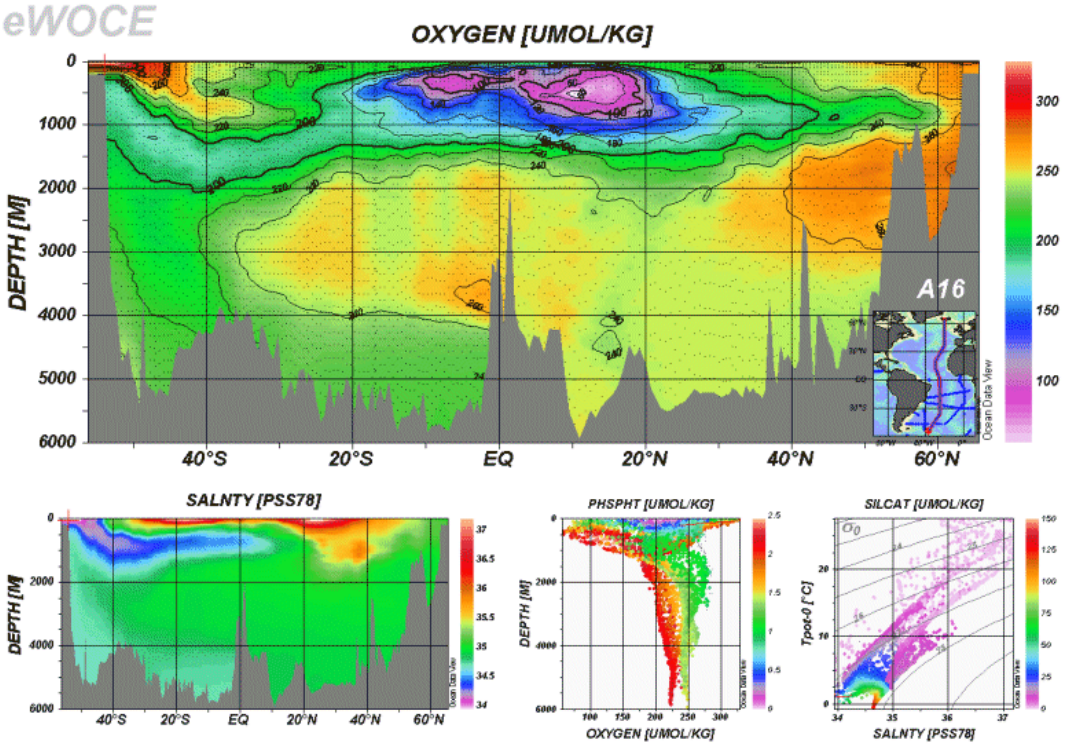


Figure 1-4: Property distributions along sections

SURFACE mode lets you define surfaces in 3D (Longitude/Latitude/Depth) space defined as points of constant values of a given variable (e.g., depth, density, temperature, etc) and lets you display property distributions of other variables on this surface. In SURFACE mode you can also produce arbitrary property/property plots for the given surface.

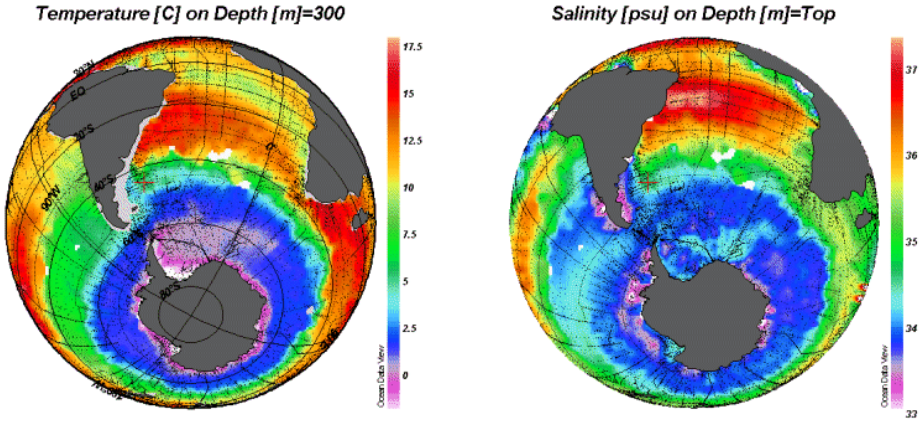


Figure 1-5: Property distributions on iso-surfaces

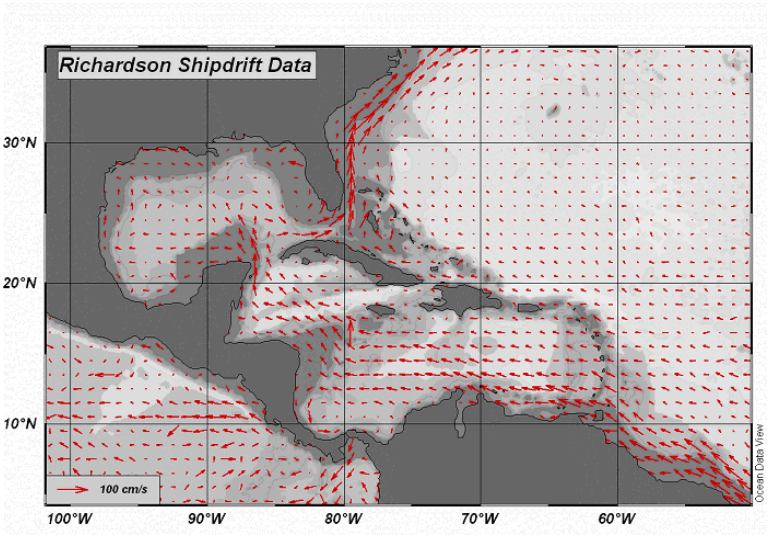


Figure 1-6: Arrow plot of historical shipdrift data

1.8 Graphics Output

Printouts of the ODV graphics screen can easily be obtained using the ODV Print option. As an alternative, you can also write the entire graphics screen or individual data plots or the map to PNG, JPG, GIF or PostScript files. These files can subsequently be included in electronic documents and web-pages. The resolution of PNG, GIF and JPG files can be specified by the user and is not limited by the graphics resolution of the screen.

1.9 Point Estimation and Box Averaging

ODV can be used to estimate values of any basic or derived variable at arbitrary longitude-latitude-depth points. 3D point estimation is implemented as a fast weighted averaging procedure and uses the currently valid station and sample set together with user specified longitude, latitude and depth averaging length scales. The points at which estimation is requested are provided in ASCII flat files. The points can be irregularly spaced or may form a uniform or non-uniform, rectangular or curvilinear grid. You invoke 3D point estimation from the main menu through *Utilities>3D Estimation*.

For section and iso-surface plots, the 2D point estimation option can be used to estimate values at arbitrary X/Y points along a given section or on an iso-surface. As for 3D estimation, the X/Y points are provided in a ASCII flat file. The points can be irregularly spaced or may form a uniform or non-uniform, rectangular or curvilinear grid. Choose *Extras>2D Estimation* from the respective data plot popup menu to invoke 2D point estimation.

A third estimation method, 1D Estimation, is available for data plots that have the first collection variable (primary variable) on their X or Y-axis. For every station contained in the plot, this option allows estimation of the other variable at user-specified values for the primary variable. These user-specified coordinates have to be provided in an ASCII file with one coordinate per line. The results of the estimation (one requested station after the other) are written to a file using the generic ODV spreadsheet format, e.g., these files can be easily imported and visualized with ODV. You can use the 1D Estimation option to obtain, for instance, standard depth (pressure) profiles of any property stored in your collection. Choose *Extras>1D Estimation* from the respective data plot popup menu to invoke 1D Estimation.

In addition to the various point estimation methods described above, ODV can also be used to calculate averages and standard deviations for user-specified longitude/latitude/depth boxes. All currently valid samples inside a given box are used for the averaging. Boxaveraging differes from point estimation: whereas all point estimation methods always yield a value (potentially of poor quality, if no data are found nearby), the box averaging procedure only returns results, if data values are actually found inside the box.

1.10 NetCDF Support

ODV can read netCDF files, widely used by researchers for platform independent storage and exchange of

geo-science data or model output. ODV lets you define one or more views of the data in the netCDF file by letting you select coordinates and variables from the file, subset the netCDF data by means of an easy-to-use netCDF emulation wizard. ODV then presents the contents of the netCDF file as if it was a native ODV collection. The full suite of ODV's analysis and visualization tools is available for the exploration of the netCDF data, and there is no need to translate and re-write the data first. Depending on the structure and contents of a netCDF file, different ODV emulations are possible. Settings of individual emulations can be saved on disk for later use. NetCDF files are platform independent and can be used on all ODV supported systems.

2 Installing and Running ODV

2.1 Installing Ocean Data View

You run Ocean Data View either from an ODV run-time environment on a CD-ROM or DVD (the *eWOCE* directory on DVD 2 of the WOCE V3 data release contains such a run-time environment) or from an ODV installation on your computer. If you plan to use ODV regularly, you should install the software on your machine. ODV installation files are available for Windows (9x/NT/2000/XP/Vista), Linux, Unix, and Mac OS X systems. Visit http://odv.awi.de/software/download.html for the latest version. Installation instructions are provided in *INSTALL* files.

2.2 Installing Optional Packages

Complementary high-resolution coastline and topography files or ready-to-use data collections are available as optional packages (visit http://odv.awi.de/software/download.html and http://odv.awi.de/data.html). Again, see the *INSTALL* files for installation instructions and further information.

2.3 Running Ocean Data View

(1) Starting ODV

Once ODV is installed on your system you can start the program in a number of ways.

On **Windows**, the installation procedure will create an ODV icon on your desktop and will automatically associate *.var* collection files with the ODV application. To launch ODV, you can double-click a *.var* file or the ODV desktop icon. Alternatively, you can also use the *Start>Program Files>Ocean Data View (mp)* option. You may drag the ODV desktop icon onto the Windows taskbar. Then, a single click on the taskbar ODV icon will start ODV.

Any ODV supported file can be dragged onto the ODV icon on the desktop or the Windows taskbar. This will start ODV and open the dragged file in a single operation. When ODV is running, you can drag an ODV supported file onto the ODV window to open this file. Supported file types include ODV collections (*.var*), netCDF files (**.nc*, **cdf*), ODV spreadsheet files (*.txt*) and others.

On **Linux**, **Unix** and **Mac OS X** systems you can create aliases or icons for the ODV executable *odvmp* or the ODV startup script file *run_odv*. Use methods specific to your operating system to create desktop, taskbar, or dock icons or aliases. The ODV executable *odvmp* is located in the *bin_…* directory of your ODV installation (the "…" represents a system dependent suffix, e.g., *macx* on MacOS X or *linux-i386* on Linux systems). Once a desktop or taskbar/dock icon is created you start ODV by double or single-clicking on the ODV icon. On most systems you can also drag-and-drop ODV collection *.var* files, netCDF files or any supported data import file onto the ODV icon.

ODV can also be started from DOS boxes or terminal windows by entering the pathname of the executable and optional arguments. On some systems a script file *run_odv* is available to start ODV from the command line. If you start ODV from the command line the following arguments are supported. Note that file and path names that include spaces must be enclosed in " ".

Table 2-1: ODV command line arguments

Command line argument	**Action**
.var, *.nc* or *.cdf* file name	Start ODV and open specified collection or netCDF file. *nc* and *cdf* files may be local or remote.¶
name of supported import file (e.g., *.txt*, *.csv*, *.jos*, *.o4x*, etc.)	Start ODV, create and open a new data collection, then import data from specified file. All supported files may be local or remote. ¶
`-cfg` *.cfg* file name	Use configuration from specified *.cfg* file when opening a *.var* collection. (Absolute pathname or name relative to collection directory.)
`-nce` *.nce* file name	Use emulation information from specified *.nce* file when opening a *.nc* or *.cdf* file. (Absolute pathname or relative to *.nc*/*.cdf* directory.)

`-x` *.cmd* file name	Start ODV and execute specified ODV command file.
`-q`	Shutdown ODV after all command line arguments have been processed.

¶ Remote files are automatically downloaded to your local machine and then processed. You specify remote files using *http://...* or *ftp://...* type URLs. Note that if you are behind a firewall, a socket server software, such as SocksCap on Windows, must be used to launch ODV, if you want to access remote files.

(2) Quick Installation Dialog

When ODV runs for the first time, you will be prompted for the following *Quick Installation* information:

1. the full path-name of the directory that contains the *bin_…* directory (ODVMPHOME environment variable),
2. the full path-name of a directory on your disk which will be used by ODV during runtime to write temporary files (ODVMPTEMP environment variable). Note that you must have write permission for this directory. You can use the system tmp directory, or you can create a special directory on a local disk (e.g., */odvmptemp)* for this purpose. The use of directories on network drives is not recommended because of network transmission delays.
3. the name of your computer,
4. your user or login name.

Press OK to finish the *Quick Installation.* Then customize ODV font and external programs settings using the *Configuration>General Settings* dialog.

Press F1 or use option *Help>User's Guide,* if you need help. Context sensitive help is provided, when you press the *Help* button available on many ODV dialogs. Note that context sensitive help is currently not supported under Mac OS X.

(3) Using ODV

Once ODV is running, you open a particular data collection, netCDF file or any of the supported import data files using the *File>Open* option. A standard file-open dialog will appear, and you can choose the appropriate file type and file name to be opened. If you open a supported import data file, ODV will automatically create a new collection from the data in the specified file and will then open the newly created data collection. Note that after opening a collection, ODV loads the configuration settings from the most recent ODV session with this collection. Please note that this most recent configuration might apply station and sample selection filters. As a consequence, only a subset of the stations in the data collection may be shown in the station map. Use *Configuration>Selection Criteria* to modify the selection criteria and obtain a different station/sample subset.

You may load other, previously saved, configuration files using *Configuration>Load Configuration,* you may change the window layout with *Configuration>Window Layout* (pre-defined layout templates are available via the popup menu when you are in *Window Layout* mode), or you may change the various settings interactively using the *Configuration* menu options or the popup menus that appear when you right-click the mouse while over the canvas area, the map, or one of the data plots. On Mac OS X systems hold down the *Alt* key while clicking the mouse to simulate a right mouse button click.

In addition to opening local files with *File>Open,* you can also access remote datasets using the *File>Open URL* option. ODV will prompt you for a *Uniform Resource Locator* address (URL) pointing to a netCDF or supported import file and will then download and open the respective file. You may specify URLs with the *http:* or *ftp:* protocol identifiers. Note that if you are behind a firewall, you may need a socket server software, such as SocksCap on Windows, to complete *http:* or *ftp:* requests.

3 ODV Screen Layout

The ODV application window consists of a title bar at the top, a main menu bar, a narrow text window, a graphics canvas window, a mode tab bar, and a status bar at the bottom (see figure below). The canvas is the main drawing area and may contain a station map and up to 20 data plot windows. ODV always keeps track of the current mouse position. Context-sensitive popup menus appear, when you right-click on the canvas or a particular object (on Mac OS X systems hold down the *Alt* key while clicking the mouse to mimic a right-click). The actions that you choose from the popup menus then apply to the object that you right-clicked on. Station positions in the map and data points in the data plots can be selected by left-clicking on them. Information about the selected station and sample is displayed in the 3-line text window. In addition, the respective station position is marked in the map with a red circle, and the data positions in the data plot windows are marked by a red cross. Note that many display settings and properties of the map and data plots can be modified and saved in configurations files for later use.

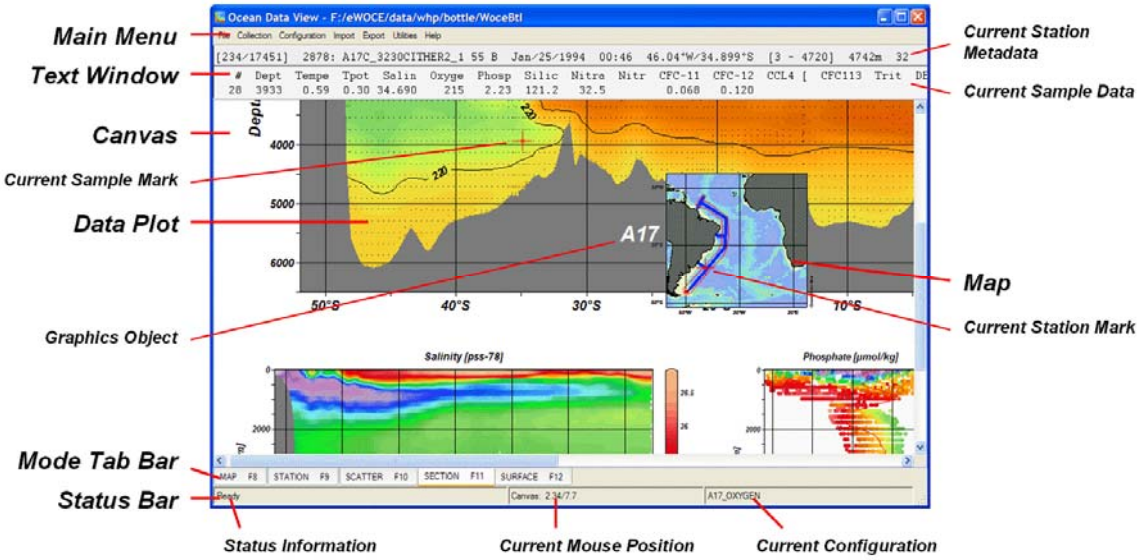


Figure 3-1: The ODV application window

The main ODV window elements and popup menus are described in more detail below.

3.1 Main Menu

The main menu provides basic functionality:

File: open or create a collection; open netCDF file; open a ODV supported data file (local or remote), execute ODV commands in batch mode; print the current ODV graphics canvas; produce GIF, PNG, JPG or PostScript files of current ODV graphics canvas; exit ODV.

Collection: copy, rename, delete collection; sort and condense data collection; change collection variables set, delete current station or valid station subset; view collection info, inventory, and log files; add a comment to the collection log file.

Configuration: change station selection criteria; define derived variables; define iso-surface variables; change map and data plot layout; change variable labels, numeric format and position of data in line 3 of ODV text window; load and save configuration settings, define general ODV settings.

Import: import data into current collection (WOCE format, WOA94 CD, WOD CD, NODC SD2 format, ODV spreadsheet format, two ODV list formats).

Export: export data of currently selected stations; export window X/Y/Z data to ASCII files; export window X/Y/Z data as reference dataset.

Utilities: calculate and visualize geostrophic velocity sections; perform 3D estimation; calculate box average values; find outliers and duplicate stations; invoke the macro editor; invoke the palette editor (Windows only).

Help: invoke ODV help system; visit the ODV web page; send bug reports; show ODV version.

3.2 3-Line Text Window

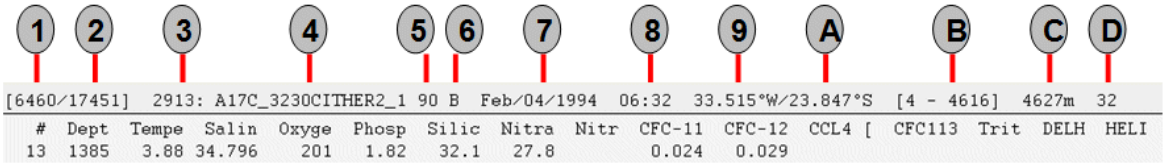


Figure 3-2: The 3-line text window

The 3-line text window contains information about the current station (line 1) and current sample (lines 2 and 3). The meaning of the station metadata in line 1 is as follows:

1 Number of valid stations (the ones satisfying current station selection criteria and currently shown in the map).

2 Total number of stations in collection.

3 Internal sequence number of current station.

4 Cruise label of current station.

5 Station label of current station.

6 Type of current station (B or C).

7 Date of observation of current station.

8 Time of observation of current station.

9 Decimal longitude of current station.

A Decimal latitude of current station.

B Value range of first variable (primary variable) at current station.

C Bottom depth at current station (profile data) or instrument depth (time series data).

D Number of samples of current station.

Clicking the right mouse button while over the text window brings up a context menu that lets you edit the data and station meta-data, and allows you to change various variable's settings. This includes the variable labels and the numeric format and order in which they are listed in lines 2 and 3.

Popup windows containing supplementary information appear automatically when the mouse rests over specific regions of the text window (activation areas). They disappear when the mouse is moved away from the activation areas or when you right-click the mouse. The following figure and table summarize the activation areas and contents of ODV popup windows.

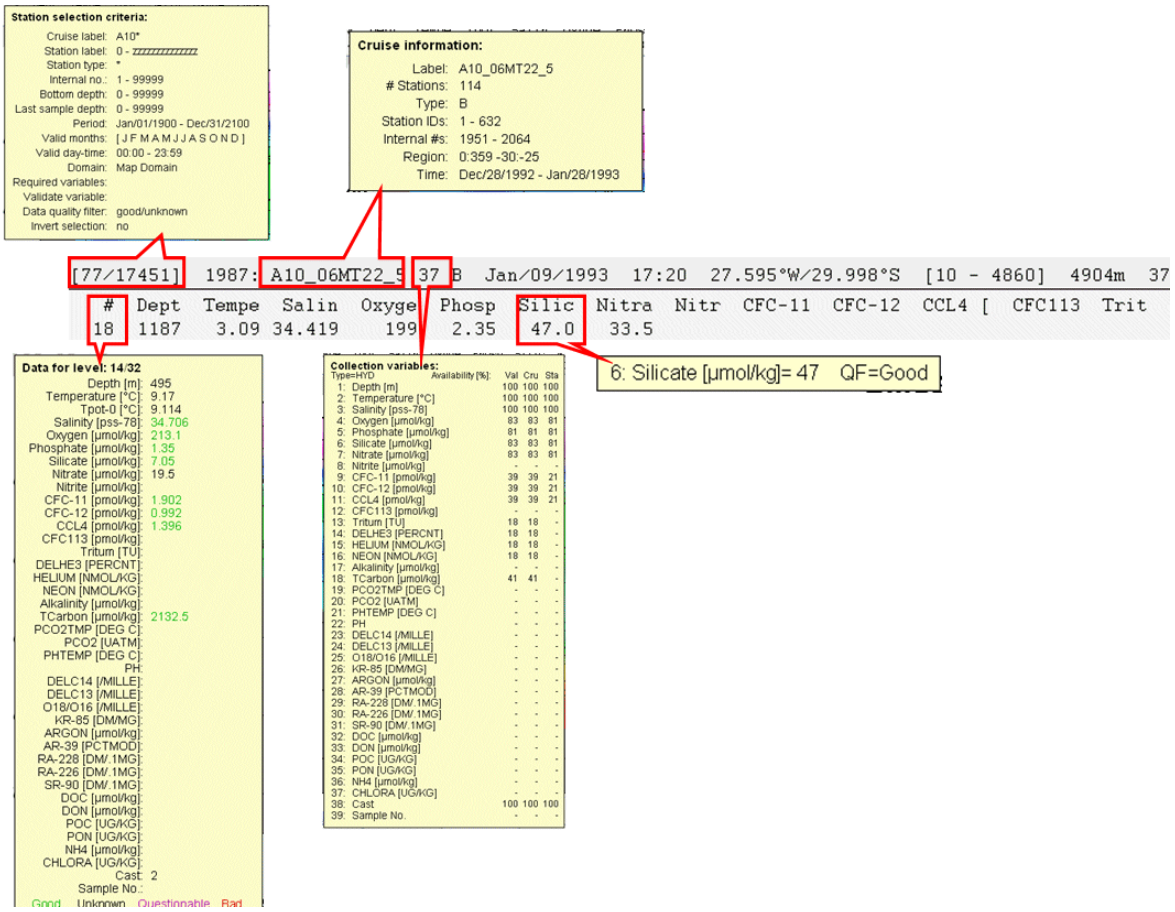


Figure 3-3: Activation areas and contents of ODV popup windows.

Table 3-1: ODV popup windows

Popup Window	**Activation Area**	**Content**
Collection variables	Station field following cruise in first text line	List of collection variables and data availability [%] for currently valid stations (those shown in the map, Val), current cruise (Cru) and current station (Sta)
Selection criteria	[ ] field at beginning of first text line	List of current station/sample selection criteria
Cruise information	Cruise field following : in first text line	Summary information about current cruise
Station information	Station field following cruise in first text line	Data availability for current station
Data summary	First item (# or "surf") in 2nd and 3rd text line	Data values of current sample for all variables (data quality is color coded).
Data information	Any variable in 2nd and 3rd text line	Full variable label, data value and data quality flag

3.3 Graphics Canvas

The ODV graphics canvas contains the ODV station map and one or more data plots. If only the map is shown, you obtain the data plots by double-clicking on individual stations (STATION mode) or anywhere in the map (all other modes). You can also press *p* to obtain the plots. You clear the graphics canvas by choosing *Clear Canvas* from the canvas popup menu or by pressing *Ctrl+X*. Use *Clear Canvas* twice, if you also want to clear the list of picked stations or to enforce a recalculation of iso-surface variables (see below). When printing, the ODV graphics canvas is mapped to the paper size of your printer.

You can arbitrarily resize the ODV application window by pressing the resize button in the upper right corner of the application window or by dragging the window frame. Horizontal and/or vertical scrollbars will appear on the graphics canvas if the ODV application window is smaller than the canvas area. Slide the scrollbars or drag the graphics canvas (press and hold down the left mouse button and move the mouse) to select the viewable canvas area.

Clicking the right mouse button (on a Mac OS X system hold down the *Alt* key and click the mouse) while over the map, the data plots or the canvas area invokes the following popup menus:

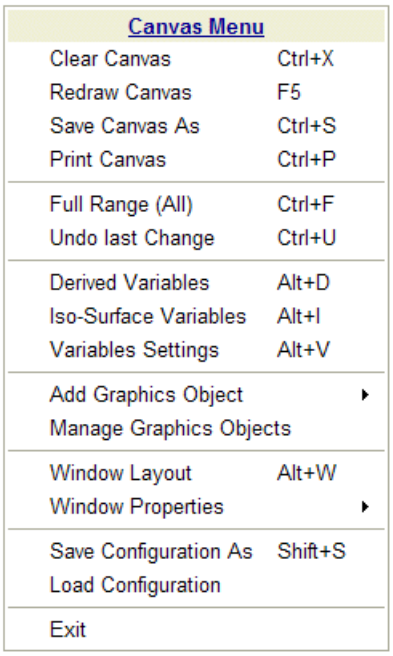


Figure 3-4: The canvas menu

On the canvas popup menu the following options are available:

- clear the graphics canvas and restore the station map. when done twice, clears the list of picked stations (MAP and STATION modes), or enforces a re-calculation of iso-surface variables (SURFACE mode).
- produce GIF, PNG, JPG, or PostScript file for the entire graphics canvas,
- print the graphics canvas,
- re-scale all windows to full-scale,
- undo the last change,
- define derived variables,
- define iso-surface variables (SURFACE mode only),
- change variable labels, numeric format and position of data in line 3 of ODV text window,
- add or manage the canvas graphics objects,
- change map and data window layout,
- save or load a configuration file,
- exit ODV.

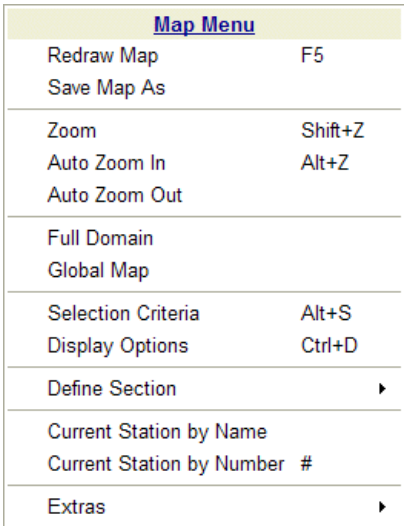


Figure 3-5: The map menu

On the map popup menu the following options are available:

- zoom in and out map domain,
- open map to full domain of collection,
- produce standard, global map,
- produce PostScript, GIF, PNG or JPG file of the map,
- change station selection criteria,
- change map display options (projection, topography and coastline settings, station annotation style),
- define section (SECTION mode only),
- select a new current station by name or internal number,
- access the map's *Extras* menu that lets you produce plots of the stations temporal distribution, view map statistics, produce map animations, view Gazetteer data, add graphics objects to the map, and copy the map's data to the clipboard.

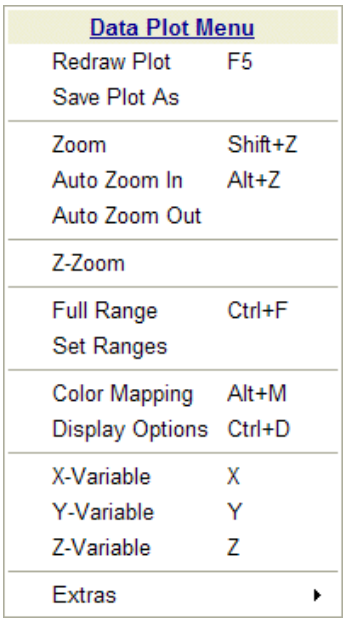


Figure 3-6: The data plot menu

On the data plot popup menu the following options are available:

- zoom into current window and set X- and Y value ranges,
- zoom into color-bar of current window and set Z value range,
- auto-scale X-, Y- and Z- ranges of current/all windows to accommodate all data values,
- produce PostScript, GIF, PNG or JPG file of the current plot, change the color-mapping for current plot,
- change display options of current plot,
- select new X-, Y- and Z-variables.
- access the data plot's *Extras* menu that lets you view data statistics, produce animations, add graphics objects to the data plot, and copy the plot's data to the clipboard.

3.4 Mode Tab Bar

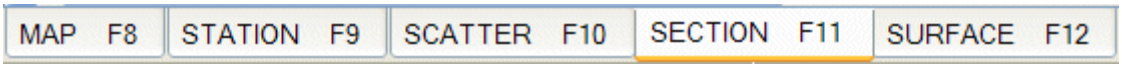


Figure 3-7: The mode tab bar

The current mode is highlighted in the mode tab bar. You can switch to a different mode by clicking on the respective tab.

3.5 Status Bar

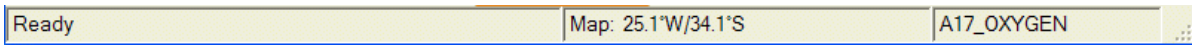


Figure 3-8: The status bar

The ODV status bar displays help, status and progress information. The right-most pane of the status bar indicates the active configuration file.

3.6 Current Station and Current Sample

ODV always points to a current station. This station is marked in the map with a red cross, and its metadata is listed in the first line of the text window. You can select a new current station by clicking with the left mouse button on the respective station mark in the map. If there are multiple stations at the same location and you want to select a particular one, hold down the SHFT key while clicking on the station position. This will produce a list of matching stations. Select the one which you want as current station and press *OK*.

One of the samples of the current station is the current sample. The current sample is marked in the data plots (if present) by a red cross, and the data of the current sample are shown in lines 2 and 3 of the text window. To select a new current sample (and possibly new current station) left-click with the mouse on any data point in any of the data plots.

3.7 Plotting

You can plot the data of the current station (STATION mode), the data of all stations (SCATTER mode), color sections along arbitrary cruise tracks (SECTION mode) or distributions on iso-surface (SURFACE mode) by double-clicking on the respective station or anywhere inside the map area, or by pressing the *p* button. In STATION mode, you can add more stations to the plots by simply double-clicking on the respective station marks in the map. You remove a particular station from the plots by clicking on any of its data points and pressing the *Del* button (STATION mode only). In SECTION mode you have to define a section before data plots appear.

4 ODV Collections

ODV has a built-in database format that can efficiently store and retrieve oceanographic and other geo-referenced profile and sequence data. The collection format is optimized for irregularly spaced original data and provides dense storage and fast data access. ODV can also handle gridded data in ODV collections or netCDF datasets.

4.1 ODV Data Concept

ODV can handle a wide range of data types, such as oceanographic or atmospheric profile data, sediment core data, or time series data from fixed or drifting stations in the ocean, on ice floats or on land. Central to the ODV data model is the concept of *stations*, representing sampling locations in space and time, at which data for one or more samples have been obtained. For each sample, ODV can handle data for up to 50 variables. The first variable in ODV data collections serves as ordering variable for the data of a station (primary variable). For oceanographic, meteorological or geological profile data you typically choose depth or pressure in the water column, height in the atmosphere or depth in a sediment core as primary variable. For time series data, you use a decimal time (of observations) variable as primary variable.

The ODV data collection format allows stations to be distributed irregularly in space and time. In addition, the samples of a station may be distributed irregularly along the primary coordinate. There is no requirement for stations or samples to lie on a regular spatial or temporal grid.

For the description of stations, ODV uses eight metadata or header items. These items include cruise and station names, geographic coordinates, and date and time of observation. For details on station metadata fields see the table below.

Table 4-1: The ODV station metadata fields.

Meaning	**Generic Label**	**Type**
Cruise label	*Cruise*	string (20 char. max)
Station label	*Station*	string (20 char. max)
Station type	*Type*	string (1 char.)
Date of observation or deployment	*YYYY-MM-DD* [1)]	string (ISO 8601)
Time of observation or deployment	*hh:mm*	string (hh:mm)
Decimal longitude of station [degrees east]	*Longitude [degrees_east]* [2)]	float
Decimal latitude of station [degrees north]	*Latitude [degrees_north]* [2)]	float
Bottom depth at station, or instrument depth	*Bot. Depth [m]*	float

[1)] In data import files you may provide date and time in various forms (see chapter 15.5). It is recommended to use the ISO standard 8601, which combines date and time in a single column. Note that *mon/day/yr* (string (mm/dd/yyyy)) is still recognized as date for backward compatibility.
[2)] Note that *Lon (°E)* and *Lat (°N)* are still recognized as longitude/latitude labels for backward compatibility.

ODV collections can store a virtually unlimited number of stations. Each station may contain data for up to 50 variables for up to 20,000 samples or times of observation. All stations in a collection use the same set of variables (collection variables). As noted above, the first collection variable (primary variable) should be carefully chosen and should reflect the "natural" ordering variable of the data. You should use *depth*, *height* or *pressure* as first variable for oceanographic, atmospheric or sediment profile data. For time-series data use a *decimal time* variable as first collection variable. ODV internally uses the primary coordinate to sort the data in ascending order. The second and all subsequent variables in a collection are arbitrary. The collection variables are specified when you create a new collection (see below). You may add or delete variables or modify the order of the variables later at any time.

In addition to the data values of the samples, ODV also maintains a data quality flag for every single value. A simple data quality scheme consisting of the four quality categories *good* (0), *unknown* (1), *questionable* (4), and *bad* (8) is used. If no quality information is provided during import of new data, the *unknown* quality flag is assigned by default. WOD, WHP or IGOSS quality flags found in import data files are automatically converted to ODV quality flags during data import. For details of the quality flag mapping see the Appendix.

You can use the stored data quality flag information for data filtering by selecting one or more acceptable data quality flag values on the *Quality* tab in ODV's selection criteria dialog. Subsequently, only data values with the selected quality flag values will be visible in the data plots and in ODV's text window. For any given basic variable, you can also request the data quality flag values as a derived variables, which then can be used for plotting and further analysis.

4.2 Creating Collections

You create a new ODV collection by choosing *File>New* from the main menu. Then select a directory in which the collection should be created and specify a name for the new collection. ODV then lets you define the variables that will be stored in the collection. Note that the first collection variable should reflect the "natural" ordering of the data. It is used by ODV to sort the data in ascending order. For profile data, the first collection variable should be depth, height or pressure. For time-series data, the first variable should be a decimal time variable. The second and all subsequent variables are arbitrary. Note that the maximum number of variables in any given collection is 50. If you plan to use derived variables, avoid defining more than 45 (basic) variables.

Collection variables can be specified in a number of ways. You may enter the variable labels manually, use variable names from an ODV supported import file (.txt, .var, .o4x, or a general spreadsheet file with arbitrary extension) or use common sets of variables from various oceanographic projects or data publications (e.g., WOCE WHP, NODC World Ocean Database, etc.).

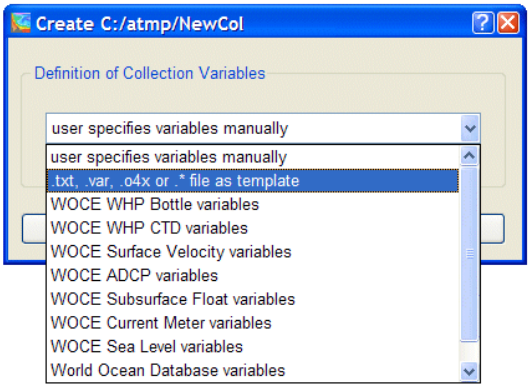


Figure 4-1: The variables selection dialog box

If you define the variables manually or derive the variables from a template file you may manipulate the initial set of variables by adding more variables, deleting existing ones, editing labels and re-arranging the order of the variables. To add a new variable, enter the variable label into the *New Variable* field and press *Add*. You can delete a variable or modify its label by selecting this variable in the *Defined Variables* list and pressing *Delete* or *Edit*. When editing a variable label, make sure to press the *Update* button in order to apply the changes. To avoid ambiguity, always include unit specifications as part of the variable label. You should enclose units in [...] brackets.

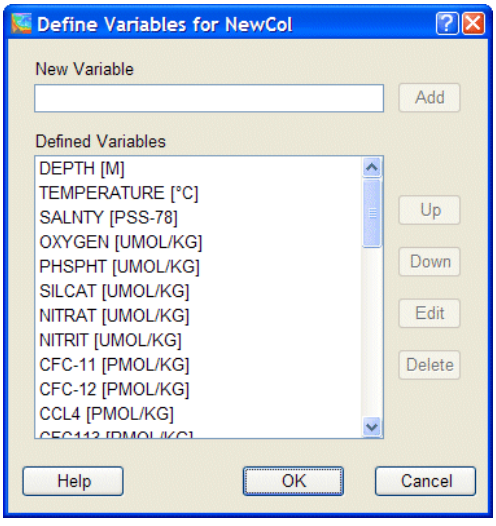


Figure 4-2: The variables definition dialog box

You can use formatting control sequences in the variable labels to create subscripts, superscripts, and special symbols.

To complete the definition of variable labels press *OK*. ODV will create the collection; it will switch to STATION mode and draw a default, global map. Note that the collection is empty initially. You should use options from the Import menu to import data into the collection.

4.3 Collection Files Summary

This section provides an overview over the various files that comprise an ODV collection. The information is for interested users and may be useful in case of problems or unexpected behavior. Normally, a user need not be concerned with the collection file structure.

ODV stores the information about collection variables, stations and the actual data values in separate files (*.var*, *.hob* and *.dob*, respectively). *cfg* files don't contain data values per se, but store configuration settings that define the way the user "looks" at the data in a collection. Configuration settings include items such as map domain, station selection criteria, window-layout and many other parameters. The required *.var*, *.hob* and *.dob* files of a collection must all be located in the same directory. *cfg* files may be stored anywhere on the disk. Note that you should not edit any of the collection files manually.

Table 4-2: Summary of ODV collection files

Extension	Format	Comment
Basic files		***Must be present.***
<col>.var	ASCII	Defines collection variables, stores collection name and number of stations. On Windows this file type is automatically associated with the ODV executable, e.g. double-clicking on the .var file starts ODV and opens the respective collection.
<col>.hob	binary	Stores the station meta-data (name, position, date, etc.).
<col>.dob	binary	Stores the actual station data and quality flags.
Info File		***Optional***
<col>.info	ASCII	Description of the collection (in freeform text format). ODV automatically creates an .info file containing information on dimensions and variables, when opening a netCDF file.
Auxiliary Files		***If not present, ODV automatically creates these files.***
<col>.inv	ASCII	Collection inventory listing by cruises.
<col>.cid	binary	Cruise ID numbers
<col>.log	ASCII	Collection log file. Keeps records of data changes.
<col>.idv	ASCII	Lists IDs of key variables used as input for derived variables (depth, temperature, oxygen, etc.)
<col>.cfl	ASCII	Contains names of most recently used configuration file and output directory.

<col> above represents the collection name. Note that all files must be located in the same directory (collection directory).

Table 4-3: Summary of ODV configuration files

Extension	Format	Comment
<any>.cfg	binary	Configuration files storing layout, value ranges, derived and iso-surface variable selections, and many other settings. The name of the collection that owns a configuration is recorded inside the cfg file. Certain restrictions apply, if a different collection uses the cfg file.
<any>.sec	ASCII	Stores section outlines and characteristics.

File names are arbitrary (indicated as <any> above). *Cfg* and *sec* files may be located in any directory.

4.4 Migrating Between Windows, Unix and Mac OS X

Data collections and configuration files produced with the ODV multi-platform software are platform independent and can be used on all supported systems without modification. Data collections and configuration files produced with the ODV versions 4.0 or higher for Windows and Solaris are also supported by the ODV multi-platform software.

5 Importing Data

5.1 ODV Spreadsheet Files

ODV can read and import data from a variety of spreadsheet-type ASCII files. If the format of the import file is generic ODV spreadsheet format compliant, the data import will be fully automatic and no user interaction is required. Generic ODV spreadsheet files can be opened using *File>Open* or they can be dropped on the ODV window or icon. Other spreadsheet data files following the less strict general ODV spreadsheet format can also be read and imported by ODV, however, the import of these files usually requires user interaction. In such cases ODV will prompt for information about the specific file format and will ask the user to identify specific metadata and data columns.

ODV supports spreadsheet data files with or without station metadata information and with or without column label information. ODV spreadsheet files may contain comments. The column separation character may be one of the following: **"TAB"**, semicolon **";"**, comma **","**, or **"SPACE"**. Missing data may be indicated by special numeric values (list of one or more indicator values specified by the user) or by empty (blank) data fields. Empty fields in the import file or fields containing one of the missing value indicators are considered missing.

ODV generic and general spreadsheet files may contain many stations from one or more cruises. Each station may contain of one or more samples (lines of data; maximal 20,000 samples per station). All samples of a station must be in consecutive order but need not necessarily be sorted. When reading a spreadsheet file, ODV breaks the data into stations whenever one or more of the entries for *Cruise*, *Station*, and *Type* change from one line to the next. A station break also occurs even if *Cruise*, *Station*, and *Type* remain unchanged, but the date changes by more than one day or the time changes by more than 12 hours. If *Station* information is not provided in the data file, the *Date*, *Time*, *Longitude* and *Latitude* values are checked, and a station break occurs whenever one or more of these values change.

The date and time metadata of a station are taken from the first sample line of that station in the import file, while the longitude and latitude metadata of the station are set to the mean longitude and latitude values of all samples of the station.

In any case, the imported data from the file are added to the currently open data collection, or, if no collection is currently open, are added to a newly created collection.

To import data from a generic ODV spreadsheet file into the currently open collection choose *Import>ODV Spreadsheet* and use the standard file-select dialog to identify the data file. Specify import options and press OK to start the data import. Generic ODV spreadsheet files can also be dragged and dropped onto the ODV icon or an open ODV window.

If the file is not a generic ODV spreadsheet file, a *Spreadsheet File Properties* dialog box appears and lets you specify the column separation character and one or more missing data values. Note that multiple missing data values must be separated by one or more spaces. Fields in the import file that are empty or contain one of these values are considered missing data. You can also specify the line containing the column labels (`"Header Line"`; leave empty if not present) and the first data line. ODV provides reasonable defaults for all items and only a few changes should be necessary in most cases. For the *Column Sep. Character* choose the character that will give a vertical list of labels in the *Column Labels* box. Press *OK* when all spreadsheet file properties are set, or press *Cancel* to abort the import.

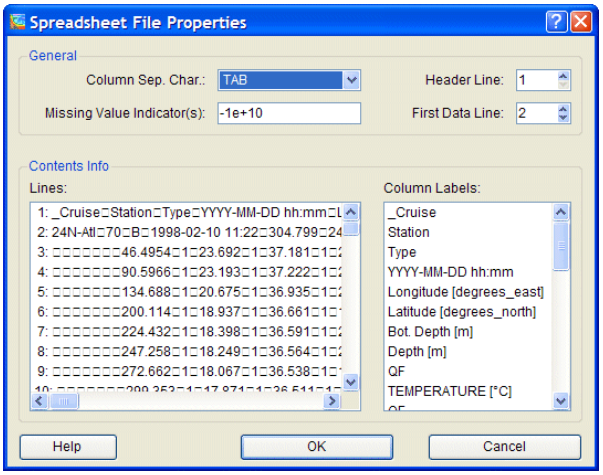


Figure 5-1: The spreadsheet file properties dialog.

If the labels for the metadata columns differ from the recommended labels defined in the generic ODV spreadsheet format (see below), a *Header Variable Association* dialog box appears. This dialog lets you associate input columns with the collection metadata variables, or it lets you set defaults for those variables not provided in the input file. Already associated variables are marked by asterisks (*). To define a new association select items in the *Source File* and *Target Collection* lists and press *Associate*. To invoke a conversion during import press *Convert* and choose one of the available conversion algorithms. To delete an existing association, select the respective variables and press *Undo*. If the import file does not contain information for one or more collection header variables you can specify defaults: (1) select the respective target variable; (2) press *Set Default* and (3) enter the default value. Note that the specified default settings are used for all data lines in the file. Press *OK* when done or *Cancel* to abort the import procedure. Finally specify import options and press OK to start the data import.

5.2 WOCE Hydrographic Data

You can use ODV to import original hydrographic data in WHP exchange format into existing or new data collections. WHP exchange format data files can be found at the WHP DAC (http://whpo.ucsd.edu/) or on the final WOCE data release on DVD-ROM. To import the data into an existing collection, open the collection. To import into a new collection, create the collection and make sure you choose either *WOCE WHP Bottle variables* or *WOCE WHP CTD variables* when defining the variables to be stored in the collection.

To import WHP exchange format bottle data into the currently open collection choose *Import>WOCE WHP Bottle (exchange format)>Single File* from ODV's main menu. Use the standard file-selection dialog to select the WHP data set. Note that the default extension of WHP exchange files is *.csv*. If your data file has a different extension, choose file-type *All Files* in the file-selection dialog. Then specify import options and press OK to start the data import. ODV will read and import all stations in the data file. ODV identifies and imports the WOCE data quality flags in addition to the actual data values. These quality flags can later be used to filter the data by excluding, for instance, bad or questionable data from the analysis. You can modify the data quality filter by choosing selection criteria from the map popup menu (choose the *Sample Selection* tab).

To import CTD data into the currently open collection, choose *Import>WOCE WHP CTD (exchange format)>Single File* from ODV's main menu and select the .zip file that contains the CTD data to be imported. Then specify vertical sub-sampling parameters or keep the default setting, which is no sub-sampling. ODV will then unpack the .zip file and import all CTD stations into the currently open collection.

You can import data from multiple WHP exchange files in a single import operation. In such a case the same import options are used for all files imported during the operation. For multi-file data import you have to prepare a ASCII file with default extension *.lst* that contains the names of the files to be imported. Use full pathnames, and specify one file name per line. Then choose either *Import>WOCE WHP Bottle (exchange format)>Multiple Files* or *Import>WOCE WHP CTD (exchange format)>Multiple Files*, specify import options and press OK to start the data import.

Note that ODV can handle up to 20,000 samples per station. CTD stations with more samples are truncated. Also note that ODV automatically converts pressure in the source files to depth in the collection. If you need

pressure as a variable, you should establish the derived variable *Pressure(Depth)*.

During import, ODV maps WHP or IGOSS quality flags found in the WOCE import files to corresponding ODV quality flags. For details of the quality flag mapping see the Appendix. You may exclude *questionable* and/or *bad* data from the analysis by setting appropriate quality flag selection criteria via the *Configuration>Selection Criteria>Quality* option.

5.3 WOD Hydrographic Data

You can use ODV to import original hydrographic data from the US NODC ***World Ocean Database*** (WOD) into existing or new data collections. ODV currently supports WOD versions 2005, 2001 and 1998, and you can read data files directly from the WOD CD-ROMs or downloaded from the WOD web site. To import WOD data into an existing collection, open the collection. To import into a new collection, create the collection and make sure you choose *World Ocean Database variables* when defining the collection variables. To import a single WOD data file into the currently open collection choose *Import>World Ocean Database>Single File*. Use the standard file selection dialog to identify a WOD *.gz* data file to be imported. Choose file-type *All Files (*.*)* if you want to select a WOD file that is already unzipped. Specify station selection criteria to be satisfied by WOD stations or simply press *OK* to import all stations falling into the current map domain specify import options and press OK to start the data import. ODV will read the selected WOD data file and import all stations that satisfy the station selection criteria. The cruise labels of imported stations consist of the WOD identifier (*WOD05*, *WOD01* or *WOD98*) followed by the two character NODC country-code and the six digit OCL cruise number of the particular station. The unique OCL profile number is used by ODV as station number. ODV recognizes and uses the NODC data quality flags found in the import files (see below). Quality flags provided by the data originators are ignored. ODV replaces invalid day information in the date of observation with the mid-month value 15.

In addition to single file import, you can also import data from multiple WOD files in a single import session. The same station selection criteria and import options then apply for all the imported files. For *multi-file* data import you have to prepare an ASCII file (default extension *.lst*) containing the full pathnames of the files to be imported (one file name per line). Once this file is created choose *Import>World Ocean Database>Multiple Files* and select the previously created *.lst* file, specify station selection criteria (simply press *OK* to import all stations falling into the current map domain), specify import options and press OK to start the data import. ODV will read all the files listed in the *.lst* file and will import all stations that satisfy the station selection criteria.

Note that ODV only imports stations falling into the current map domain. To ensure that all data from the WOD files are imported you should choose *Global Map* from the map popup menu before starting the import.

Also note that the WOD data contain a significant amount of data with poor or questionable quality. Most of these dubious data have been identified by data originators or by NODC and are flagged accordingly. ODV maintains the NODC data quality information, and translates WOD quality flags to corresponding ODV quality flags during import (see the Appendix for details of the quality flag mapping). When viewing the data, you may want to exclude *questionable* and/or *bad* data by setting appropriate quality flag selection criteria using the *Configuration>Selection Criteria>Quality* option.

5.4 WOA94 Hydrographic Data

You can use ODV to import original hydrographic data directly from the distribution CDs of the ***World Ocean Atlas 1994*** by choosing *Import>World Ocean Atlas 94>Single File*. Use the standard Windows file-select dialog to identify the data file (*.*ol*) of the WOA94 data set that you want to import. Specify station selection criteria to be satisfied by WOA94 stations (simply press *OK* to import all stations falling into the current map domain), specify import options and press OK to start the data import. ODV will read the selected WOA94 data file and import all stations that satisfy the station selection criteria.

You can import data from multiple WOA94 files using the same station selection criteria and import options in a single import operation. To do so, prepare an ASCII file (default extension *.lst*) containing the names of the files to be imported (full pathnames, one per line). Choose *Import>World Ocean Atlas 94>Multiple Files*, specify station selection criteria to be satisfied by WOA94 stations (simply press *OK* to import all stations falling into the current map domain), specify import options and press OK to start the data import. ODV will read all the files listed in the ASCII file and will import all stations that satisfy the station selection criteria.

Note that ODV only imports stations falling into the current map domain. To ensure that all data from the WOD files are imported you should choose *Global Map* from the map popup menu before starting the import.

5.5 SD2 Hydrographic Data

You can use ODV to import original hydrographic data from NODC SD2 files into existing or new data collections. To import into an existing collection, open the collection. To import into a new collection, create the collection and make sure you choose *NODC SD2 variables* when defining the variables stored in the collection. To import SD2 data into the currently open collection choose *Import>NODC SD2 Format>Single File*. Use the standard file-selection dialog to identify the data file to be imported. Specify import options and press OK to start the data import.

If you want to import multiple SD2 files in one import operation, put all the SD2 files in a single directory and produce a file containing the list of SD2 file-names that you want to import (default list-file extension *.lst*; one file-name per line). Choose *Import>NODC SD2 Format>Multiple Files* and select the list-file.

5.6 ARGO Float Data

You can use ODV to import float profile and trajectory data from single or multiple ARGO netCDF version 2.2 or 2.1 format files into ODV float profile or trajectory data collections. ARGO files can be downloaded from the Coriolis and GODAE data centers at http://www.coriolis.eu.org/cdc/argo.htm and http://www.usgodae.org/argo/argo.html.

If you don't already have a float profile or trajectory data collection to receive the imported data, create one using the *File>New* option. When prompted to define the collection variables choose *ARGO profile variables* or *ARGO trajectory variables*. To initiate the data import choose *Import>ARGO Formats>Float Profiles (netCDF v2.2 or v2.1)* or *Import>ARGO Formats>Float Trajectories (netCDF v2.2 or v2.1)* and either *Single File* or *Multiple Files*. In the single file case ODV lets you select the netCDF data file to be imported. In the multiple file case you do not select a netCDF data file, but a text file containing the list of file names to be processed. This list file has to be prepared before you start the import. It must contain one file entry per line, and the file names must be either absolute pathnames or pathnames relative to the currently open collection. ODV then shows the import options dialog. If you import into a properly created float profile or trajectory data collection you may simply press *OK* to start the data import.

The default variables in ARGO profile or trajectory collections include pressure, temperature, salinity and oxygen. There are three groups of these variables: (1) the real-time or raw data (first group), (2) the delayed-mode or adjusted data (second group; suffix *(adj.)* in the variable label), and (3) the adjustment errors (third group; suffix *(adj. error)* in the variable label). Note that in real-time data files there are no data for groups 2 and 3. Also note that the ARGO data quality flags in the netCDF file are converted to ODV quality flags during import. For details of the quality flag mapping see the Appendix. Depth values in ARGO profile files are converted to pressure during import.

For ARGO profile data, the ODV station name consists of cycle number, profile direction (if available; A ascending, D descending), the data mode (R real time data, D delayed mode data, A real time data with adjusted values), and the project name (if available). The ARGO platform number is used for *Cruise*.

When importing ARGO trajectory files, ODV averages pressure, temperature, salinity and oxygen values for given float cycles (pressure>100 dB required), and uses these average values in the collections. Only records with valid geographical position are imported.

Once imported, you may filter the data and exclude *questionable* and/or *bad* data from the analysis by setting appropriate quality flag selection criteria via the *Configuration>Selection Criteria>Quality* option.

5.7 Medatlas Format Data

You can use ODV to import data from single or multiple Medatlas format files into ODV collections. The Medatlas format was used for the MEDAR/Medatlas 2002 data compilation of water column data for the Mediterranean and Black Sea (MEDAR Group, 2002 - MEDATLAS/2002 database. Mediterranean and Black Sea database of temperature salinity and bio-chemical parameters. Climatological Atlas. IFREMER Edition (4 CDs)). Aside from oceanographic profile data, the Medatlas format is also used for various types of time series data from current meters, thermistor chains, sea level gauges, meteorology buoys and sediment traps.

ODV is able to import all these data types; however, variable sets for the different data types differ greatly, and the user must assure matching variable definitions in the receiving ODV collection. There are predefined

variable sets for Medatlas bottle and CTD profile data, as well as two variable sets for time series data (one set for sediment trap data and one set for all other time series data). When creating new collections for Medatlas data the user should choose the appropriate variable set (see below).

Medatlas formatted data can be imported into arbitrary ODV data collections; however, manual associations of Medatlas source variables with the collection target variables are usually required. To facilitate data import and avoid manual variable associations you should create target collections using the appropriate Medatlas variables sets. To create such collections use the *File>New* option. When prompted to define the collection variables choose *Medatlas Bottle variables* for Medatlas bottle data, *Medatlas CTD variables* for Medatlas CTD, XBT or MBT data, *Medatlas Sediment Trap variables* for Medatlas sediment trap data, or *Medatlas Time Series variables* for all other Medatlas time series data (e.g., data from current meters, thermistor chains, sea level gauges, or meteorology buoys).

To initiate the data import choose *Import>Medatlas Format Files>Profile Data* for bottle, CTD, XBT or MBT data or *Import>Medatlas Format Files>Time Series Data* for any kind of time series data. Both import types allow *Single File* or *Multiple Files* imports. In the single file case ODV lets you select the Medatlas data file to be imported. In the multiple file case you do not select a data file, but a text file containing the list of file names to be processed. This list file has to be prepared before you start the import. It must contain one file entry per line, and the file names must be either absolute pathnames or pathnames relative to the currently open collection. ODV then shows the import options dialog and then starts the data import.

Note that for Medatlas time series data, item C in the ODV 3-line text window indicates sensor depth of the respective current meter, thermistor chain, sea level gauge, meteorology buoy or sediment trap. The depths of individual sensors on thermistor chains are recorded in the *.info* file of the collection. To view the *.info* file use *Collection>View info File*, and then search for the cruise and station names you are interested in.

Multiple variables in Medatlas profile data files of the same type but in different units are merged during import, possibly involving unit conversions and/or offset corrections.

The following merging operations are performed:

Salinity [psu] =

1 *	(PSAL PRACTICAL SALINITY P.S.U.)	+ 0
1 *	(SSAL SALINITY (PRE-1978 DEFN) P.S.U.)	- 0.004

Oxygen [ml/l] =

1 *	(DOX1 DISSOLVED OXYGEN ml/l)	+ 0
0.02297 *	(DOX2 DISSOLVED OXYGEN micromole/kg)	+ 0
0.02241 *	(DOXY DISSOLVED OXYGEN millimole/m3)	+ 0

Silicate [millimole/m3] =

1 *	(SLCA SILICATE (SiO4-Si) CONTENT millimole/m3)	+ 0
1.025 *	(SLCW SILICATE (SiO4-Si) CONTENT micromole/kg)	+ 0

Nitrate + Nitrite [millimole/m3] =

1 *	(NTRZ NITRATE + NITRITE CONTENT millimole/m3)	+ 0
1.025 *	(NTZW NITRATE + NITRITE CONTENT micromole/kg)	+ 0

Phosphate [millimole/m3] =

1 *	(PHOS PHOSPHATE (PO4-P) CONTENT millimole/m3)	+ 0
1.025 *	(PHOW PHOSPHATE (PO4-P) CONTENT micromole/kg)	+ 0

Alkalinity [millimole/m3] =

1 *	(ALKY ALKALINITY millimole/m3)	+ 0
1.025 *	(ALKW ALKALINITY micromole/kg)	+ 0

In each case the list of alias variables is traversed until a (possibly converted) value is found. Note that the density ρ of the sample at laboratory conditions is needed for the conversion from volumetric units (e.g., millimole/m3) to per unit mass units (e.g., micromole/kg)[1]. Using a constant density value of ρ=1.025 [kg/l] as above introduces errors smaller than 0.2% and seems permissible.

The GTSPP quality flags used in Medatlas format files are converted to generic ODV flags as described in the appendix.

5.8 Other Hydrographic Data

In addition to the specific import formats described above, ODV also supports the import of data from a variety of other formats, including Java Ocean Atlas spreadsheet format as well as the netCDF formats of most WOCE data streams. To import data in one of these formats into the currently open collection select the appropriate option from the *Import* menu. Note that for many import routes there is a choice between single and multiple file import. For multiple file import you have to specify an ASCII file that contains the full pathnames of all files to be imported. For single file import you have to specify the file that contains the data to be imported. All import routes require that the user specifies appropriate import options. During import, ODV maps data quality flags found in the import files to corresponding ODV quality flags. For details of the quality flag mapping see the Appendix.

ODV also supports a wide variety of other spreadsheet formats, including simple three column files with XYZ data. For backwards compatibility ODV still supports the o4x and o3x exchange formats.

5.9 Import Options Dialog

When importing data, ODV will present an *Import Options* dialog that lets you control the actions taken during data import.

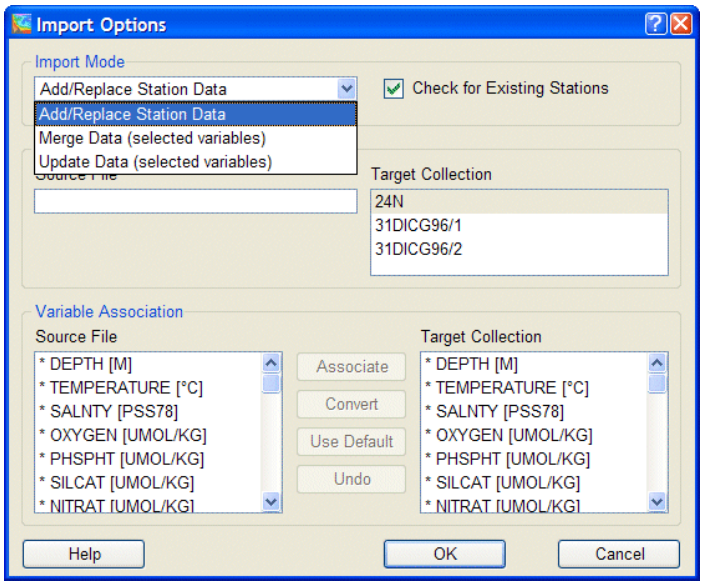


Figure 5-2: The import options dialog box

Import Mode

Add/Replace Station Data: Choose this option if you want to add data from the import file to the collection. If the *Check for Existing Stations* box is checked, ODV searches the collection for stations with the same name, date and position and (if found) asks for permission to replace the existing station in the collection with the new version from the import file (see *Cruise Label Association* below for a description of the station search procedure).

[1] Gordon, L. I., J. Joe C. Jennings, A. A. Ross, and J. M. Krest, 1993: A Suggested Protocol for Continuous Flow Automated Analysis of Seawater Nutrients (Phosphate, Nitrate, Nitrite and Silicic Acid) in the WOCE Hydrographic Program and the Joint Global Ocean Fluxes StudyWHPO 91-1, 55 pp (see page 48f).

Merge Data (selected variables): Choose this option if you want to add data for one or more variables (merge variables) and leave existing data for other variables unchanged. A "merged" value of a "merge variable" at a given sample depends on existing and new variable values according to the following table:

Existing value	New value	Merged value
yes	yes	Average of existing and new values
yes	no	Existing value
no	yes	New value
no	no	Missing value

Note that the *Check for Existing Stations* box cannot be unchecked for this mode. Before adding data, ODV searches the collection for matching stations (see *Cruise Label Association* below for a description of the station search procedure) and if found, reads the original station from the collection, adds the data for the selected variables and replaces the original station with the updated version. If no matching station is found, the user is notified.

Update Data (selected variables): Choose this option if you want to update data for one or more variables (update variables) and leave existing data for other variables unchanged. An "updated" value of an "update variable" at a given sample only depends on the new variable values and existing values are discarded. Note that the *Check for Existing Stations* box cannot be unchecked for this mode. Before updating data, ODV searches the collection for matching stations (see *Cruise Label Association* below for a description of the station search procedure) and if found, reads the original station from the collection, updates the data for the selected variables and replaces the original station with the updated version. If no matching station is found, the user is notified.

Cruise Label Association

When replacing or merging data, ODV first searches the target collection for an existing station matching the given station to be imported. This search is made by comparing cruise name, station name, station type, longitude, latitude and date. For a successful match, station name and station type are required to be identical. Longitudes and latitudes must agree within a 0.2° tolerance, and the dates may deviate by at most one day. For cruise names, you can establish alias names using the *Target* and *Source* combo-boxes. If, for instance, in the existing collection a set of stations is named 06MT15/3 and in the import file the same stations are named METEOR15/3 you can set up an alias name by first choosing 06MT15/3 from the Target combo-box and then typing METEOR15/3 in the source field. Exact cruise name matches are required if no aliases are defined.

Variable Association

Usually the number, order and meaning of variables stored in the import file differ from the number, order and meaning of variables stored in the collection. Therefore you must establish a source/target association of variables. ODV automatically associates variables with matching labels (name and units). Note that associated variables are marked with a *. You can click on such a variable to identify its associated variable.

To establish a variable association manually click on the respective source variable, then click on the target variable to be associated with the source variable and either press the *Associate* or *Convert* buttons. Use *Associate* if the data values in the import file should be imported without modification, but use *Convert* if you need to transform units during import. When using *Convert*, you can choose between predefined, commonly used transformations and you can establish your own general linear transformation formula.

For ODV Spreadsheet imports you can set default values for target variables for which no corresponding source variable is provided in the import file. This is useful, for instance, if you import longitude/latitude maps of some quantity Z from ASCII files containing three columns X/Y/Z, but not containing data for the specific surface or depth level. To set a default value for a target value, first select a the variable in the *Target Collection* list, then press the *Use Default* button and enter the desired default

value for this target variable. Note that this target variables is now marked with a + sign. The specified value will be used for every sample of every station imported during this operation.

Source variables not associated with a target variable will not be imported into the collection. If you merge data into the collection, establish associations only for those variables that you want to add to the collection. Note that the first variable in any ODV collection must be associated in any case.

6 Exporting Data

6.1 Spreadsheet Files

You can export the data of the currently selected stations into a single ASCII ODV spreadsheet file by choosing *Export>ODV Spreadsheet* from ODV's main menu. Then select the variables to be included in the export file (default: all variables) and specify destination directory and file-name using the standard file-select dialog-box. Note that spreadsheet files can be re-imported using the *Import>ODV Spreadsheet*. Note that valid ODV spreadsheet file names may not contain spaces or any of the following characters: \ / :.

6.2 ODV Collection

You can export the data of the currently selected stations into a new ODV collection by choosing *Export>ODV Collection* from ODV's main menu. Then select the variables to be included in the new collection (default: all variables) and specify destination directory and file-name using the standard file-select dialog-box. Note that valid ODV collection names may not contain spaces or any of the following characters: \ / :.

6.3 ASCII Listings

You can export the data of the currently selected stations into a single ASCII listing file by choosing *Export>ODV4.x Listing* from ODV's main menu. Then select the variables to be included in the export file (default: all variables) and specify destination directory and file-name using the standard Windows file-select dialog-box. Note that ODV4.x Listing files can be re-imported using the *Import> ODV4.x Listing*. For further information on the ODV4.x Listing format click here. Note that valid ODV listing names may not contain spaces or any of the following characters: \ / :.

6.4 Exporting X/Y/Z Plot Data

You can export the data values displayed in ODV plot windows to ASCII files for subsequent processing (averaging, gridding, contouring, etc.) by choosing *Export>X/Y/Z Data* from ODV's main menu. Enter a descriptive text identifying the data of this export (txtID) and click OK. ODV will create a sub-directory in the local ODV directory (normally <home>\odv_local) named *export\txtID*. All exported files will be written to this directory. If it already exists, ODV asks for your permission to delete all files from the directory before continuing. Note that the names of the exported files start with "win?" where ? represents the respective window number. The actual x-y-z-sigma_z data are found in files win?.oai (one data point per line).

For windows with gridded fields, ODV also exports the results of the gridding operation (files win?.oao). The format of the .oao files is as follows:

0	(ignore)
n_x n_y	(no of x and y grid-points)
... n_x X-grid values ...	(X-grid positions)
... n_y Y-grid values ...	(Y-grid positions)
... n_x*n_y gridded values ...	(estimated field, X-line by X-line starting at first Y-grid value)
... n_x*n_y gridded values ...	(estimation quality, X-line by X-line starting at first Y-grid value)

6.5 Exporting Reference Datasets

You can save the original data of the current plot windows in ASCII files and use these data later as *reference datasets* by choosing *Export>X/Y/Z Data as Reference* from ODV's main menu. Enter a descriptive text identifying the reference data (txtID) and click OK. ODV will create a sub-directory in the local ODV directory (normally <home>\odv_local) named *reference\txtID* and writes all files to this directory. If the directory already exists, ODV asks for your permission to delete the current contents before continuing. Reference data are used by ODV for defining difference variables.

7 Derived Variables

In addition to the basic variables stored in the collection files, ODV can calculate a large number of derived variables which (once defined) are available for analysis and use in the data plots in the same way as the basic variables. There are three types of derived variables:

- built-in derived variables including many commonly used parameters from physical and chemical oceanography.
- macro files of user defined expressions stored in files for use with arbitrary ODV collections.
- expressions defined by the user "on-the-fly" for the current collection only.

To define or delete derived variables choose the *Derived Variables* option from the canvas popup menu or *Configuration>Derived Variables* from the main menu. To add a macro choose Macro File from the "Choices" list; to add an user defined expression choose Expression. To add a built-in derived variable choose any other item in the "Choices" list.

7.1 Built-in Derived Variables

Algorithms for many physical oceanographic parameters, such as potential temperature, potential density (relative to arbitrary reference pressures), neutral density, Brunt-Väisälä Freq., and dynamic height, are built into the ODV software. In addition, various parameters of the carbon dioxide system in seawater, the saturation concentrations and partial pressures of many gases and many other variables from chemical oceanography are also available as easily selectable derived variables. Some useful mathematical expressions, such as the ratio of two arbitrary variables as well as vertical integrals and derivatives, are also available. A list of built-in derived variables is shown below. All these variables can be requested by the user, they are then calculated by ODV on-the-fly, and they can be analyzed and visualized in the same way as the basic variables stored in the collection files.

To define or delete built-in derived variables choose the *Derived Variables* option from the canvas popup menu. ODV will show list-boxes of available and already defined derived variables. To add a derived variable select an item from the *Choices* list and press *Add*. If you define a derived variable that needs additional information for its definition (e.g., potential temperature and potential density require the reference pressure) you have to provide this information on dialog boxes that appear automatically. Many derived variables require that you identify the appropriate input variable(s).

To delete a derived variable select this variable in the *Already Defined* list box and press *Delete* or simply double-click on the item to be deleted. Note that when deleting a variable that is required as input by other derived variables, these quantities are deleted as well. To edit ODV macros and expressions (for more information on these special derived variables see below) select the respective variable in the *Already Defined* list box and press *Edit*.

Table 7-1: List of built-in derived variables

Variable	**Comment**
AOU [µmol/kg]	Apparent oxygen utilization
Brunt-Väisälä Freqency [cycl/h]	EOS80
CFC-11 Saturation [%]	Warner & Weiss, Deep Sea Res., 32,1485-1497,1985
CFC-12 Saturation [%]	Warner & Weiss, Deep Sea Res., 32,1485-1497,1985
CFC-10 Saturation [%]	Bullister & Wisegarver, Deep Sea Res., 45,1285-1302,1998
CFC-113 Saturation [%]	Bu & Warner, Deep Sea Res., 42,1151-1161,1995
CH4 Saturation [%]	Wiesenburg & Guinasso, J. Chem. Eng. Data,24,356-,1979
CO^*_2(TCO_2,TALK) [µmol/kg]	(details)
CO_3^{2-}(TCO_2,TALK) [µmol/kg]	(details)
Day of Month(station date)	Day of the Month derived from station date
Day of Month (time variable)	Day of the Month derived from a time variable
Day of Year(station date) [days]	Day of the Year [days] derived from station date
Day of Year(time variable) [days]	Day of the Year [days] derived from a time variable
Difference from Reference Data	(details)
Dynamic Height [dyn m]	EOS80 (any reference pressure)
fCO_2(TCO_2,TALK) [µAtm]	(details)
Freezing Temperature [°C]	F. Millero, UNESCO Tech. Papers in the Marine Science, No. 28., 29-35, 1978
HCO_3^-(TCO_2,TALK) [µmol/kg]	(details)
Latitude	Decimal latitude derived from station latitude

Longitude	Decimal longitude derived from station longitude
Month of Year(station date)	Month of Year derived from station date
Month of Year(time variable)	Month of Year derived from a time variable
Neutral Density [kg/m^3]	Jackett & McDougall, J. Phys. Ocean., 237-263, 1997 (more)
$Omega_A(TCO_2,TALK)$	(details)
$Omega_C(TCO_2,TALK)$	(details)
Oxygen Saturation [%]	Weiss, Deep Sea Res., 17, 721-735, 1970
*p*CFC-11 [pptv]	Warner & Weiss, Deep Sea Res., 32,1485-1497,1985
*p*CFC-12 [pptv]	Warner & Weiss, Deep Sea Res., 32,1485-1497,1985
*p*CFC-10 [pptv]	Bullister & Wisegarver, Deep Sea Res., 45,1285-1302,1998
*p*CFC-113 [pptv]	Bu & Warner, Deep Sea Res., 42,1151-1161,1995
*p*CH4 [ppbv]	Wiesenburg & Guinasso, J. Chem. Eng. Data,24,356-,1979
$pCO_2(TCO_2,TALK)$ [µAtm]	(details)
$pH_{tot}(TCO_2,TALK)$	(details)
Potential Density [kg/m^3]	EOS80 (any reference pressure)
Potential Temperature [°C]	Bryden, Deep Sea Res.,20,401-408, 1973 (any reference pressure)
Potential Vorticity [10^{-12} m^{-1} s^{-1}]	Planetary potential vorticity (derived from Brunt Vaissala Frequency $Q=f/g*N^2$)
Pressure [db]	Saunders, J. Phys. Ocean., 1981
Quality Flag	Any variable
Ratio	Any two variables
Revelle Factor(TCO_2,TALK)	(d fCO_2 / d TCO_2) / (fCO_2 / TCO_2). (details)
Sound Speed [m/s]	Fofonoff & Millard, Unesco Tech. Pap. in Mar. Sci._, No. 44, 53 pp, 1983
Specific Heat C_p [J/(kg °C)]	F. Millero et al, J. Geoph. Res., 78, 4499-4507, 1973
Specific Volume Anomaly [mm^3/g]	EOS80 (any reference salinity and temperature)
Time(station date&time) [yr]	Decimal time [yr] derived from station date and time
Time(time variable) [yr]	Decimal time [yr] derived from a time variable
Vertical Derivative	Any variable
Second Vertical Derivative	Any variable
Vertical Integral	Any variable
Year(station date)	Year derived from station date
Year(time variable)	Year derived from a time variable

Brunt-Väisälä Freqency

Brunt-Väisälä Freqency is calculated as follows: For a given profile, ODV first establishes a sequence of standard depths and projects the observed pressures, temperatures and salinities onto these standard depths. Then Brunt-Väisälä Freqency is calculated for every standard-depth interval and assigned to the interval mid-point. Finally the mid-point Brunt-Väisälä Freqency values are projected back to the original pressure (or depth) values of the profile. Projection of values is done using linear least-squares interpolation.

Parameters of the carbon dioxide system in sea water

The following parameters of the carbon dioxide system in sea water are provided as derived variables:

1. pH (total scale),
2. Fugacity and partial pressure of CO_2 (fCO_2 and pCO_2),
3. Concentrations of CO^*_2, CO_3^{2-}, and HCO_3^-,
4. Revelle, or homogeneous buffer, factor,
5. Solubility ratios $[CO_3^{2-}]*[Ca^{2+}] / K_{sp}$ for calcite and aragonite, $Omega_C$ and $Omega_A$.

All these quantities are calculated as functions of *in-situ* depth (or pressure), temperature, salinity, total inorganic carbon (TCO_2), total alkalinity (TALK), phosphate and silicate. If phosphate and/or silicate data are not available, concentration values of zero are assumed. ODV uses the alkalinity definition of Dickson (1981) and treats all terms except HS, S and NH_3. pH is calculated using an iterative Newton method.

The choice of equilibrium constants follows the summary of Dickson&Goyet (1994): K_1, K_2 are from Roy et al. (1993), K_0 is from Weiss (1974), K_B is from Dickson (1990), K_S is from Dickson (1990), K_F is from Dickson&Riley (1979), K_W is from Millero (1995), K_{1p}, K_{2p}, K_{3p} and K_{Si} are from Millero (1995), and the solubility products K_{sp} of calcite and aragonite are from Mucci (1983). The pressure dependence of the equilibrium constants is from Millero (1995). Typographical errors in various publications (as summarized in Lewis&Wallace (1998)) are considered.

The carbon chemistry implementation in ODV (versions 2.1 and later) has been checked by comparing with other, independent software output, and the results have been found to be in very good agreement with values from the CO2SYS.EXE application of Lewis&Wallace (1998). Note that previous ODV versions calculated "potential" pH and carbon system parameters, e.g., the values a water parcel would have if raised to the surface

adiabatically. These values are different from the *in-situ* values obtained by ODV versions 2.1 and later.

DOE (U.S. Department of Energy). 1994. Handbook of methods for the analysis of the various parameters of the carbon dioxide system in sea water. Version 2. ORNL/CDIAC-74. A. G. Dickson and C. Goyet (eds.), Carbon Dioxide Information Analysis Center, Oak Ridge National Laboratory, Oak Ridge, Tenn.

Lewis, E., and D. W. R. Wallace. 1998. Program Developed for CO2 System Calculations. ORNL/CDIAC-105. Carbon Dioxide Information Analysis Center, Oak Ridge National Laboratory, U.S. Department of Energy, Oak Ridge, Tennessee.

Vertical Integral

The user first selects the variable for which the vertical integral is to be calculated (designated A in the following; any basic or already defined derived variable can be used) and specifies the starting depth z_0 for the integral (default: 0 m). For each sample of a given station, ODV will calculate the integral A*dz from z_0 to the respective level. The units of the integral are the units of the quantity A times length (km used by ODV). For variables with volumetric concentration units (e.g., moles per cubic meter) the calculated integral is equivalent to "standing stock per square meters". Note that by definition the value of the integral at z_0 is zero. (*Example*: To obtain the salt content in the top 500 m of the water column, select salinity as variable for the integral and use 0 as start value. Then look up the value of the vertical integral at 500 m (by interpolating between neighboring points) or in SURFACE mode define the integral at depth=500 as an iso-surface variable.)

7.2 Derived Variable Macros

You can implement new derived variables not included in the list of built-in derived quantities provided that the value of your new derived variable for a specific sample only depends on other variable values of the same sample. In these cases you specify the input variables and the formula of the new derived quantity in a macro file. Macro files must have the extension *.mac*, they must be located in the ODV macros directory (<home>\odv_local\macros) and their format must follow the specifications given below. You can use the ODV Macro Editor (invoked by: *Utilities>Invoke Macro Editor*) to facilitate macro definition. Use the example macro files that are distributed with ODV as sample files for your own definitions.

You activate a macro derived variable by selecting *Derived Variables* from the canvas popup menu and choosing *Macro File* from the list of available quantities. Then select one of the macro files found in the ODV macros directory <home>\odv_local\macros and identify the variables needed to calculate the new quantity. If one of the required variables is not available, press *Not Available* to abort setup of the macro file.

7.2.1 Macro Editor

You can create and edit Ocean Data View macro files using the *Utilities>Invoke Macro Editor* option. Select an existing macro file or choose a new macro name and define the macro following the instructions below. When done press *Save As* and specify a name for the macro.

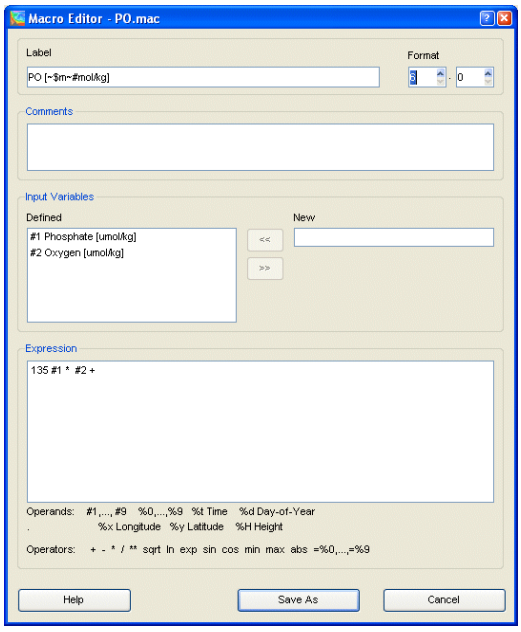


Figure 7-1: The macro editor dialog

Macro Variable

Label: Enter the label and units of the macro variable. Note that you can use various formatting control sequences.

Format: Enter numeric format for ODV text-window: field-length and number of decimals.

Comments

Enter one or more lines of comments describing the macro variable.

Input Variables

List of input variables needed for the macro variable. To add an input variable, enter its label and units into the *New* field and press the << button (note that you can use the formatting sequences listed above). If you want to delete a defined input variable, select it in the *Defined* list-box and press the >> button. Note that an ODV macro can have a maximum of nine input variables.

Expression

In the *Expression* field you specify the algebraic operations that are performed when calculating the macro variable. You can use the operators **+ - * / **** for the basic arithmetic operations, ***sqrt*** for the square root, ***min*** and ***max*** for minimum and maximum of two operands, ***ln*** and ***exp*** for the natural logarithm and exponential, ***sin*** and ***cos*** for sine and cosine (arguments in radians), ***abs*** for the absolute value, and **int**, **floor**, **ceil** for integer parts of the argument, respectively. You specify the macro formula using the Reverse Polish Notation, where operands precede operators. You use, terms of the form ***#1***, ***#2***, etc. to reference the values of one of the input variables.

Use the symbols ***%H***, ***%t***, ***%d***, ***%x***, and ***%y*** to refer to topographic height at the station position (given in meters above sea level; positive for land and negative for ocean), time of observation (in years since 1900 calculated from station date and time metadata; e.g., %t=84.4877 for Jun/27/1984), day-of-the-year (also calculated from station date metadata), (east-) longitude and (north-) latitude, respectively. Note that the topographic height variable ***%H*** is only available if the GEBCO1 and/or ETOPO2 optional packages are installed.

You can store intermediate results of the calculations in internal variables ***%0***, ***%1***, …, ***%9*** using the operators ***=%0***, ***=%1***, …, ***=%9***. Stored values can be used later in the calculation by typing ***%0, %1***, etc. Note that the ***=%n*** operators consume their operands, e.g., the respective value is taken off the stack. Operands and operators must be separated by one or more spaces. You may continue the definition of the macro expression on following lines, if necessary. Note that the total number of characters in the formula definition may not exceed 500.

The evaluation of macro formulas is implemented using a simple stack-based scheme:

1. operands (constants or variable values, e.g., ***#1***, ***#2***, etc., ***%0***, ***%1***, etc., ***%H***, ***%t***, ***%d***, ***%x***, and ***%y***) are added at the top of the stack as they appear,
2. operators (+, -, *, /, **, ***ln***, etc.) take their operands from the top of the stack and push the result of the operation back at the top of the stack.

At the end of a successful calculation the only element remaining on the stack is the final result.

Table 7-2: Example expressions

Expression	***Meaning***
*135 #1 * #2 +*	$PO = 135 * PO_4 + O_2$ (with: PO_4 as *#1* and O_2 as *#2*)
*%t 80 - 17.6 / exp #1 **	$c \cdot e^{(t-1980)/17.6}$ (tritium decay correction to 1980; *c* as #1)
#1 ln	*ln(#1)* (natural logarithm)
*#1 ln 0.43429 **	*log(#1)* (base-10 logarithm)
0 #1 max	*max(0,#1)* (maximum value)

7.2.2 ODV Macro Format

If you prepare macro files with a text editor, please follow the macro file format descriptions below. If you are

using the ODV macro editor for macro definition you can skip this part.

The first line of a ODV macro file must contain the string ODV4.0 Macro and is used for identification purposes only. The second line serves as a ruler to facilitate the formatting of the rest of the file. The actual definition of the new derived variable starts on line three, column 6 with the label of the new variable followed by the numeric format *ll.d* used for the ODV text-window starting on column 66. *ll* specifies the length of the text-field and *d* specifies the number of decimal places. Then, one line follows for every other variable (basic or already defined derived variable) that is used in the calculation of the new variable. Start these lines with a # in the first column followed by a single digit (numbers must be in consecutive order 1, 2, ... 9). Beginning in column 6, enter a name describing the quantity that is to be used. Note that for the variable labels you can use the control sequences for Greek symbols, sub- and superscripts described above

Sample macro file po.mac:

```
ODV4.0 Macro
>|--->-----------------------------------------------------------|>--|
     PO [~$m~#mol/kg]                                              5.0
#1   Phosphate [~$m~#mol/kg]
#2   Oxygen [~$m~#mol/kg]

135 #1 *  #2 +
```

One empty line separates the block of variables to be used in the calculations from the actual specification of the algebraic operations to be executed for each observed depth of a station. See the paragraph *Expression* under *Macro Editor* for a description of supported operators and general syntax guidelines.

In the example above which calculates the quantity $PO = 135 * PO_4 + O_2$ the sequence *135 #1 ** yields the product of 135 and the value of variable #1 of the current sample. Once executed, the sequence *135 #1 ** is replaced by the result of the multiplication and the value of variable #2 is then added. Note that the value of a derived quantity is set to -1.e10 (missing data value) if one or more of the input variables have no measurement.

7.3 Expressions

Expression derived variables are similar to macros. They can be defined and edited with the ODV macro editor and they use the same syntax and operator set. To set up an expression, select *Derived Variables* from the canvas popup menu, choose *Expression* from the *Choices* list and press *Add*. ODV will show a dialog similar to the macro editor dialog. You should enter the label of the new variable and the corresponding units in the Label field. Then, select the input variables required by the new variable, e.g., select a variable in the *Choices* list and press <<. Finally, specify the expression to be evaluated for the new quantity. See the paragraph *Expression* under *Macro Editor* for a description of supported operators and general syntax guidelines. Press OK to finish the setup of the new expression.

You can edit ODV macros and expressions by using the *Derived Variables* option from the canvas popup menu. Then select the respective variable in the *Already Defined* list box and press *Edit*. You can save an expression in an ODV macro file by pressing *Save As* on the *Edit Expression* dialog.

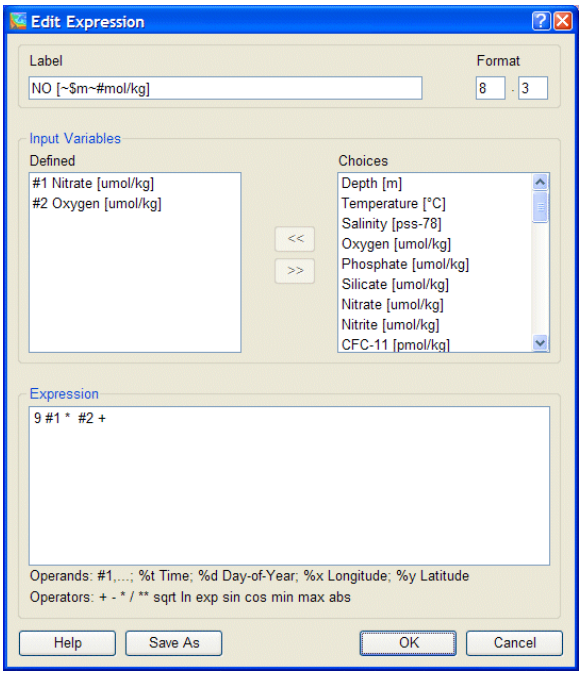


Figure 7-2: The edit expression dialog

8 Interactive Controls and ODV Modes

8.1 Choosing Current Sample and Current Station

When a collection is open and ODV has drawn the station map, one of the valid stations in the map is the current station. This station is marked with a red cross, and the station meta-information is shown in the top line of the ODV text window. There are several ways to select a new current station:

(1) Click the left mouse button on any station in the map. If there are multiple stations at the same location and you want to select a particular one, hold down the SHFT key while clicking on the station position. This will produce a list of matching stations. Select the one which you want as current station and press *OK*. Without the SHFT key, the last matching station is selected by default.
(2) Choose *Current Station by Name* from the map popup menu and specific cruise label, station label and station type.
(3) Choose *Current Station by Number* from the map popup menu (or simply press #) and specify the internal sequence number of the station.
(4) Press the right arrow key (->) to select the next valid station.
(5) Press the left arrow key (<-) to select the previous valid station.

One of the samples of the current station is the current sample. The data values of the current sample are listed in line 3 of ODV's text window. If data plots are on the screen the current sample is also marked by red cross hairs in each of the plots. In property/property plots, all data values of the current station are highlighted by a red line. The highlighting style can be changed using the Display Options dialog of the respective plot. Highlighting can also be switched off altogether.

You can select the next or previous sample of the same station by pressing the up/down and PgUp/PgDn arrow-keys, or you can make any data point in any of the data plots the current sample by simply clicking on it with the left mouse button. Note that the information in the ODV text window is automatically updated whenever you select a new current station or sample.

If you rest the mouse over the items in lines 2 and 3 of the text window, popup windows appear showing more detailed information on the data value, including its quality flag. You can change the numeric format and order in which the variables are listed in the text window by choosing *Variables Settings* from the text-window popup menu.

8.2 Changing Variable Settings

For any collection variable you can modify its labels, the default min/max range, the numeric format and the position in line 3 of ODV's text-window using the *Variables Settings* option of the text window popup menu (click right mouse button while over the text window and select *Variables Settings*).

First select a variable that you want to modify using the *Variable* control (if the mouse was over the respective variable when you right-clicked, this variable is already pre-selected). Then modify the different properties for this variable. You change the variable label and units string by editing the *Label* item. Note that the units should be enclosed between [and] brackets. You change the default lower and upper value ranges of the variable by setting the *Minimum* and *Maximum* entries. You modify the numeric format used to list data for the variable in line 3 of the text window by setting the *Format* entries. The first number specifies the length of the field (in characters) and the second number specifies the number of decimal places. Finally, you can change the position of the variable in the text window using the *Position* combo-box (select the new position of the variable, e.g. potential temperature next to (in-situ) temperature). Continue making changes for other variables (select them using the *Variable* combo-box) and press *OK* when you are done.

8.3 Changing Selection Criteria

While drawing the station map, ODV checks every station in the collection and determines whether it satisfies the current station selection criteria. Only stations that pass this test are considered valid. Only these stations are marked in the map and only this station subset is available for subsequent browsing and plotting.

You can modify the station and sample selection criteria by using *Selection Criteria* from the map popup menu or *Configuration>Selection Criteria* from the main menu. Choose the category that you want to modify by clicking on the respective tab, e.g., *Name/Range, Date/Time, Availability and Sample Selection*, and modify

the items of interest.

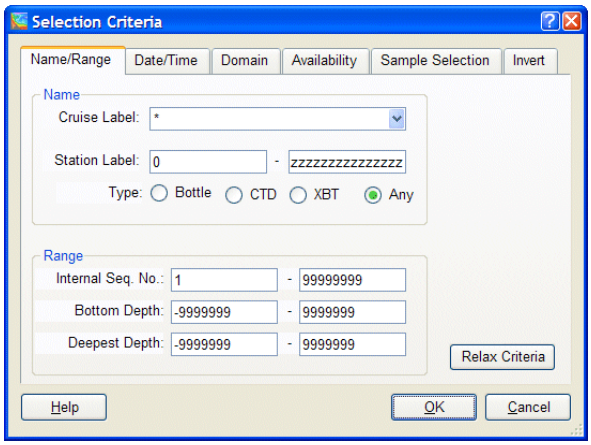


Figure 8-1: The selection criteria dialog box

On the *Name/Range* tab you can select stations by cruise label, station label range, station type, range of internal sequence numbers and ranges for the station bottom depths and deepest observations. For the cruise label selection you may select a specific cruise label from the list or you may specify a regular expression (wildcard pattern) in the *Cruise Label* field. In the latter case, any cruise label that matches the regular expression will be considered valid. Regular expressions for cruise labels may contain the following:

Table 8-1: Regular expression syntax for cruise labels

Arbitrary character	Any character represents itself apart from those mentioned below. Example: *c* matches the character c.
?	This matches any single character. Example: *SAVE_LEG?* matches SAVE_LEG1, SAVE_LEG9, SAVE_LEGa, etc.
*****	This matches zero or more of any characters. Examples: *I01_** matches any label that has I01_ at the beginning; **06AQ** matches any label that has 06AQ in the middle.
[...]	Sets of characters can be represented in square brackets. Within the character class, like outside, backslash has no special meaning. The dash (-) is used to indicate a range of characters; the caret (^) negates the character set if it occurs as the first character, i.e. immediately after the opening square bracket. Examples: *I05[EW]* matches I05E and I05W; *LEG[0-2]* matches LEG0, LEG1, LEG2; *SAVE_LEG[^3]* matches all SAVE_LEG? cruises except SAVE_LEG1.

The *Date/Time* tab lets you specify a valid time interval (*Period*), a valid calendar interval (*Season*), and a valid day time range (*Day Time*). A station must satisfy all three criteria to be considered valid. The *Season* and *Day Time* ranges may span consecutive years or days, e.g. [Oct/20 - Feb/03] or [21:09 - 04:15] are acceptable season and day time ranges.

In the *Domain* category you can define a rectangular sub-domain of the map by specifying respective longitude/latitude values or you can press the *Zoom* button to define a rectangle by zooming. You can define a polygon as the valid domain by pressing the *Polygon* button and then entering the vertices of the polygon with the mouse. Note that the polygon is closed automatically.

In the *Availability* category you can mark one or more variables that must be present for a station to be considered valid.

In the *Sample Selection* category you can set data quality filters by specifying a value range for a specific variable (*Validate Variable*) or by requiring a certain data quality level. All samples with values for the *Validate Variable* outside the given range will be excluded. To relax the criteria for a category, press the *Relax Criteria* button of the respective page.

On the *Invert* tab you can invert the station selection, e.g., all stations that do NOT satisfy the criteria will be selected if the *Invert Selection* box is checked. Press *OK* when you are done. ODV will rebuild the station map

using the new selection criteria.

8.4 Changing Map Projections

You can change the map projection using *Display Options* from the map popup menu. Select the *General* tab and choose one of the projections from the *Map Projection* box. The following projections are currently available: (1) *Default Projection*, (2) *Orthographic (North Polar)*, (3) *Orthographic (Equatorial)*, (4) *Orthographic (South Polar)*, (5) *Orthographic (Oblique)*, and (6) *Mollweide*. The default projection is linear in longitude/latitude directions. The orthographic projections are hemispheric, while the default and Mollweide projections are global in extent. All projections allow zooming-in with the mouse or the definition of sub-regions using the *Domain* tab of the map *Display Options* dialog. For the *Orthographic (Oblique)* projection you can specify an arbitrary longitude/latitude eye position (pole) from which the globe is then viewed. For the other projections the pole latitude is fixed and the user may only vary the pole longitude.

Note that for projections (2) to (6) the definition of sub-domains by zooming can be tricky. If you need accurate results, either use the *Domain* tab of the map display option dialog or switch to default projection temporarily, then zoom (thereby defining the sub-region) and finally switch back to the desired map projection.

For a description of other map display options see Changing Display Options.

8.5 Full Screen Station Maps

You can produce full-screen station maps by pressing F8 or clicking on the *MAP* mode tab. You can label a station in the map by double clicking on it, and you can remove the annotation of the current station by pressing the delete button (*Del* or *Entf*). Note that the positioning of the annotation depends on the mouse position at the time of the double-click relative to the station position. Try it. You change the annotation style and fontsize through *Display Options* dialog box. You can produce a hardcopy of the station map through *File>Print Canvas* or you can obtain a PostScript, PNG or JPG file of the map using *File>Save Canvas As* from the main menu and selecting the desired format.

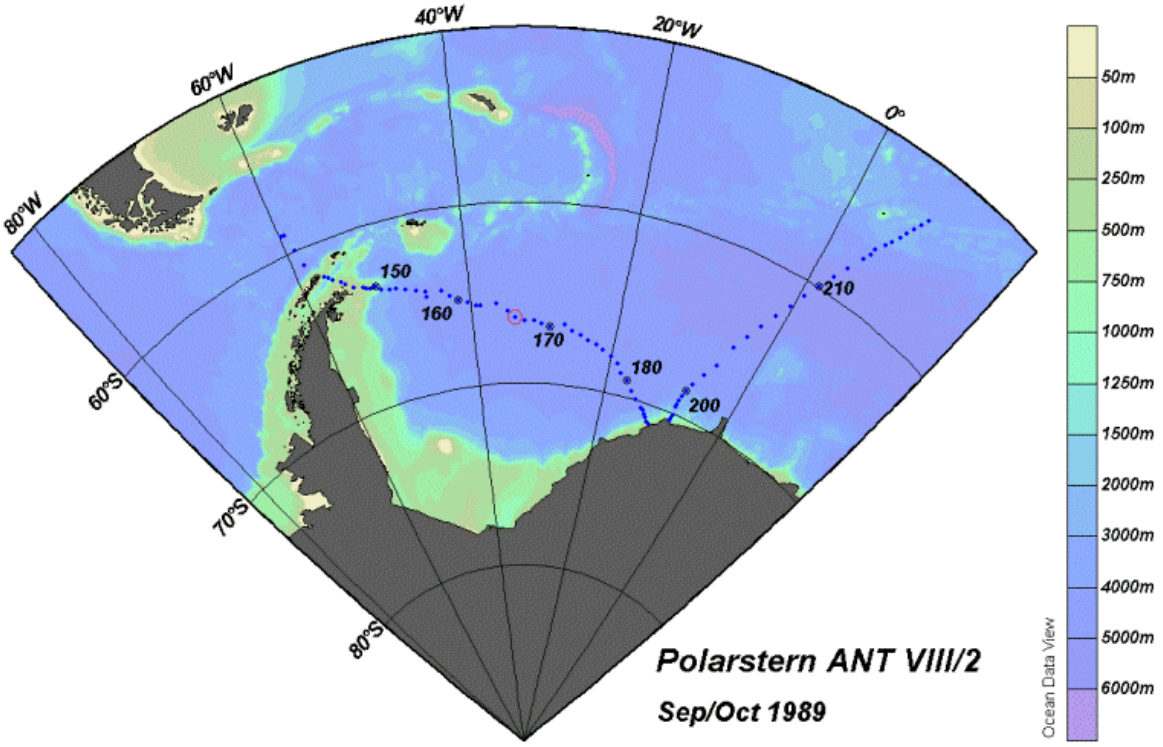


Figure 8-2: Map of the Southern Ocean with cruise track of R.V. Polarstern ANT VIII/2

8.6 Property-Property Plots

When ODV is in STATION mode (indicated in the lower right corner of the window; switch to STATION mode by pressing F9 or clicking on the *STATION* mode tab) you can produce property/property plots of the current station by pressing *p* or by double-clicking the left mouse on the current station in the map. You can add the data of other stations to the plots by either double-clicking on them or by selecting them as current station and pressing *p*. To delete one of the selected stations from the plots, make it the current station (for instance, by clicking on one of its data points in one of the plots) and press the delete key (*Del* or *Entf* , etc.). To clear the screen press Ctrl-X and to clear the list of selected stations press Ctrl-X twice.

See also: zooming and auto-scaling; selecting new X-and Y-variables; changing display options; printing; PostScript file.

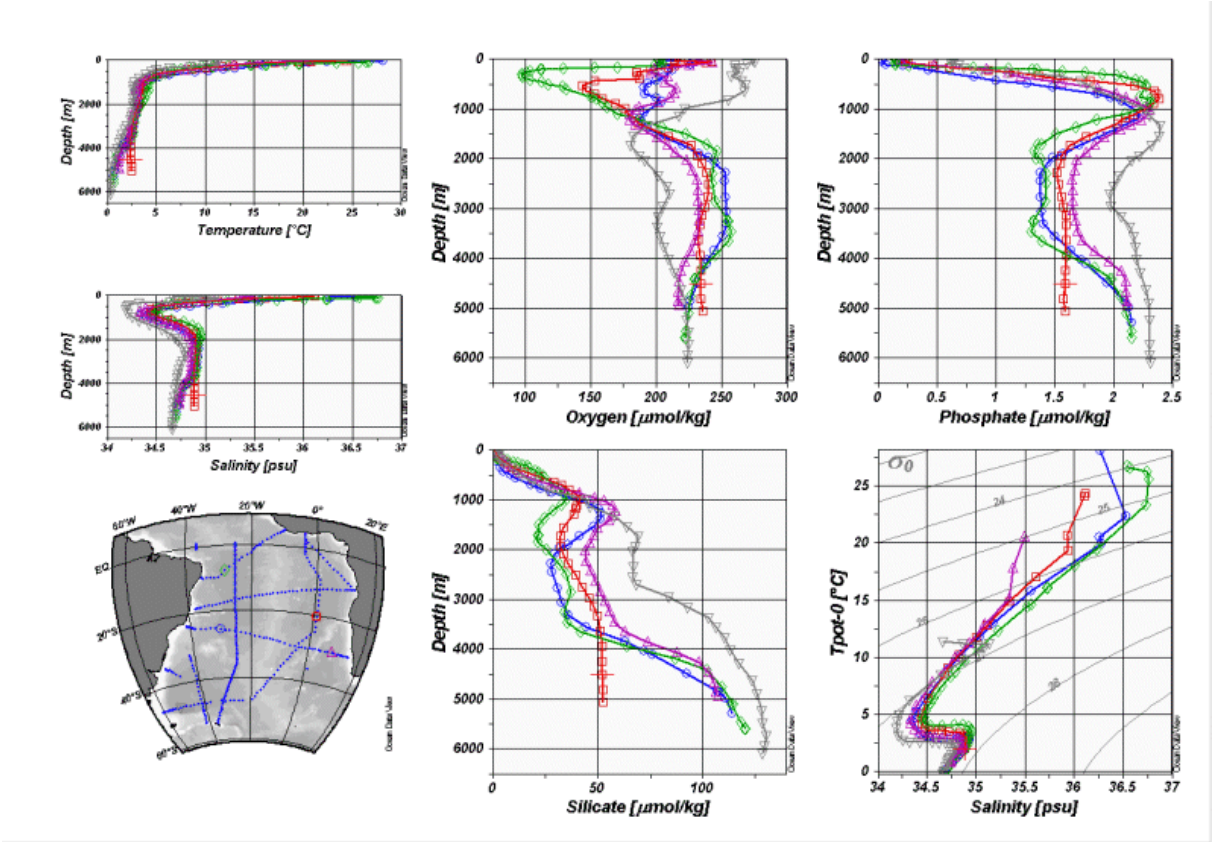


Figure 8-3: Property-property plots of five selected stations from the South Atlantic Ventilation Experiment (SAVE)

8.7 Zooming and Automatic Scaling

You can change the variable ranges of any data plot by moving the mouse over this window, clicking the right mouse button to invoke the data plot popup menu and choosing either *Full Range* or *Zoom*. For *Full Range*, the X- and Y-Ranges of the current window are adjusted to accommodate all plotted data values in this window. If you use *Full Range (All)* you can auto-scale all data plots on the screen.

If you select *Zoom*, a red zoom-frame appears around the current window. To manipulate this zoom-frame move the mouse over it, press the left mouse button and drag the frame to desired locations. To accept the current setting of the zoom-frame and adjust the variable ranges accordingly double-click the left mouse button or press ENTER. If you want to abort the zoom operation and keep the present variable ranges, press ESC or click the right mouse button.

In addition to this the standard zoom procedure that allows maximum control, a "quick-zoom" option is also available. When the mouse is over the map or any data plot press (and hold down) the Ctrl key (on Macintosh

systems use the Apple key) and press (and hold down) the left mouse button to drag a zoom box. Releasing the left mouse button applies the zoom box settings to the window from which the “quick-zoom” was initiated.

8.8 Changing Window Layout

ODV keeps window layout information separately for each of its modes (STATION, SCATTER, SECTION and SURFACE). The layout information includes position and size of map and data-plots, number of data-plots, variables on X-, Y- and Z-axis, size of symbols and the selection of topography files for the map. In each of its modes, you can change the respective window layout by invoking the canvas popup menu (click the right mouse button while over the canvas area) and choosing *Window Layout*. ODV will outline the current layout and lets you move, resize, delete or create windows. To perform one of these operations on a window, move the mouse inside that window and invoke the layout-popup menu by clicking the right mouse button and select the appropriate option.

If you choose *Move/Resize* a red zoom-frame appears around the respective window. You move and resize this zoom frame by moving the mouse over it, pressing the left mouse button and dragging. To accept the new size and position for the window double-click the left mouse button or press *ENTER*. To abort the *Move/Resize* operation leaving the window position unchanged press *ESC*. Note that overlay windows (see below) can not be moved or resized.

You create new windows by moving the mouse over one of the existing windows, right-clicking and choosing option *Create New Window* or *Create Overlay Window*. In both cases the initial properties of the new window are derived from the existing one. If you use *Create New Window*, the new window will be placed in the middle of the ODV graphics canvas and you have to position and resize it using the *Move/Resize* option described above. If you use *Create Overlay Window*, some properties required for overlay windows will be set automatically, and the new window will be properly aligned with the existing one. You modify the properties of a new window after leaving *Window Layout* mode and invoking the *Display Options* dialog of the respective window.

To select new variables on X-, Y- and Z-axis of a given window, select the appropriate option and choose a variable from the list-box that appears. Note that by default variable values increase to the right and upwards. If you want to reverse the direction (e.g., depth in depth profiles) check the *Reverse Range* box. Press *OK* to accept the choice.

You leave *Window Layout* mode by choosing either *Accept* or *Cancel*. Note that you can modify other properties of map and data plots using the Display Options function from the map and data-plot popup menus.

8.9 Changing Display Options

You can modify display properties of the map and any data plot using the *Display Options* function from the map and data-plot popup menus. To invoke these menus move the mouse over the respective window and click the right mouse button. Note that for overlay windows (two or more windows stacked on top of each other) this method gives you access to the top-most window only. In those cases use *Configuration>Window Properties>…* to change the properties of any particular window.

8.9.1 Map

The *Map Display Options* dialog lets you modify map properties from four categories: General, Layers, Domain and Annotations. You access any of these categories by clicking on the respective tab. Detailed descriptions follow below.

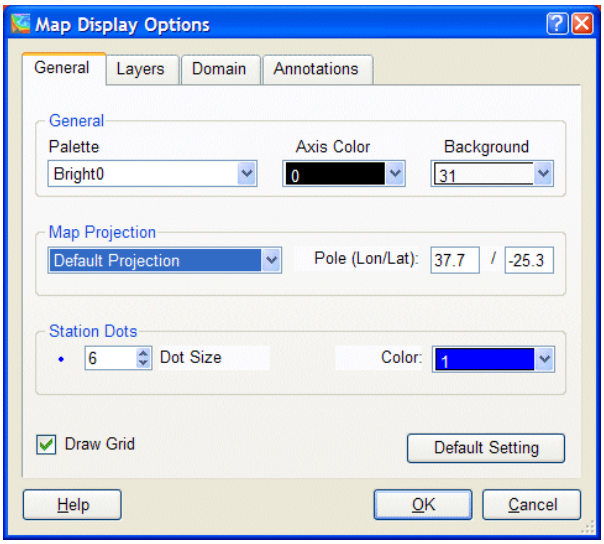


Figure 8-4: The display options dialog box of the map

General
Select the color palette used for the map, choose a background color and specify whether grid lines should be drawn or not. Specify a map projection and choose color and symbol size for the station dots. Choose *(automatic)* for Station Dots' Color to obtain different colors for different cruise labels.

Layers
ODV can draw ocean bathymetry, coastlines, land topography and other, additional features like lakes, rivers, borders, sea-ice extend, ocean fronts etc. into the map window. For a sample .gif figure of a map with many layers see the *samples* directory of your ODV installation. A low resolution, global version of these geographical feature files (GlobLR series) is provided by default when you install ODV. Higher resolution global and regional datasets are available as optional packages and can be downloaded and installed at any time. Choose one of the installed series from the *Series* list. Check the *Draw Color Bar* box if a bathymetry/topography color bar should be drawn.

The geographical features mentioned above are implemented and drawn by ODV as individual layers. These layers are grouped into seven layer sets: (1) *pre-Bathymetry*, (2) *Ocean Bathymetry*, (3) *pre-Coastlines*, (4) *Coastlines*, (5) *pre-Topography*, (6) *Land Topography*, (7) *post-Topography*. You compose a layer set by selecting it in the *Layer Sets* list and pressing the *Compose* button. ODV will show a list of available layers for this layer set. Choose one or more layers from the *Available* list (using standard single or multi-selection techniques), specify drawing characteristics and press the << button to add the layers to the Selected list. To remove layers from the *Selected* list, select them and press >>.

When specifying drawing characteristics follow these rules:

(a) if the features should be outlined by lines (stroked), choose the appropriate line-width, -type and –color or choose *none* as color, if you don't want outlines. Note that due to limitations of Windows, lines that are more than 1 pixel wide, will always be solid on the screen and in PNG and JPG files. ODV PostScript files, however, honor your selection for any line-width.

(b) if the features should be filled, choose the appropriate *Fill* color or *none*, if you don't want filling.

If you choose *automatic* for line and fill colors, ODV will use default colors. Note that for some layer sets *automatic* defaults to *none*. Also note that some feature files like rivers or borders should not be filled, and you should explicitly set the fill color to *none*.

When ODV produces the map it processes the layer sets in the order given above. For a given layer set it draws the individual layers in the order in which they appear in the *Selected* list (note that ocean bathymetry and land topography layers are sorted automatically when you add them). You should define sea-ice distributions in the *pre-Coastlines* set and lakes, rivers and borders in the *post-Topography* category.

Domain
Specify a longitude/latitude sub-domain or switch to the full domain of the collection or to a global map.

Annotations
Specify whether selected stations should have cruise and/or station labels and set the font size of the labels. Note that this option only applies to full-screen MAP mode and STATION mode (press F8 or F9 to switch to these modes). To select a station in MAP and STATION mode double click on it with the left mouse button. The position of the mouse pointer relative to the station position determines the position of the label. If you want the label to appear above the station location, point the mouse slightly above the station and double-click; if the label is to appear to the lower-right of the station, double-click on a lower-right position and so on.

8.9.2 Data-plot windows

For property/property plots (STATION mode) you may set the symbol-size and the width of the connecting lines between data points. Choosing zero in either case selects no symbol or no connecting lines.

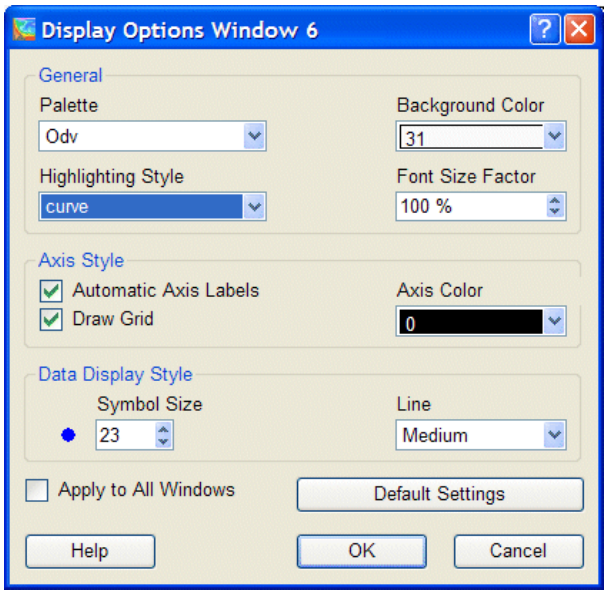


Figure 8-5: The display options dialog box of data plot windows (STATION mode)

For SCATTER, SECTION or SURFACE plots you can set the display style (*Original Data*: colored dots, numeric values or arrows of original data; *Gridded Field*: color shading and or contouring of estimates on a regular (*Quick Gridding*) or variable resolution grid (*VG Gridding* and *DIVA Gridding*), the dot or font size for the original data, the size and color of data marks, and the X- and Y- averaging length scales for gridded fields. Note that different gridding algorithms are available and that shading and contouring is supported for all of them. Also note that the X- and Y- length scales are measured in per mille of the respective axis range and that large values result in smooth fields. You should try different settings for the length-scales and select the ones that you like most. Note that the *DIVA Gridding* option is only available once the *odvmpOP_DIVAxxx_integration* optional package is installed (*xxx* representing the DIVA version number).

To produce arrow plots of velocity data click the *Original Data* radio-button and from the combo-box just below select *Arrows*. On the *Arrow Properties* dialog that appears automatically select the variables for the X and Y components of the arrows and specify Scale, Line Width and Color for the arrows. If you select *automatic* arrow colors, the color of a given arrow depends on the Z-variable value at the given location.

To mark the location of the data points, check the *Draw Marks* box, set the size of the marks and specify a color. In data windows with gridded fields you can choose *(automatic)* for the color of data marks. ODV will then use colors depending on the Z value of the data points. You should use large values for *Size* in order to obtain large dots and clearly identify the color of the data point marks.

Uncheck the *Automatic Axis Labels* box if you want to switch off the automatic generation of axis labels and prefer to place annotations manually. If the *Apply to All Windows* box is checked the modifications that you make will apply to all data plots in the current mode. If you want to establish individual styles for your data

plots, make sure this box is not checked. For gridded fields, use the *Properties* button to set additional options and to specify contour lines (see below).

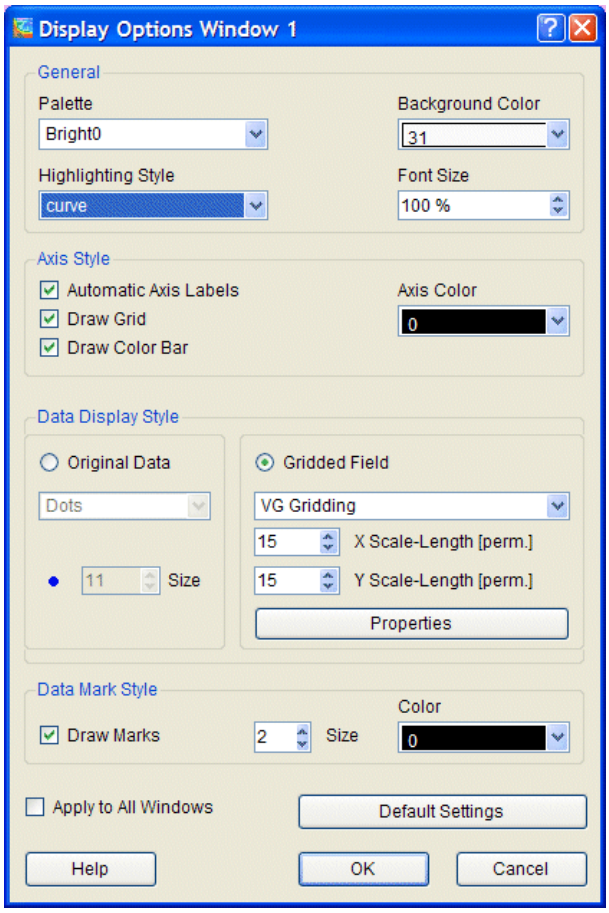


Figure 8-6: The display options dialog box of data plot windows (non-STATION mode)

On the *Properties* dialog (see figure below) you can

- switch on/off hiding of bad gridding estimates and specify a badness limit,
- switch on/off color shading,
- switch on/off automatic removal of outliers (computationally expensive),
- specify contour lines.

Contour lines

To add sets of contour lines specify *Start*, *Increment* and *End* values in the *New* group. Choose appropriate line-styles and colors and set the Label Size entry. Then press the << button to add the respective set of contour lines. If necessary, repeat this procedure with different *Start*, *Increment* and *End* values and possibly different line properties. Note that the maximum number of contour lines per window is 50. To modify the properties of an existing contour line, select it in the *Already Defined* list, modify the properties in the *New* group and press << to implement the changes.

Hiding bad estimates

All ODV gridding methods assign for every estimate at a given grid point (*x, y)* a dimensionless *Quality Value*. Quality values are based on the distances of the individual data points used for the estimate from estimation point (*x, y)*, with X and Y distances measured in units of respective averaging scale lengths. Quality values larger than about 2.5 or 3 should normally be considered as problematic. You can instruct ODV to hide estimates with quality values larger than a specified *Quality Limit* by checking the *Hide Bad Estimate* box and specifying a *Quality Limit* value.

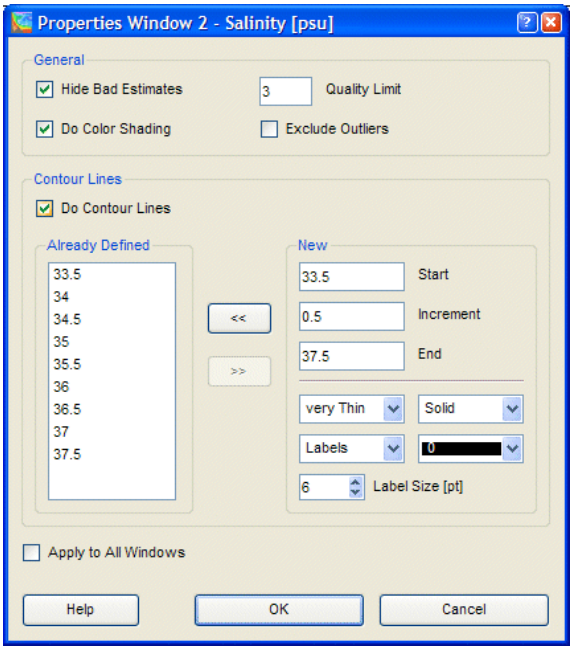


Figure 8-7: The display options properties dialog box

8.10 Printing

Choose *Print Canvas* from the *File* or canvas popup menus to print the contents of the current ODV graphics window.

WIN32
ODV invokes a standard Windows print-dialog box and lets you select one of the printers available on your system. Press *OK* to start the printing. Note that print jobs for complicated screen graphics tend to be large and time-consuming. If you have access to a PostScript printer, use the PostScript option instead.

Unix
Not tested.

8.11 PostScript Files

To produce PostScript versions of the entire screen or of individual plots, right-click on the canvas or the respective data plot and choose *Save Canvas As* or *Save Plot As* (alternatively, you can also press Ctrl-S while over the canvas or data plot) and choose PostScript (*.eps) as file type. ODV then presents the *PostScript Settings* dialog and lets you specify the orientation of the PostScript output, set scaling parameters and choose the name and destination of the output file. The resulting PostScript file can be printed by sending it to a PostScript printer, or it can be imported into LaTex, Word, PageMaker or pdf documents. If you intend to include the eps output file in other documents, make sure to uncheck the *Show Collection Info* box.

8.12 GIF, PNG and JPG Files

You can export the current ODV graphics screen or individual data plots in GIF, PNG or JPG files by choosing *Save Canvas As* from the canvas popup menu or *Save Plot As* from a data plot popup menu and selecting the respective file type. These options can also be invoked by shortcut key-strokes: (1) pressing Ctrl-S while the mouse is over the canvas area saves the ODV graphics canvas while (2) pressing Ctrl-S with the mouse over the map or a data plot will save the respective data plot. ODV will present a file-save dialog box that lets you choose the appropriate output file type (GIF (*.gif), PNG (*.png) or JPG (*.jpg)). Note that the default output file name is derived from the current configuration name. You can choose any other name or destination, if required. ODV then lets you define the pixel resolution of the output file. The default is to use the graphics resolution of your screen. You can request higher (e.g., 300 dpi) or smaller resolutions, by unchecking the *Use Screen Resolution* box and specifying the desired resolution. Note that the maximum achievable resolution is limited by the available memory on your system.

8.13 Producing Scatter Plots

You can produce property/property plots of all data of all currently valid stations (optionally colored using a third variable) by switching to ODV's *SCATTER* mode (e.g., clicking on the *SCATTER* mode tab) and double-clicking the left mouse button on the map.

See also: zooming and auto-scaling; selecting new X-and Y-variables; changing display options; printing; PostScript file.

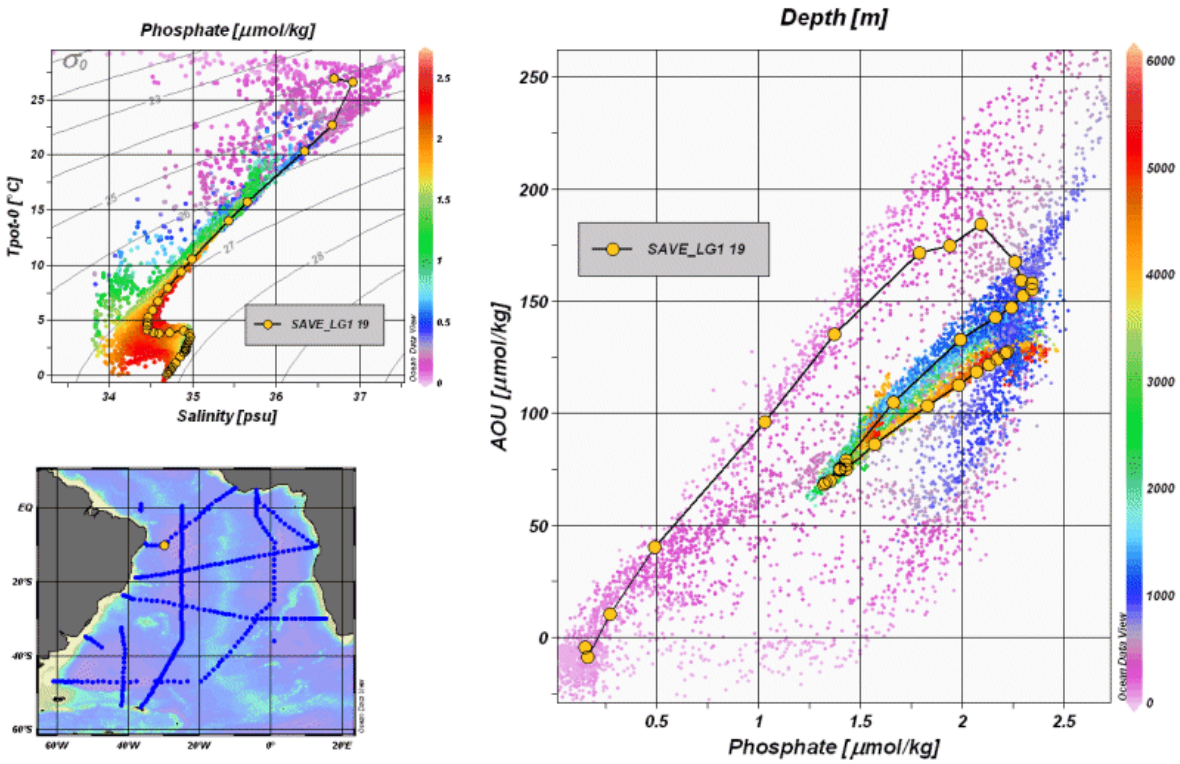


Figure 8-8: Scatter plots showing the data of all stations in the map. One of the stations is highlighted using symbol sets.

8.14 Defining a Section

To produce section plots you must first switch to ODV's *SECTION* mode, either by pressing F11 or clicking on the *SECTION* mode tab. To define a new section or use a previously defined section, invoke the map popup menu by clicking the right mouse button when the mouse is over the map. Choose *Define Section>Define Section Spine* for a new section and *Define Section>Load Section* if you want to load a previously defined one. In the latter case simply select a section file from the file-open dialog (e.g., by double-clicking on it). If you create a new section, ODV temporarily switches to a full-page map for easier definition of the section spine. Note that the mouse cursor changes to a cross hair indicating that the user is expected to enter a sequence of points defining the centerline of the section.

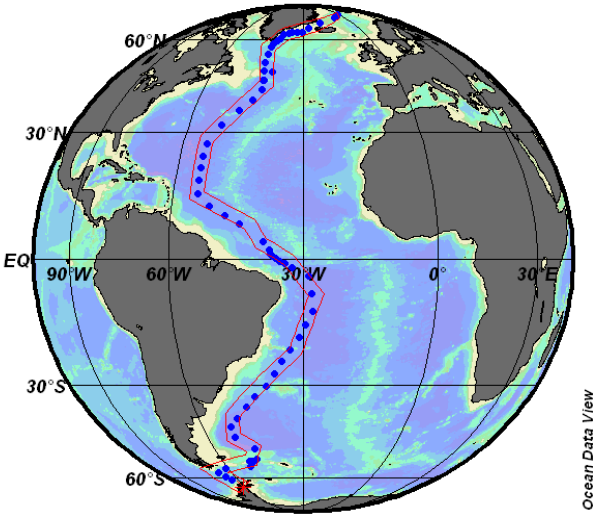


Figure 8-9: The GEOSECS western Atlantic section

You enter a point by moving the cross hair to the desired location and clicking the left mouse button. To remove a point, move the mouse close to it and click the right mouse button. To accept the set of points press ENTER or specify the last point with a double-click of the left mouse button. Note that you may construct rather complicated sections following arbitrary cruise tracks as shown in the picture on the left.

After specifying the section spine, ODV assigns a default width for the section band and selects distance from the starting point (the first point entered) as the default along-section coordinate. A dialog box appears that lets you change the default characteristics of the section. You can change the characteristics of the section at any time by choosing *Define Section>Change Characteristics* from the map popup menu. Choose among *Distance*, *Longitude* and *Latitude* as along-section coordinate, set the width of the section band, choose a color for the section bathymetry and specify a title for the section. For the section bathymetry you may use station bottom depths or depths from the ETOPO2 global bathymetric dataset. You may also choose to draw no section bathymetry at all. The *ETOPO2* item is available in the *Bathymetry* combo-box after installing the ETOPO2 optional package.

You can save the current section in a file by choosing the *Define Section>Save Section As* option. You can use saved sections later, by choosing *Define Section>Load Section*. To undefine a section, select *Define Section>Undefine Section.*

Note that all stations inside the section band marked in the map belong to the section and are plotted in subsequent plot operations.

8.15 Plotting a Section

Once you have defined a section you can plot color property distributions along the section and property/property plots for all stations belonging to the section by double-clicking the left mouse button while over the map or by pressing *p*. For color property distributions along the section choose *Section Coordinate* on the X-axis and arbitrary variables for Y and Z.

See also: zooming and auto-scaling; color-zooming; changing the color mapping function; selecting new X, Y- and Z-variables; changing display options; displaying gridded fields; values; printing; PostScript file.

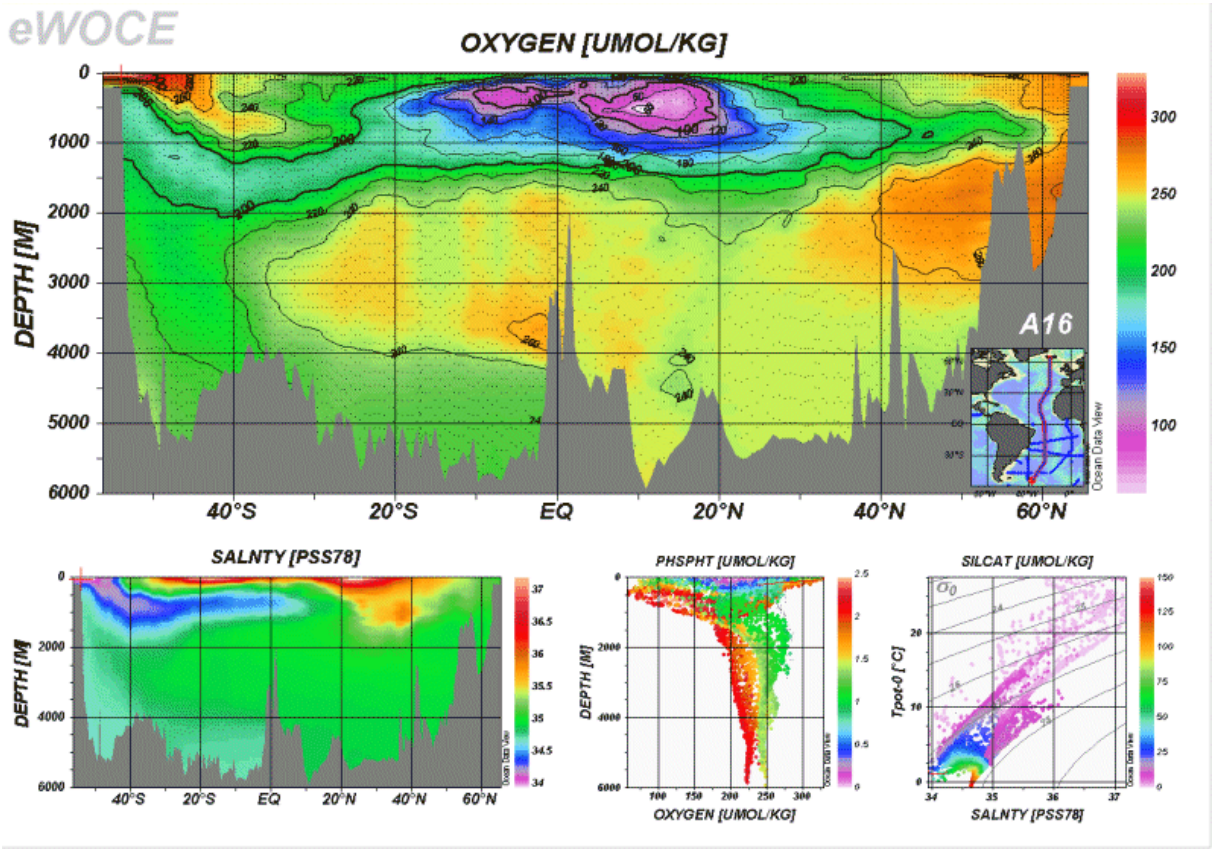


Figure 8-10: The WOCE A16 section

8.16 Color-Zooming

Color section plots and color distributions on iso-surfaces allow modifications of the Z-variable ranges by color zooming. To invoke color-zooming move the mouse over the section or iso-surface plot that you want to modify and click the right mouse button to bring up the data plot popup menu. Selecting *Z-Zoom* will draw a red zoom-frame around the color bar of the respective window. Manipulate and drag this zoom-frame as described above. To accept the current setting of the zoom-frame and adjust the Z-variable range accordingly double-click the left mouse button or press ENTER. If you want to abort the zoom operation and keep the present variable range, press ESC or click the right mouse button.

8.17 Color Mapping Function

For any plot with a Z-variable, such as color section plots or color distributions on iso-surfaces, you can manipulate the color mapping of the Z-variable values. To invoke the color-mapping option move the mouse over the respective plot window and click the right mouse button to bring up the data plot popup menu. Select the *Color Mapping* option and change the color mapping interactively. For non-linear color-mappings move the *Median* trackbar to the Z-value which is to receive the highest color-resolution and increase the non-linearity using the *Nonlinearity* trackbar. Press the *Auto Adjust* button to establish a possibly non-linear setting based on the Z-variable histogram, or press the *Linear Mapping* button to restore a linear color mapping. Note that in addition to changing the color mapping function, you can also load different color palettes.

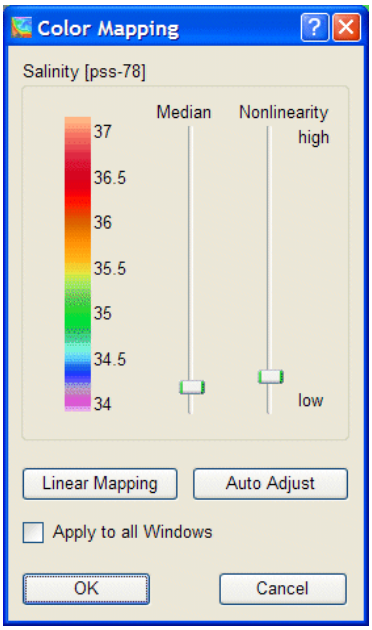


Figure 8-11: The color mapping dialog box

8.18 Displaying Gridded Fields

Instead of showing colored dots at the sample positions you can also produce gridded property fields for any window that has a Z-variable (property distributions along sections and on iso-surfaces are examples). ODV provides different gridding algorithms: *Quick Gridding*, *VG Gridding* and *DIVA Gridding*. Quick Gridding is a fast method that yields good results if you have good and homogenous data coverage and a very large number of data points. For poor or inhomogeneous data coverage, VG Gridding or DIVA Gridding are preferable (see below). Contouring and color shading of the property fields is supported for all gridding modes. Note that you have to install the optional package *odvmpOP_DIVA<diva-version>_integration* to enable DIVA Gridding.

To switch from *Original Data Points* mode to one of the gridding modes move the mouse over the data plot that you want to modify and invoke the data-plot popup menu by clicking the right mouse button. Choose *Display Options*, then select *Quick Gridding*, *VG Gridding* or *DIVA Gridding* and set appropriate averaging length-scales for the X- and Y-axis, respectively. Note that length-scale values are per mille of the full axis range and that large values result in smooth fields. Also note that you may specify contour lines for the property field and set additional display properties after pressing the *Properties* button. If you want to apply the given settings to all plots, make sure to check the *Apply to All Windows* box. If you are not satisfied with the ODV gridding results you can export the X, Y, Z data of the data window using the *Export>X/Y/Z Data* option and then use dedicated gridding and contouring software outside ODV.

8.18.1 VG Gridding Algorithm

In contrast to *Quick Gridding*, for which an equidistant, rectangular grid is used, ODV constructs and uses a variable resolution, rectangular grid if *VG Gridding* is requested. In this case, grid-spacing along the X and Y directions varies according to data density. High resolution (small grid-spacing) is provided in regions with high data density, whereas in areas of sparse sampling a coarser grid with reduced resolution is used. For hydrographic sections, this typically yields high spatial resolution in the upper water column and in boundary current regions, where data coverage is good, and a coarser resolution grid in open ocean regions and the deep sea, where data typically are sparser.

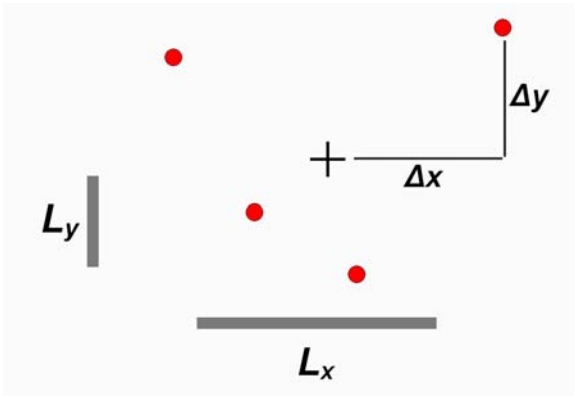


Figure 8-12: Weighted averaging of data values (red symbols) at a grid node (+). See text for details.

After construction of the grid, property estimates $c_e = \sum_i \alpha_i \cdot d_i \Big/ \sum_i \alpha_i$ are calculated at every grid point (+) using a simple weighted-averaging scheme. For efficiency reasons, only data values d_i from a small neighborhood of the grid-point are considered for summation (see figure above). The weights α_i decrease exponentially with increasing distance between data and grid-point: $\alpha_i = e^{-r}$, with $r = (\Delta x / L_x)^2 + (\Delta y / L_y)^2$ and separate averaging length-scales L_x and L_x in X and Y directions, respectively. Averaging length-scales vary over the domain, and are proportional to local grid-spacing. Thus, small averaging length-scales are used in areas with small grid-spacing (high grid resolution, e.g., in the upper water column or in boundary current regions, etc.), whereas in regions with large grid-spacing, large averaging length-scales are applied automatically. This approach of spatially varying length-scales allows resolving small-scale features in areas of dense data coverage and at the same time provides smooth and stable fields in other regions with sparse data coverage. The user-provided length-scales L_{x0} and L_{y0} on the *Display Options* dialog are measured in per-mille of the respective axis range and are representative for the area of poorest data coverage (coarsest grid). The ODV implementation of the weighted averaging algorithm is highly optimized for speed to allow field estimations within a few seconds, even for fields with thousands of data points.

Once estimates have been obtained for all grid points, the field is passed to shading and contouring routines for display on the screen or a printer.

8.18.2 DIVA Gridding Integration

DIVA is a gridding software developed at the University of Liege (http://modb.oce.ulg.ac.be/projects/1/diva) that offers a number of advantages over the weighted averaging methods built into ODV. DIVA allows analyzing and interpolating data in an optimal way, comparable to optimal interpolation OI. Unlike OI it also takes into account coastlines and bathymetry features to structure and subdivide the domain on which estimation is performed. Calculations are highly optimized and performed on a finite element mesh adapted to the specific gridding domains.

DIVA tools to generate the finite element mesh, optimize the parameters of the analysis and calculate the gridded field can be integrated into ODV by installing the optional package *odvmpOP_DIVA<diva-version>_integration*. Once this package is installed, a new option *DIVA Gridding* is available on the *Display Options* dialog of data windows with a Z-variable. You activate DIVA gridding by choosing this option and specifying appropriate X and Y correlation length scales. ODV creates all necessary files for the operation of DIVA automatically (in directory *odv_local/diva/work* in your home directory), runs the DIVA mesh generation and field estimation steps, and reads the DIVA output for graphical display of the field by ODV. As for the other gridding algorithms, you can control the smoothness of the estimated field by adjusting the X- and Y-length scales. Note that the scale length values are in per mille of the respective axis range and that large values result in smooth fields.

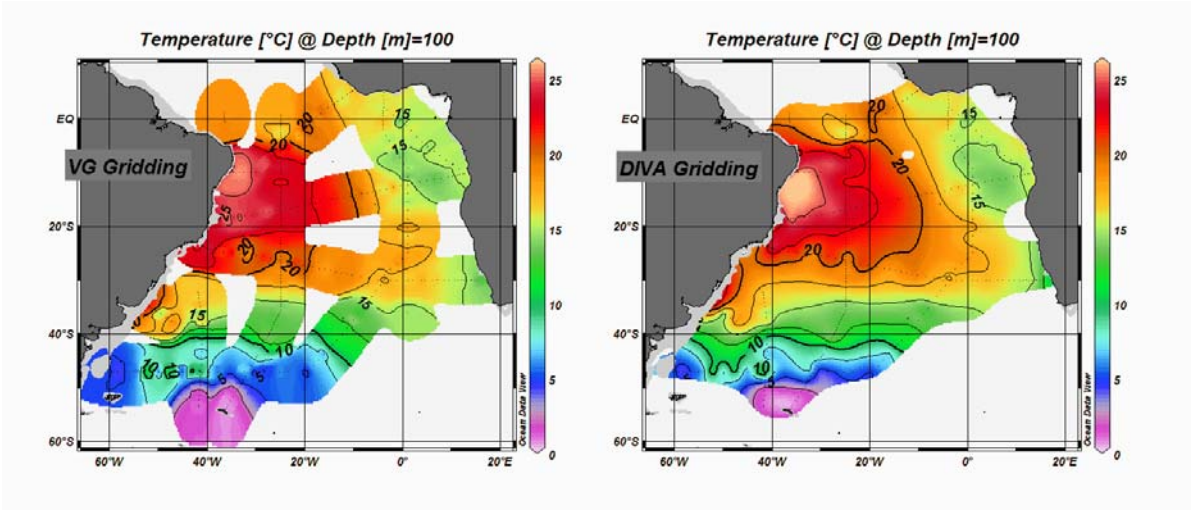


Figure 8-13: Comparison of VG and DIVA gridding methods for a field with inhomogeneous data coverage.

DIVA gridding generally produces better results than *Quick Gridding* or *VG Gridding* in cases of sparse and heterogeneous data coverage (see Figure above) and in cases where sub-regions with quite different property values are separated by land masses, ridges or other bathymetric barriers (see Figure below). Whereas the weighted averaging schemes used for *Quick Gridding* or *VG Gridding* wrongly transmit information across the barriers, this does not happen with *DIVA gridding*. *DIVA* execution times are somewhat larger than for the other gridding methods; nevertheless, you should always consider using *DIVA gridding* for publication-quality figures.

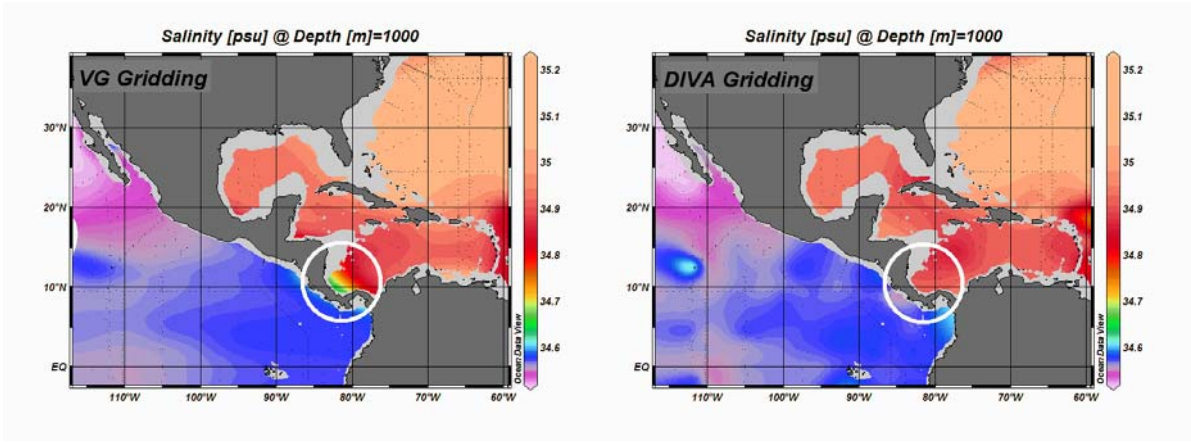


Figure 8-14: Comparison of VG and DIVA gridding methods for separated ocean basins. Note the influence of Pacific values in the Caribbean in the VG gridding case.

8.19 Difference Fields

You can compare property distributions of the currently selected stations with previously saved reference data and produce difference fields by defining property differences as derived variables. Choose *Derived Variables* from ODV's canvas menu (or press Alt+D) and select *Difference from Reference*. Then choose the *ExportID.txt* file of the reference dataset that you want to use in one of the subdirectories of reference data directory tree. ODV will show a list of available reference data files from that directory. Select an *.oal* file that has the variable for which you want to produce the difference field as Z variable and appropriate X and Y variables (e.g., for producing longitude vs. depth sections, make sure the reference data file has longitude as X and depth as Y variable). Then identify the Z, X and Y variables in the current collection (if longitude or latitude are required, define them as derived variables prior to invoking the *Difference from Reference* option) to complete the definition of the difference variable. Note that the name of the new variable is composed of the name of the Z variable and the identification string of the reference data set. Once defined, you can use the difference vari-

able in any data plot.

8.20 Defining Iso-Surfaces

After switching to SURFACE mode (by pressing F12 or selecting one of the predefined *SURFACE* templates), ODV enables the *Iso-Surface Variables* option on the canvas popup menu and allows the definition of iso-surface variables. ODV shows a list of currently defined iso-surface variables and lets you edit and delete existing iso-surface variables or create new ones. To delete an existing iso-surface variable double-click on it with the left mouse or select it using a single left mouse click and press *Delete*. To add a new iso-surface variable first construct it inside the *New* box and then press *Add*. Constructing an iso-surface variable requires that you specify the variable that you want to display on a given surface (display variable), the variable that defines the surface (surface variable) and a numeric value for the surface variable. For top or bottom property distributions choose Depth as surface variable and enter top or bottom instead of a numeric value (a *t* or *b* as first character is sufficient). If you want to use derived variables as display or surface variables, make sure that they are defined (see: Derived Quantities) before you invoke the *Iso-Surface Variables* dialog.

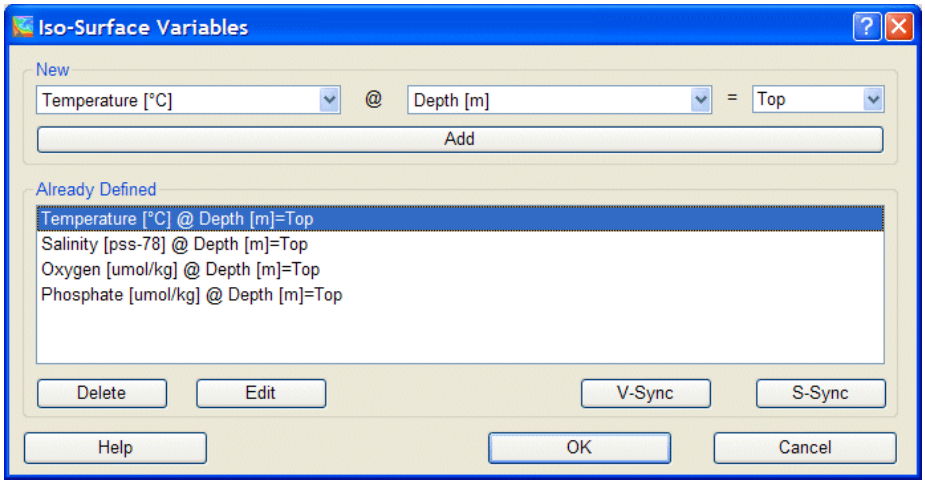


Figure 8-15: The iso-surface variables dialog box

If an iso-surface variable is selected in the *Already Defined* box you can synchronize all other variables to use the same surface by clicking on the *S-Sync* button (surface synchronization). You can synchronize all other variables to use the same display variable by clicking on the *V-Sync* button (variable synchronization).

Note that in addition to the iso-surface variables that you define explicitly, additional parameters, such as time, day-of-the-year, longitude and latitude are recorded for every station and can be used in the property/ property plots.

8.21 Plotting Surface Distributions

Once you have defined iso-surface variables, you can produce color plots of the specified tracers on the iso-surfaces (use longitude and latitude as X- and Y-variables, respectively) or iso-surface property/property plots (use any iso-surface variable as X- or Y-variable) by double-clicking with the left mouse button on the map, or by pressing *p*. If plotting gridded fields on depth levels, the closest iso-bath will be used automatically as an overlay layer. If original data points are plotted, the gray-shaded ocean bathymetry is used as background.

See also: zooming and auto-scaling; color-zooming; changing the color mapping function; selecting new X, Y- and Z-variables; changing display options; displaying gridded fields; values; printing; PostScript file.

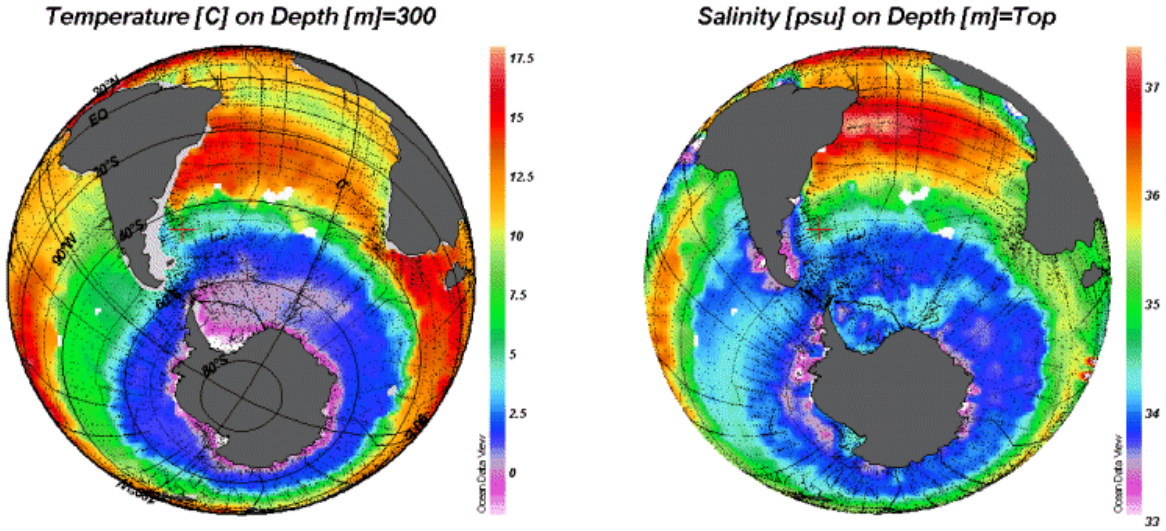


Figure 8-16: Temperature and salinity distributions on iso-surfaces

9 NetCDF Support

9.1 NetCDF Overview

The Network Common Data Form (NetCDF) is an interface for array-oriented data storage and access, which is widely used in climate research and other fields of geo-sciences. Many important datasets and model output files are distributed in netCDF format.

9.1.1 NetCDF data is

- *Self-Describing*. A netCDF file includes information about the data it contains.
- *Architecture-independent.* A netCDF file is represented in a form that can be accessed by computers with different ways of storing integers, characters, and floating-point numbers.
- *Direct-access.* A small subset of a large dataset may be accessed efficiently, without first reading through all the preceding data.
- *Appendable*. Data can be appended to a netCDF dataset along one dimension without copying the dataset or redefining its structure. The structure of a netCDF dataset can be changed, though this sometimes causes the dataset to be copied.
- *Sharable*. One writer and multiple readers may simultaneously access the same netCDF file.

9.1.2 NetCDF conventions

The netCDF data model is very general, and the structure and contents of netCDF files can vary considerably. In order to facilitate and promote the interchange and sharing of netCDF datasets, a variety of *conventions* have been defined. Two of these conventions (COARDS and GDT; see *http://www.unidata.ucar.edu/packages/netcdf/conventions.html* for detailed specifications) are widely used by climate researchers and modelers, and many datasets are available as COARDS/GDT compliant netCDF files. Examples of such datasets can be downloaded from *http://www.cdc.noaa.gov/PublicData/*, *http://ferret.wrc.noaa.gov/*, *http://ingrid.ldeo.columbia.edu/*, or *http://www.epic.noaa.gov/epic/ewb/*.

For more information on netCDF, see the netCDF web page *http://www.unidata.ucar.edu/packages/netcdf/*.

9.1.3 ODV netCDF support

ODV can read and visualize the data in a netCDF file as if it was an ODV collection. The full suite of ODV capabilities are available when working with netCDF files. Exceptions are those functions that require write permission to the netCDF file and would modify the dataset (ODV will never write to a netCDF file). If the netCDF file follows the COARDS and GDT netCDF conventions, ODV will be able to interpret a large variety of variables such as absolute and relative time formats and it can identify attributes of variables such as missing value indicators, long variable names, units and others. ODV allows subsetting of the data which is often required when working with very large datasets.

9.2 Using netCDF Files

ODV can read and display data in netCDF files, which are widely used by researchers in different fields of geo-sciences. Based on only a few user specifications and selections, ODV accesses and interprets a given netCDF file in a way that mimics (emulates) a native ODV collection. The full suite of ODV's analysis and visualization capabilities is provided for the exploration of the data in the netCDF file. There is no need to translate and re-write the data first. Depending on the structure and contents of a netCDF file, different ODV "emulations" are possible. Settings of individual emulations can be saved on disk for later use. Note that netCDF files are platform independent, and the same file can be used with ODV on Windows or Solaris platforms.

(1) Opening a netCDF file

You open a netCDF file with ODV by choosing *File>Open netCDF File*. Use the standard Windows file selection dialog to identify the file that you want to open. Alternatively you can start ODV from the command line and specify a netCDF file name as a command line argument. On Windows, you can also drag a netCDF file on the ODV desktop icon. In all cases the extension of the netCDF file must be either .nc or .cdf. ODV opens the netCDF file and retrieves information on dimensions and variables contained in the file.

(2) Defining the netCDF emulation

In a sequence of steps you must now define how ODV should view (or emulate) the netCDF file. This involves

selection and subsetting (if required) of coordinate axis (dimensions), association of ODV header variables with information from the netCDF file and the definition of the primary variable (first variable in an ODV collection), which determines the logical structure of a "station" (e.g., profile, sequence, etc.) and the sort-order within a station.

ODV first asks whether a new emulation is to be defined or whether a previously defined and saved emulation should be used. If you choose a previously defined emulation, no additional input is required and ODV proceeds as if it was using a native ODV collection: it draws a station map and offers the full suite of ODV analysis and display capabilities. Note that ODV will not modify an open netCDF file and treats it as a read-only dataset. As a consequence, all ODV functions that require data-write operations (data import, header and data editing, collection manipulation operations, etc.) are disabled when working with netCDF files.

(2.a) Selecting netCDF coordinates

If you define a new emulation, the first step is to select netCDF coordinates. ODV will show a list of coordinates contained in the file.

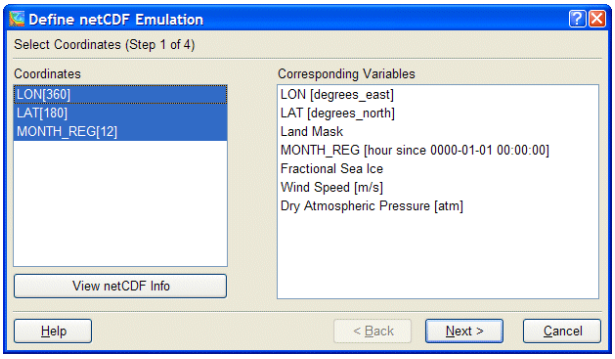


Figure 9-1: The netCDF emulation dialog (step 1 of 4)

Using extended selection techniques (hold down the Ctrl or Shft keys while clicking the left mouse button) select all the coordinates that you want to use. If multiple coordinates are provided for the common coordinates X (Longitude), Y (Latitude), Z (Depth/Height), and T (Time), make sure to select only one for each direction.

For a given selection of coordinates, the set of netCDF variables that are defined on these dimensions is shown in the *Corresponding Variables* list. Make sure that the variables that you are interested in are shown in this list. Other variables in the netCDF file that depend on coordinates not selected in the *Dimensions* list are not shown as *Corresponding Variables.* These variables will remain unavailable unless you select the corresponding dimensions. To view the complete header information of the netCDF file (similar to a "ncdump –h" call) press *netCDF Info*.

(2.b) Specifying header information

Next, you must identify the netCDF variables that provide header (or meta-) information for the ODV stations: e.g., longitude (*Longitude [degrees_east]*), latitude (*Latitude [degrees_north]*), date (*mon/day/yr*), etc. This is done by establishing associations between variables from the netCDF file (*Source Variables* list) and the ODV header variables (*Target Variables* list). ODV will try to identify and associate variables automatically. Manual association of variables is only necessary for those header variables not marked by a * in the first column. Usually it is sufficient to associate *Longitude [degrees_east]*, *Latitude [degrees_north]*, and *mon/day/yr*. For header variables not associated with any netCDF variable, ODV uses default settings. You can modify the default value for a header variable (e.g., Cruise, etc.) by selecting it in the *Target Variables* list and pressing *Set Default*.

To establish a (1-to-1) association between a netCDF variable and an ODV header variable, select the netCDF variable in the *Source Variables* list and the header variable in the *Target Variables* list and press *Associate*. To establish a conversion between a netCDF and ODV header variable (usually needed for netCDF time variables), select the two variables as above and then press *Convert*. Choose one of the available conversion options from the combo-box and press *OK*. For the *General Linear Transformation* provide a scale factor and an

offset.

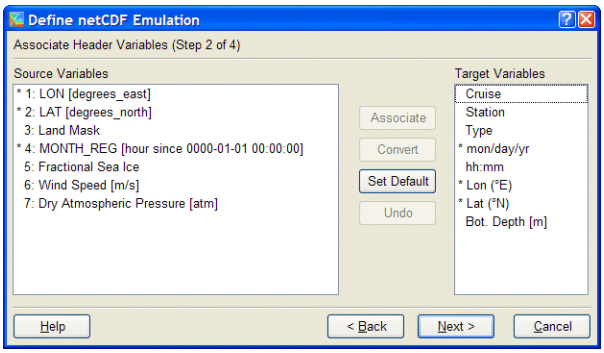


Figure 9-2: The netCDF emulation dialog (step 2 of 4)

Many netCDF files use relative times as days or hours since a specific start date. You can exploit this information to obtain date and time of a station. To do so select the relative time in the *Source Variables* list and *mon/day/yr* in the *Target Variables* list, then press *Convert*. ODV will try to establish a conversion function automatically, or it lets you choose an appropriate conversion algorithm manually. Note that ODV assumes that the reference date is based on the Gregorian calendar. ODV *mon/day/yr* values are Gregorian dates.

Note that the header variables *Station* and *Type* are set automatically by ODV.

(2.c) Selecting primary coordinate

Then you have to select the primary coordinate, which is subsequently used by ODV as first collection variable. This variable is also used as sorting variable within a station/profile/sequence. Specifying the primary coordinate is important, because this determines the logical structure of what ODV treats as a station. If, for instance, you use "Depth" or another vertical coordinate as primary coordinate, the stations will represent vertical profiles; if you use Time, the stations will represent sequences in time. If the *mon/day/yr* header variable was defined in step 2.b above, the *Use Decimal Date/Time* item is enabled and you can use a decimal time variable (units=YEARS) derived from the station header as primary coordinate (note that for time-series, the *mon/day/yr* header information refers to the start of the time series and is a constant value).

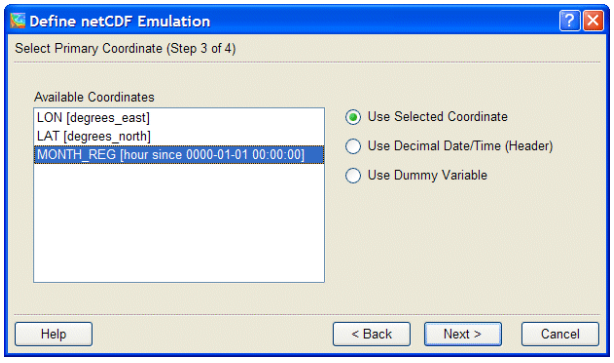


Figure 9-3: The netCDF emulation dialog (step 3 of 4)

If the data in the netCDF file represent values on horizontal surfaces (e.g., fluxes across the air-sea interface, etc.) and there is no netCDF variable that explicitly specifies the respective surface (e.g., no vertical coordinate or time variable) choose the *Use Dummy Variable* item.

(2.d) Subsetting coordinates

When working with large netCDF datasets, it is convenient to restrict data access to the domain and range of

interest. You can do this by subsetting coordinate variables or by zooming into the map.

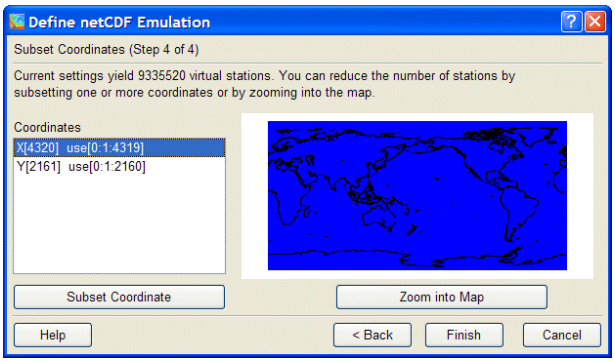


Figure 9-4: The netCDF emulation dialog (step 4 of 4)

To subset a particular coordinate select the corresponding item in the *Coordinates* list and press the *Subset Coordinate* button. ODV shows a list of the respective coordinate values and lets you specify a start index, increment, and end index for this coordinate. Press OK to accept the new index set. Repeat this procedure for all dimensions/coordinates that you want to subset.

If longitude and latitude have been defined in step 2.b, you may visually subset these coordinates by zooming into the map. To do so, press the *Zoom into Map* button, then resize and/or move the red zoom box to the desired domain. Press the *Enter* button or double-click the left mouse to accept your choice. Press *ESC* or right-click the mouse to abort the zoom operation.

(3) Exploring the netCDF file

Once steps 2.a through 2.d are completed, ODV draws a station map and lets you explore the data in the netCDF file in the same way as if you were using a native ODV data collection. Note that ODV treats netCDF files as read-only datasets and never writes to these files. Therefore, all options that require data write access are disabled when working with netCDF files. This includes all data import operations, editing of header and data values, most collection manipulation operations, and others.

Also note that data access from netCDF files is somewhat slower as compared with native ODV collections. If you are using large netCDF datasets with hundred thousands virtual stations you may encounter slow buildup of SCATTER and/or SURFACE plots. In such cases you should subset coordinates (see above) or you should export the netCDF data to a native ODV collection using *Export>ODV Collection* and then use the newly created collection for analysis and visualization.

To create vertical sections switch to SECTION mode by clicking on the *SECTION* mode tab and then define sections of your choice using *Define Section>Define Section Spine* from the map popup menu. To create property distributions on horizontal surfaces or other longitude/latitude iso-surfaces switch to SURFACE mode (by clicking on the *SURFACE* mode tab). Then define iso-surface variables via *Configuration>Iso-Surface Variables* and use them as Z-variables on the plot windows.

When saving the current configuration, the netCDF emulation settings are also saved in disk files for later usage.

10 Manipulating Collections

10.1 Changing the Set of Collection Variables

When new data become available for new variables not yet included in a given data collection, you can add these variables to the collection at any time. You can also delete existing variables from a collection or you can re-arrange the order of the collection variables and/or change the labels of the variables. Before you make changes to the set of collection variables you should make a back-up copy of the collection.

Note that the first variable in collection is special, and is used by ODV to sort the data internally. Delete or move the first collection variable only if you know what you are doing. For profile data, the first collection variable should be depth, height or pressure. For time-series data, the first variable should be a decimal time variable. The maximum number of variables in any given collection is 50.

To add, delete or reorder collection variables open the collection and choose *Collection>Manage Variables* from the main menu. Add a new variable by entering the variable label (including units enclosed by brackets [ ]) in the *New Variable* box and press *Add*. You delete a variable by selecting it in the *Defined Variables* list and pressing *Delete*. You can change the order of the variables by choosing one and moving it *Up* or *Down*. Press OK when you are done. If the set of variables has been changed, ODV will automatically re-write all collection files. For large data collections this may take some time.

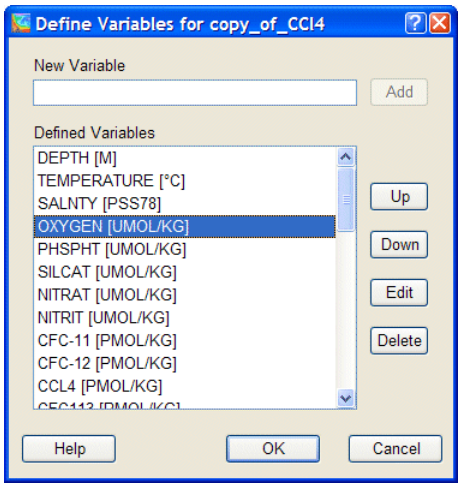


Figure 10-1: The collection variables definition dialog box

10.2 Sorting and Condensing

The station search and selection algorithms of ODV work most efficiently if the stations in a collection are ordered in a specific way. Therefore, it is recommend that you sort and condense your collections after importing, replacing, merging or deleting large numbers of stations. You invoke the sort and condense procedure by choosing *Collection>Sort and Condense* from ODV's main menu.

10.3 Deleting Selected Station-Subset

You can delete the currently selected stations from the collection by choosing *Collection>Delete Station Subset* from ODV's main menu. To delete the current station only, choose *Collection >Delete Current Station.* Note that the data-space of the deleted stations in the collection disk files is not freed until you sort and condense the collection.

11 Utilities

11.1 Data Inventory Tables

You can produce an inventory table of the currently open collection by choosing *Utilities>Inventory Table* from ODV's main menu. The output file is plain ASCII and is written to the collection directory (extension *.inv*).

11.2 Geostrophic Flows

In SECTION mode, ODV lets you calculate and visualize geostrophic velocities via the *Utilities>Geostrophic Flows* option. Define a reference layer by choosing a depth horizon or a specific value for any other basic or derived variable (i.e., potential density, etc.) and specify the name of the *.o4x* output file that receives the results. Note that by default this file is written to subdirectory *GeoVel* of the collection directory (this subdirectory is created automatically if not already present). ODV will start the calculations and export the station-pair results and geostrophic velocities to the *.o4x* file specified above.

Once completed, ODV allows you to invoke a new ODV session on the newly calculated section pair and velocity data. If you click on *Yes*, the new ODV will create a new collection in the GeoVel directory and will automatically import the *.o4x* file just written. Using standard ODV procedures, you should then define an appropriate map domain by zooming into the map, you should switch to SECTION mode by pressing F11, and you should define Geostr. Vel. [cm/s], Geostr. Vel. (north comp.) [cm/s] and/or Geostr. Vel. (east comp.) [cm/s] as Z-variable of one or more plot windows. The station label of a given station-pair A->B:alpha consists of the original station numbers A and B of the stations used in the pair and the direction alpha of flow for positive values of Geostr. Vel. [cm/s] (alpha=0: eastward; alpha=90: northward; etc.).

Geostrophic velocities are derived from dynamic height differences between two hydrographic stations. Because, in general, the observed depths for the two stations do not match, in a first step the measurements have to be mapped to a set of common depths (ODV uses piecewise linear least squares for the interpolation on a predefined set of standard depths). Then dynamic heights at the standard depths are calculated for both stations, and the geostrophic velocities for the station pair (at the standard depths) are obtained from the dynamic height differences. ODV also calculates average values for all variables in the collection (pair-averages). Both, the pair-averages and the geostrophic velocities are representative for the mid-point between the two stations involved, and ODV writes those values to the output *.o4x* file for a "virtual" pair station located at the mid-point between the two stations in the pair (note the station label of the pair station contains the station labels of the original stations involved).

Note that geostrophic velocities are not calculated close to the Equator or for stations with sparse hydrographic observations. Because results are very sensitive to data errors, you should quality control the temperature and salinity data of the section carefully prior to invoking the *Utilities>Geostrophic Flows* option. One way to proceed is to flag suspicious data as *Questionable* or *Bad* using the Edit Data option and to accept only *Good* and *Unknown* data by applying appropriate selection criteria. Also, by applying appropriate station selection criteria, you should make sure that only stations for a given expedition are included in the calculations and that stations from other cruises are excluded (watch out for other oceanographic lines crossing the section-band).

11.3 3D Estimation

You can estimate values for a basic or derived variable at arbitrary geographical locations by choosing *Utilities>3D Estimation*. ODV will prompt you for an ASCII file that contains the longitude, latitude, and depth values of the points for which Z-variable estimates are to be obtained. This 3D point definition file has to be prepared prior to invoking the *Utilities>3D Estimation* option. When creating the point definition file, specify one point per line, and provide decimal longitude, latitude and depth values in this order, with one or more spaces separating the individual values. ODV will let you choose the variable for which the estimation should be performed and it lets you specify x/y/z averaging length scales used for the estimation. Note that the length scale units for longitude and latitude are in per mille of the current map ranges, whereas the unit of the depth length scale is in meters. Choosing large values for the averaging length scales will result in smooth estimates. For the *3D Estimation* all original data points from all stations currently shown in the map will be used. The weight with which a given data point influences the estimate at a specific target location is inversely proportional to the distance between data and target points. The output file contains one line of results for every longitude, latitude and depth point specified in the input file. Each line contains six numbers `x, y, z, v, d, n` with the following meaning:

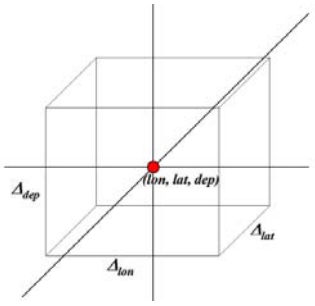
x, y, z	longitude, latitude, depth (as specified in the input file)
v	estimated value
d	normalized distance of averaged data x, y, z positions from estimation point (in units of averaging length scales)
n	number of data points used.

11.4 Box Averaging

You can use ODV to calculate averages and standard deviations for basic or derived variables in given longitude-latitude-depth boxes. Only stations currently shown in the map are considered and only stations and data points inside the requested box are actually used for the mean and standard deviation. You can specify appropriate station selection criteria prior to invoking the *Box Averaging* option, to obtain averages for different station subsets, years, months, or seasons. To invoke box averaging, choose *Utilities> Box Averaging* from the main menu. ODV shows the list of basic and derived variables and lets you choose one or more variables for the averaging procedure. ODV then prompts for the ASCII box definition file containing the geometry information of the boxes for which output is to be produced. The box definition file has to be prepared prior to invoking the *Box Averaging* option.

The format of the box definition file is as follows:

- plain ASCII, one box definition per line, 6 numbers separated by (one or more) spaces,
- meaning of numbers (see figure):
  lon lat dep (box center) Δ_{lon} Δ_{lat} Δ_{dep} (box sizes). Longitudes and latitudes are in decimal degrees, and depth is in meters.



Once you have specified a box definition file, ODV will start working. Note that while averaging, ODV will check for data outliers and will use only data within 3 standard deviations of the mean. The output will be written to the directory of the box definition file. The output file names consist of the box definition file name, the label of the variable that is processed and the extension *.est*.

The format of the *.est* output file is as follows:

- plain ASCII, one line of output per line in the box definition file, 10 values separated by TABS,
- meaning of values:
  lon lat dep (same as in box definition file) *lon lat dep val* σ n_u n_r.

lon lat dep val are average longitude, latitude, depth and variable values of the data used, σ is the standard-deviation of the variable values, n_u is the number of data points used and n_r is the number of data points rejected. Note that the error of the mean, *val*, can be calculated as

$$\sigma_m = \sigma / \sqrt{n_u}$$

If no data point is found within a box, *val* is set to -1.e10; if only one data point is found, σ is set to 1.e10.

Also note that all individual data values used for a given average are exported to an ASCII file *ODVbox*.dat* in ODV's temporary files directory, where * in the file name represents the respective box number (e.g., line number in the box definition file). In the *.dat* files the meaning of values is as follows: #, lon, lat, dep, day-of-year, value, weight, used/rejected-flag. Note that *ODVbox*.dat* files are overwritten by subsequent box averaging requests. By default, *ODV*.** files in ODV's temporary files directory are automatically removed after three days. No *ODVbox*.dat* files will be written, if you request averages for 5000 or more boxes.

If you don't know the pathname of ODV's temporary directory, view the *.odv_** file in your home directory and look for the value of ODVMPTEMP listed near the end of the file. If you don't know your home directory name, choose Help>Version. Your home directory pathname is the *User Path* entry with the terminating *odv_local* removed.

11.5 Finding Outliers

You can scan the currently selected stations for samples with data values outside a user specified value range by choosing *Utilities>Find Outliers*. Select the variable to be scanned from the list of variables and enter the minimal and maximal accepted range values. Press *OK* to start the scan. ODV will report the number of outliers found and lets you view the list of outliers. ODV also lets you inspect and modify the data values and/or quality flags of the outlier samples.

If you check *Inspect and Edit Outliers*, ODV will visit all identified outliers and allows you to delete the respective value or to mark it as *Questionable* or *Bad*. If you press *Apply to All*, ODV applies the selected operation to all outliers, otherwise the user is prompted for an action for each individual outlier. Note that the currently edited outlier is marked in the data plots.

11.6 Finding Duplicate Stations

You can scan the currently selected station set for stations with identical or nearly identical positions and times of occupation (duplicate stations) by choosing *Utilities>Find Duplicate Stations*. The list of duplicate stations is written to disk. Blank lines separate sets of duplicate stations. For each station the following information is given: (1) internal sequence number, (2) cruise label, (3) station label, (4) station type, (5) date and time, (6) longitude, (7) latitude, (8) number of samples, (9) deepest sample, (10) availability indicators for basic variables 2 to *nVar* (e.g., 7 means that between 70 and 79% of the samples contain data for a given variable).To delete a duplicate station, make it the current station using *Current Station by Number* or *Current Station by Name* from the map popup menu and then delete it using *Collection>Delete Current Station.*

12 Graphics Objects

You can add text annotations, symbols, lines and other geometric objects to the ODV graphics canvas, thereby giving it a finishing, professional touch. The following graphics objects are supported: (1) text annotations, (2) straight lines, (3) rectangles and squares, (4) ellipses and circles, (5) polylines (straight-line segments or Bezier smoothed), (6) filled polygons (straight-line segments or Bezier smoothed), (7) symbols, (8) symbol sets and (9) legends. Detailled descriptions of these objects follow below.

Any ODV graphics object is owned by the graphics canvas, the map or a specific data plot window. The objects are drawn, whenever the respective parent object is drawn. The coordinates of a graphics object are either specified in the coordinate system of the owner window or of the graphics canvas (coordinates of the background are in cm from the lower left corner). The initial owner and coordinate system of an object are the window, from which creation was initiated (see below). Like most other properties of a graphics object, ownership and the coordinate system may be edited and modified at any time.

All graphics objects are part of the current configuration, and they are stored in the cfg file of this configuration.

Creation

Except for legends, which are created automatically, you create and add any other graphics object by choosing *Extras>Add Graphics Object>...* ("..." represents the desired object type) from the map or data plot popup menus or by choosing *Add Graphics Object>...* from the canvas popup menu. After initial creation, dialog boxes appear that let you define various properties of the object. These properties can be changed (see "Edit" below) at any time. A graphics object is owned by the window (or canvas area) from which the creation was initiated, and the coordinates of the graphics object are in the respective window coordinate system. As a consequence, all objects of a window follow automatically when the respective window is moved or resized.

Graphics objects can also be created as copies of existing objects via the *Copy Object* option of the graphics object context menu, or the *Copy* button of the graphics objects management dialog (see below). You may also import graphics objects from ODV .gob files, previously created by exporting existing graphics objects or window objects, such as bathymetry polygons from section plots, contour lines from gridded field plots, colored data points from any data plot with a Z-variable or the selection polygon from station maps.

Edit and Delete

The properties of a given object can be modified by moving the mouse over it (for symbol sets move the mouse over one of the symbols), clicking the right mouse button and choosing *Edit Object* from the popup menu. Dialog boxes (different for the different objects) appear and let you change properties easily and quickly. Any graphics object may be clipped to its parent window (check the *clip to window* box), and you

may request that it is drawn before the data of the window are drawn (check the *pre-data plot* box).You delete an object by moving the mouse over it, clicking the right mouse button and choosing *Delete Object*.

Dragging

If the attribute *allow dragging* of a graphics object is set, the object can be re-positioned by simply dragging it to a different location. To drag an object, move the mouse over it, click and hold down the left mouse button and move the mouse. By default, dragging is switched on initially for all graphics objects except symbol sets linked to actual data values. You can change the *allow dragging* attribute at any time using the respective *Edit* dialog (see above).

Managing Graphics Objects

You can manage the graphics objects of the canvas, map or any data plot using the respective *Extras>Manage Graphics Objects* option. You may edit, export, copy, re-order and delete single items or groups of selected objects.

12.1 Annotations

You can add annotations to the ODV graphics window by choosing (*Extras>)Add Graphics Object>Annotation* from the canvas, map or data plot popup menus. A cross-hair cursor will appear, and you should move it to the location where the annotation should appear and then click the left mouse button. Note that the window from which the creation was initiated owns the respective object. When adding (or editing) annotations you may set the position, orientation (degrees, counter-clockwise), font size (pt), color and alignment parameter of the annotation text. Annotations can have a frame, and the annotation rectangle can be filled before drawing the annotation. You can choose different colors for these items. Note that the maximum length of the annotation text is 255 characters. In ODV annotions, you can use various formatting control sequences as well as functions for auto-text substitution.

Like all graphics objects, you can drag an annotation to a different position by moving the mouse cursor over it, pressing and holding down the left mouse button and moving the mouse. You can edit an annotation by moving the mouse over it, clicking the right mouse button and choosing *Edit Object* from the popup menu. To delete an annotation (all annotations) choose *Delete Object (Delete All Objects)* from its popup menu.

Note that the axis labels of the data plot windows are implemented as (automatic) annotations. They are created automatically when the plot window is drawn and they are deleted when the respective data plot window is deleted. You can drag, edit or delete axis labels, but please note that the automatic versions re-appear if the plot window is redrawn. If you want to change an axis label permanently, you should create an annotation manually by choosing *Extras>Add Graphics Object>Annotation* from the canvas popup menu. Make sure that you save the configuration after defining the new annotation and delete the automatic axis annotation before printing or writing PostScript files.

12.2 Lines and Polygons

You add straight lines, polylines and polygons to the map, data plots or canvas by choosing *(Extras>)Add Graphics Object>Line, ...>Polyline* or *...>Polygon* from the map, data plot or canvas popup menus. In all three cases the cursor changes to a cross hair and you should proceed by specifying the nodes of the object. For a "Line" you must define starting- and endpoint: move the cross-hair to the start of the line and click the left mouse button, then move to the end-point and click the left button again. For Polyline or Polygon you may define up 1000 points. Note that polygons are closed automatically by ODV. If you want to delete a point, move the cross hair close to it and click the right mouse button. You end the definition of polygon or polyline points by pressing ENTER.

Once you have specified the nodes of the line, polyline or polygon, ODV presents a dialog box that lets you define color, width and type of the (poly)line and the fill-color of the polygon (ignored for Line and Polyline; choose "none" as fill-color to avoid filling of the polygon). Also note that lines wider than 1 pixel are always solid on many screen and printer devices. However, the requested line-type is always honored in ODV PostScript files. Polylines and polygons may be smoothed by checking the *Bezier smoothing* box.

12.3 Rectangles and Ellipses

You add rectangles (squares) and ellipses (circles) to the map, data plots or canvas by choosing *(Extras>)Add Graphics Object>Rectangle,* or *...>Ellipse* from the map, data plot or canvas popup menus. A red zoom rec-

tangle will appear that represents the bounding box of the new rectangle or ellipse. The zoom rectangle can be moved and resized, press ENTER to accept a setting. A dialog box appears that lets you define properties of the rectangle or ellipse (for details see Lines and Polygons).

12.4 Symbols

You add symbols (dots, squares, diamonds, triangles, inverted triangles, stars, crosses, pluses) to the map, data plots or canvas by choosing *(Extras>)Add Graphics Object>Symbol* from the map, data plot or canvas popup menus. A cross-hair cursor will appear, and you should move it to the location where the symbol should appear. Then click the left mouse button. The *Symbol Properties* dialog box appears and lets you set various symbol properties.

12.5 Symbol Sets and Legends

You can highlight a subset of the data points in a plot window or a subset of stations in the map by assigning a symbol to the selected data points (symbol-set). To create a symbol-set for a data window or the map, move the mouse over this window and choose *Extras>Add Graphics Object>Symbol Set*. The symbol set selection dialog box appears and lets you select the subset of data points (specify cruise labels, stations and/or individual samples). Press the << button to add the points to the list of selections. Press *OK* once all desired points are selected. Then the symbol set properties dialog box appears which lets you define the symbol characteristics. A symbol set can have a descriptive text (legend), which will automatically be added to the legends of the respective window (check the *add to legends* box). Unlike other graphics objects, symbol sets cannot be dragged because they are associated with the selected data points. You can change all properties of a symbol set at any time by moving the mouse over any one of its symbols, clicking the right mouse button and choosing *Edit Graphics Object*.

If a data window or the map contain symbol sets with the *add to legends* option switched on, a legend box containing the symbol and legend text of all symbol sets for this window appears. Legend sets can be dragged to different locations and their properties (the size of the legend box is modified by changing the font size for the legend text) can be modified at any time (move mouse over legend set, click right mouse button and choose *Edit Graphics Object*).

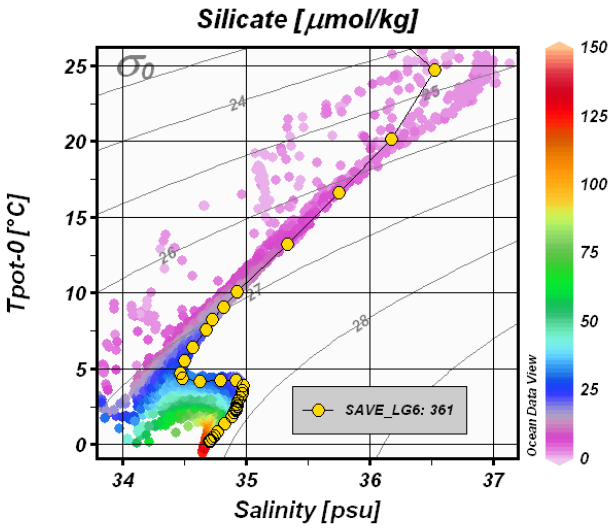


Figure 12-1: Sample scatter plot using symbols sets and legends to highlight the data of a particular station

13 More …

13.1 Gazetteer of Undersea Features

ODV can be used to identify undersea features like seamounts, ridges, fracture zones, troughs, basins, etc. To invoke the gazetteer option, choose *Extras>Gazetteer* from the map popup menu (or press Ctrl-g while the mouse is over the map). The gazetteer dialog box is shown and lets you select a specific database, lets you specify feature selection criteria as well as size and color of the gazetteer marks drawn by ODV. When you press the *Switch On* button (or *Update*, if you have modified the gazetteer settings), the information from the selected gazetteer database is loaded, and the feature positions are marked in the map. Moving the mouse close to a feature point invokes a popup window displaying the name of the feature. To switch off the gazetteer marks, invoke the gazetteer dialog box again and press the *Switch Off* button.

A number of gazetteer files are provided with the ODV distribution. These include: (1) *GazetteerGEBCO.gzt* from the International Hydrographic Bureau (IHB), (2) *GazetteerBGN.gzt* from the US Defense Mapping Agency, and (3) *WHP_Sections.gzt*, which is a compilation of the sections occupied during the WOCE Hydrographic Programme. You can produce feature subsets by specifying a feature type and/or feature name substring using the gazetteer dialog box. Note that the name and type selections are case-insensitive. Use the gazetteer feature selection if you know the name of a feature (or part of the name) and want to identify its location (note that you might have to open the map to global extent in order to see the feature mark). Gazetteer settings are not saved in configuration files. Whenever you open a collection, the gazetteer option is switched off initially and you have to switch it on in order to use it.

Gazetteer files can be edited and extended. You can also create your own, new gazetteer databases. In order to use a private gazetteer with ODV, the file must have the extension .gzt, it must be located in the ODV gazetteer directory (normally: c:\Program Files\Ocean Data View (mp)\include\gazetteers) and its format must satisfy the specifications below:

The first line of the file must start with % GZT01: followed by the name of the file.

Then there are 7 lines starting with % and containing arbitrary comments.

The next line must be: Feature;Type;No;East-Longitude;North-Latitude; there has to be one blank line following.

The rest of the file contains the actual item definitions. Each feature is listed on a separate line.

The name of the feature, its type, the number of longitude/latitude points and the longitude/latitude entries are separated by semicolons ";". Longitude is specified in degrees East (0-360). The number of longitude/latitude points can be up to 1500, and the length of a line may be up to 200,000 characters.

13.2 Drag-and-Drop

On most platforms you can drag and drop ODV supported files on the ODV window or icon. Depending on the extension of the dropped file, ODV will perform the following actions:

.var: close current collection or netCDF file and open dropped one.

.nc or *.cdf*: close current collection or netCDF file and open dropped netCDF file.

.txt (ODV spreadsheet files),
.o4x (ODV list files),
.csv (WOCE WHP exchange files),
.jos (Java Ocean Atlas spreadsheet files):
import data from dropped file into currently open collection. If no collection is open when the file is dropped, ODV creates a new collection in the directory of the dropped file and imports the data into the newly created collection.

On all platforms, ODV supported file names can also be used as command line arguments. Start ODV from any terminal window by typing: odvmp [file name[.extension]]. Note that for file name you either use absolute pathnames or pathnames relative to the directory from which you start ODV. If you use a relative pathname, "." and ".." are not allowed. You can use command line arguments to …

1. start ODV and open an existing collection: use the collection name for file name. If you omit an ex-

tension, the default .var is used.

2. create a new collection and import data: use the name of the data file (must be one of ODV's import types, e.g., .o4x, .txt, .csv, .jos) to be imported for file name. In this case you must provide the extension. ODV will create a new collection in the directory of the import file and will import the data from the file. The collection variables are determined from information in the data file.

13.3 ODV Command Files (Batch Mode)

You can store commands for frequently used operations, such as opening a collection, loading specific configuration files and creating graphics or data output files in ODV command files. ODV command files can be executed at any time using the *File>Execute Command File* option or using the "–x *cmd_file*" command line option. The default extension of ODV command files is *.cmd.* The default location is the directory *odv_local/cmd_files* in the user's home directory. Create directory *cmd_files*, if it is not already present and place your command files in this directory.

The following commands are currently supported in ODV command files:

`set_base_directory` ***base directory***

Define a base directory. All subsequent file names must be either absolute pathnames or names relative to *base directory*.

Example: `set_base_directory c:/ewoce/data`

`open_collection` ***collection***

Open collection *collection*.

Example: `open_collection c:/ewoce/WoceBtl.var`

`open_netcdf` ***netCDF file, nce file***

Open netCDF file *netCDF file* using emulation from file *nce file*.

Example: `open_netcdf c:/netcdf/wind.nc, c:/nce_files/abc.nce`

`load_cfg` ***cfg file***

Load configuration file *cfg file*.

Example: `load_cfg c:/cfg_files/abc.cfg`

`set_annotation_style` ***ptSize, textColor, bckgrdColor, frameColor, frameWidth***

Set the style of text annotations subsequently created with `create_annotation`. *`ptSize`* is the font size in points, *`textColor`* is the color of the text, *`bckgrdColor`* is the background color of the text bounding box, *`frameColor`* is the frame color of the text bounding box, and *`frameWidth`* is the width of the frame around the text bounding box. All colors are specified as index values into the current color palette. Specify `–1 for` *`bckgrdColor`* and/or *`frameColor`* to avoid drawing of a background box or frame. Note that all arguments to `set_annotation_style` are integers. Default values are: 16, 0, -1, -1, 0, which will produce 16pt black text without box or frame.

Example: `set_annotation_style 24, 8, 7, 0, 1`

`create_annotation` ***iw, x, y, orientation, textAlign, "text"***

Create a text annotation *`text`* for window *`iw`* at position *`x, y`* (window *`iw`* coordinates) oriented along *`orientation`* degrees measured counter-clockwise from positive x-axis. *`textAlign`* determines the alignment of the text relative to (*`x, y`*): center_center 0, center_top 1, center_bottom 2, right_top 3, right_bottom 4, left_top 5, left_bottom 6, right_center 7, left_center

8. Note that *iw* and *textAlign* are integers, *x, y,* and *orientation* are floats. Note that the annotation text has to be enclosed in "" characters.

Example: `create_annotation -1, 10., 8., 30., 0, "Some Text"`

export_data ***data file***

Export the data of the current station set to file *data file* using the generic ODV spreadsheet format.

Example: `export_data c:/output/odv_data.txt`

export_graphics ***iw, graphics file, dpi***

Save graphics of window *iw* in file *graphics file* using a resolution of *dpi* dots-per-inch. Use *graphics file* extensions .eps, .gif, .png or .jpg for PostScript, GIF, PNG or JPEG output, respectively. Although the *dpi* argument is not used for PostScript, a *dpi* value must still be provided.

Example: `export_graphics –1, c:/output/odv_graph.eps, 300`

quit

Terminate and exit ODV.

Example: `quit`

In all file-names above you should use a slash "/" as directory separation character for platform independence. Once a *base directory* is defined by `set_base_directory,` all subsequent relative filenames are considered relative to *base directory*. If no *base directory* is defined and a collection or netCDF file has been opened, relative filenames are considered relative to the collection or netCDF directory. Multiple arguments must be separated by commas "**,**". The window index parameter *iw* may have the following values: -1 (graphics canvas), 0 (map), positive integer (data plot *iw*). Lines in ODV command files may not exceed 255 characters in length. Lines with # as first character are treated as comments and are not executed.

13.4 Using Patches

You can define water-mass patches by specifying polygons in the X/Y space of any data plot currently displayed on the screen. To do so, move the mouse over the data plot that you want to use for definition (e.g., theta/S plot) and click the right mouse button. From the popup menu choose *Define Patch* (note that the cursor changes to a cross-hair) and define the nodes of the patch-polygon by clicking the left mouse button at the node positions (you delete points by moving the mouse close to them and clicking the right button). Terminate definition of the polygon by pressing Enter or double-clicking the left mouse button. Note that the polygon is automatically closed by ODV. ODV then prompts you for a patch name (no extension) and writes the patch definition to a file in the collection directory.

Once you have defined one or more water-mass patches for a collection, you can use them to compose and activate the derived variable *Patches*. Choose *Derived Variables* from the canvas popup menu and select *Patches* from the *Choices* list. You can compose the Patches variable by selecting one or more of the available water-mass patches (defined previously as described above) into it. Press *OK* when you are done. To evaluate the Patches variable for a given sample, ODV determines whether the sample is inside one of the patch-polygons selected into the variable, and (if found) assigns the number of the respective patch as Patches value. If the sample is outside all the selected patches, its value is set to the missing data value.

Like all other variables (basic or derived) you can use the Patches variable on any axis of any data-plot. Use it, for instance, as Z-variable along sections or for iso-surface variables in order to display the spatial extent of specific water masses (see plot).

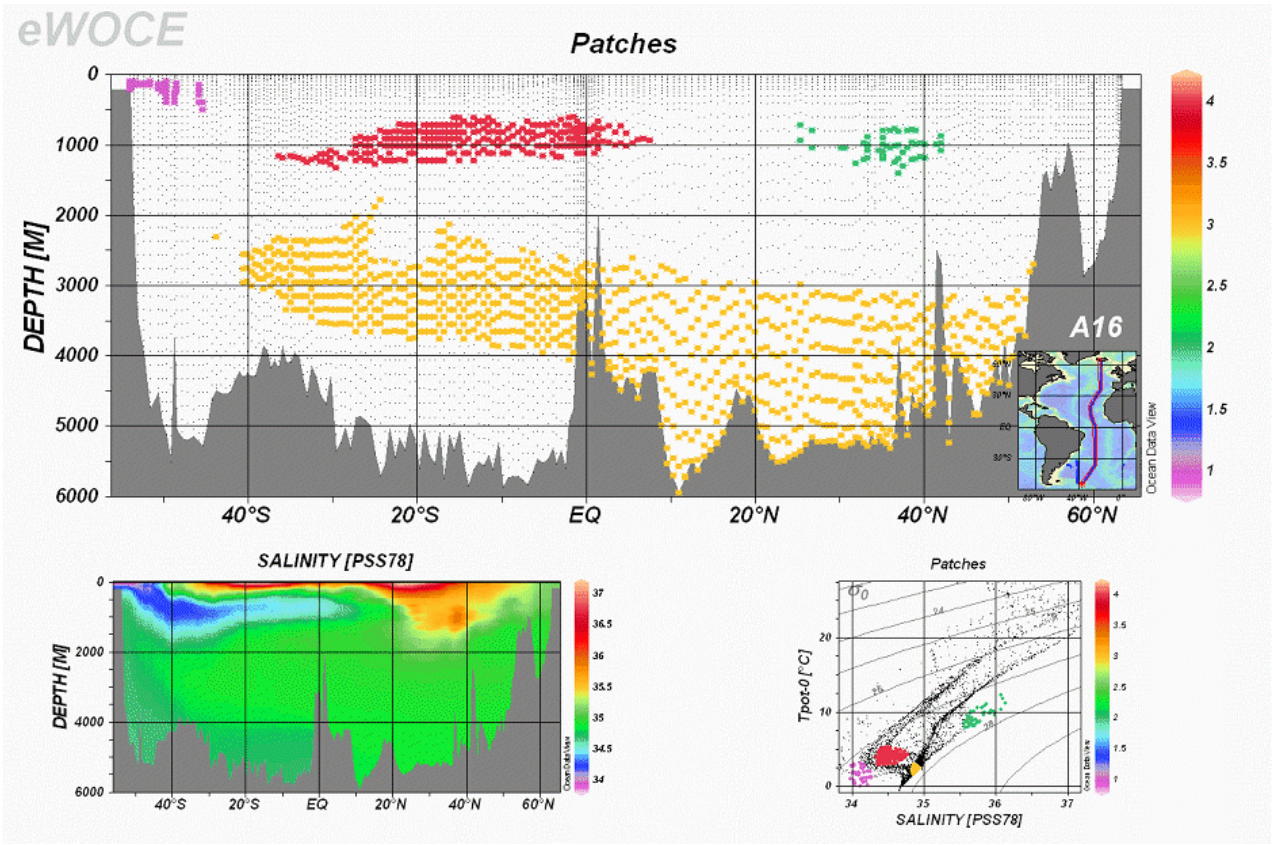


Figure 13-1: Using patches to identify the extent of water masses

13.5 2D Estimation

For data plots that currently use the VG Gridding display option you can perform estimation of Z-values at arbitrary, user-specified X-Y points by choosing the *Extras>2D Estimation* option from the respective data plot popup menu. The estimated Z-values are weighted averages of nearby data points using the X and Y averaging length scales from the current VG Gridding settings. Note that the results depend on the magnitudes of the averaging length scales: large length scales result in smooth fields, whereas small scales allow maintaining small-scale features. Also note that the length-scales are specified in permille of the current X and Y ranges. Changing the axis ranges by zooming or enlarging will therefore change the absolute averaging length scales and also changes the *2D Estimation* results. Use the data plots Display Options dialog to adjust the length scales until you are satisfied with the distribution displayed in the data plot. Then invoke the *Extras>2D Estimation* option.

ODV will prompt you for a file (called *input file* in the following) with the X-Y coordinates of the points for which estimation is requested. This file has to be prepared prior to invoking the *2D Estimation* option. It has to be in plain ASCII format with one X-Y pair per line, and the X and Y values must be separated by one or more spaces. The number of points is unlimited. For each point in the input file ODV will estimate a Z-value, and will write the estimated values together with the respective X and Y coordinates to an output file. Name and location of the output file may be specified by the user. The default name is the input file name appended with *.est*, and the default location is in the same directory as the input file. Each line contains the X, Y, and Z values as well as an estimation quality indicator. A quality indicator value of *0* indicates an acceptable estimate, whereas *8* indicates a bad estimate. A Z value of *-1.e10* indicates that the X/Y point is outside the current domain.

13.6 Editing Data

You can edit the station header information as well as the data values of the current station and save the modified values in the collection data files on disk.

Header information

To modify the station header information of the current station, move the mouse over the ODV text-window, click the right mouse button and select *Edit Header*. Then make your changes in the dialog box that appears and press *OK* to save the changes in the collection files. Press *Cancel* to discard your modifications and leave the collection files unchanged.

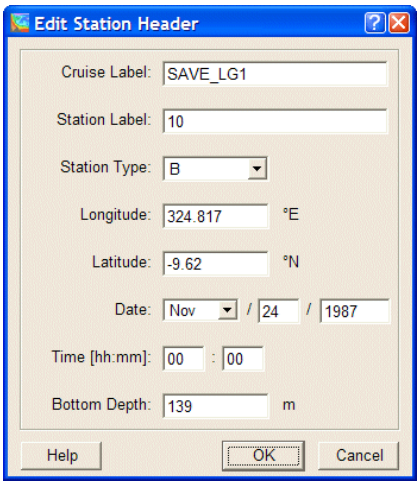


Figure 13-2: The station header dialog box

Station data

To modify station data for a given variable move the mouse over the respective variable in the ODV text-window. Then click the right mouse button and select *Edit Data* (you can also simply press *e* while the mouse is over the respective variable). ODV will show a dialog box that lets you change data values and quality flags for the current sample (initial selection) or for a user defined sample subset. You can define a sample subset in the data list by pressing the standard extended selection keys *Ctrl* and *Shft* while left-clicking the mouse. Click on any sample and press *Ctrl-A* to select the whole profile.

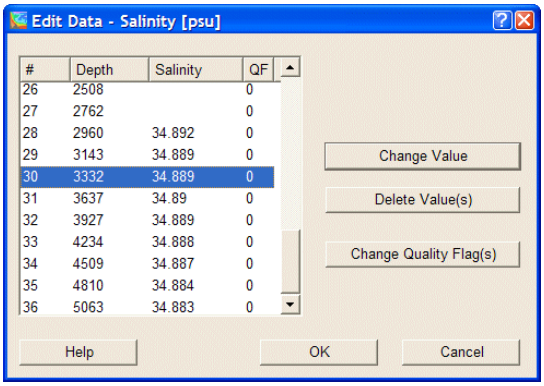


Figure 13-3: The data edit dialog box

If you have selected a single data item you can change its value by clicking on the *Change Value* and entering a new numerical value. If you have selected more than one sample in the data list, the *Change Value* button is deactivated. Pressing the *Delete Value(s)* button removes the data values of all selected samples. You should use this button with great care, because the original data values will be lost permanently. It is strongly suggested to leave the actual data value unchanged and to modify the data quality flag(s) of the selected samples instead. This is done by clicking the *Change Quality Flag(s)* button and selecting a new quality flag from the list of available flags. Pressing *OK* saves the changes to disk, pressing *Cancel* aborts the edit session and leaves the station data in their original form.

Note that you can select data using their quality flags (see the sample selection criteria section for more infor-

mation). Also note that edit operations are logged in the .log file of the collection. The .log file can be viewed using the *Utilities>View log File* option.

13.7 Changing the Color Palette

You can change the color palette that ODV uses for scatter, section and iso-surface plots using *Display Options* from the data plot popup menu and selecting one of the available palette files in the *Palette* combo box. ODV will redraw the data window using the new palette. Note that on high or true color systems you can use different palettes for the different data windows, on systems with only 256 colors all data windows use the same palette (the last one chosen).

On Windows you can create new color palettes or modify existing palettes by means of the PalEdt.exe program in the ODV binaries directory (normally c:\Program Files\Ocean Data View (mp)\bin_w32). PalEdt.exe can be invoked from ODV by choosing *Utilities>Invoke Palette Editor*.

ODV-style color palettes define 177 colors:

- 0-15: basic colors (used in ODV STATION mode); color 8 used for section topography;
- 16-31: gray-scale; color 31 used as background color of ODV plot windows;
- 32-144: main palette used for color-shading;
- 145-160: colors used for map bathymetry and continents;
- 161-176 colors used for map land topography.

13.8 General Settings

You can customize general ODV settings such as the graphics and text fonts that ODV uses, or the “good coverage criteria” with the *Configuration>General Settings* option of the main menu.

***Font**:*
Choose a font and various font properties and set the global font scaling factor *f*. Increase the value for *f*, if you want larger graphics text and axis annotations, or decrease it otherwise. Note that the more exotic fonts might not be supported in ODV’s PostScript output.

The *Text Window>Font Size* entry determines the font size used for ODV’s text window, dialog boxes and popup windows.

***Canvas**:*
Adjust the width and height of the ODV graphics canvas, e.g., the white area onto which the map and data plots are drawn. Enlarge the graphics canvas if for a maximized ODV window there are gray areas below and/or to the right of the current canvas. Shrink the graphics canvas if for a maximized ODV window there are scroll-bars on the X and/or Y axis of the canvas. Note that you have to exit and restart ODV for size changes to take effect.

Print:
Check the *Show Collection Info* box if you want the ODV time-stamp and collection/configuration info on printouts.

Good Coverage Criteria:
Some ODV operations, like for instance interpolation on standard depths or calculation of various derived variables require that there are "sufficient" input data available. Dynamic height, for instance requires temperature and salinity, and the respective profiles should not have too wide data holes. Using the Good Coverage Criteria dialog box you can set and modify the test criteria. These criteria are applied to any variable required for a specific operation. If one or more required variables fail the test, the respective operation is not performed.

# Obs	number of required observations per station;
Fraction >	percentage of samples that must contain data for a given variable;
delta-Z..	specifies the depth dependent tolerable gap between data points.

Program Locations:
Enter the full paths of your Web browser (needed for ODV help) and text viewer (needed for viewing text files).

13.9 Data Statistics

You can obtain statistics information of the data shown in an arbitrary plot window or the map by using the *Extras>Statistics* option from the data plot popup menu of the respective plot or from the map popup menu. The window statistics dialog box (see below) will appear and show mean, standard deviation as well as minimum value and maximum value for the X, Y, and (if present) Z variables of the respective window. Note that mean and standard deviation are calculated using the currently visible data only, while minimum and maximum are based on all available data.

ODV will automatically perform a linear regression of the X and Y data and displays the parameters of the resulting least-squares line. Also shown are the regression coefficient, the root-mean-square difference of the Y data from the line and the total number of data points used for the regression. Note that only the currently displayed data points are used for the regression. You can add the least squares line to the data plot by pressing *Show Fit*. Note that the line is implemented as a graphics object. You can modify the line style, and you can delete the line when no longer needed.

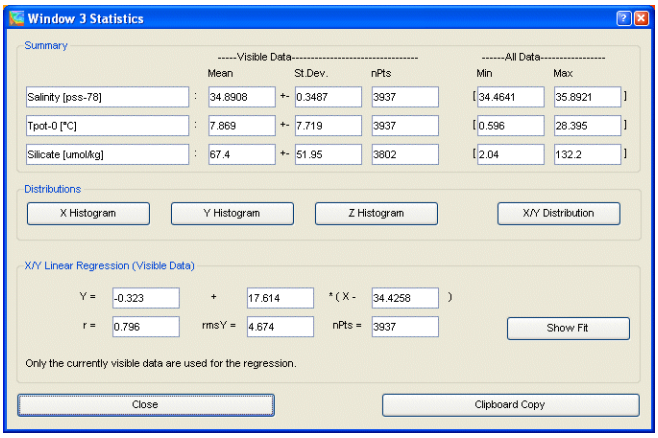


Figure 13-4: The statistics dialog box

You obtain distribution histograms of the X, Y, and (if present) Z data by pressing on the respective *Histogram* button. An example histogram is shown below. Note that the histogram is based on the currently visible data only (see example below).

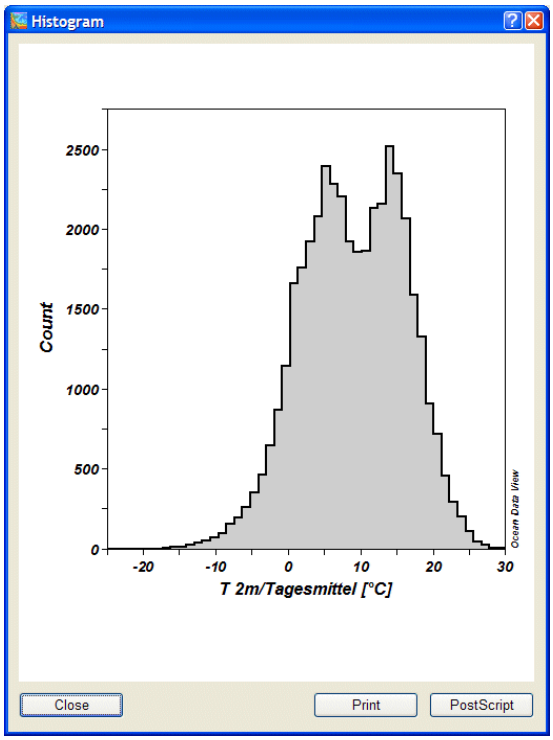


Figure 13-5: A sample data histogram

You obtain a plot of the data distribution in X/Y space by pressing the *X/Y Distribution* button (see example below: the figure shows the number of XBT temperature profiles from the WOCE Upper Ocean Thermal programme; data are available from http://www.ewoce.org).

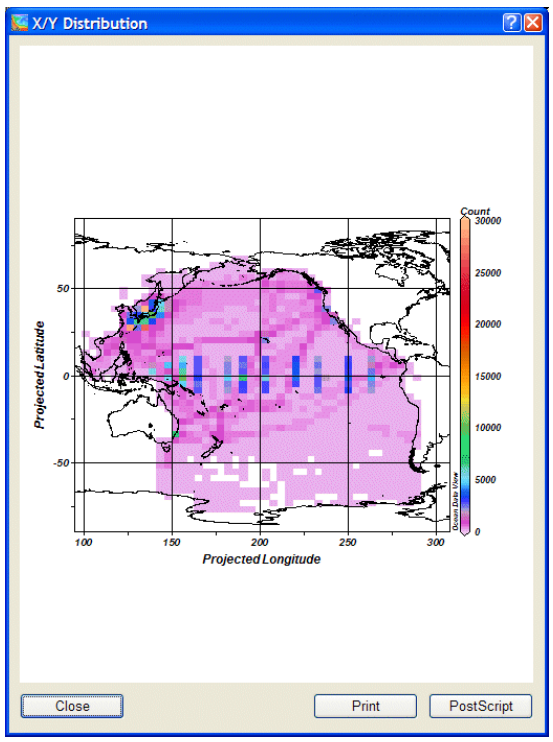


Figure 13-6: A sample data distribution plot

13.10 Temporal Data Distribution Plots

You can produce plots of the temporal distribution of the currently selected stations (by months and years) by choosing *Extras>Temporal Distribution* from the map menu (see example below).

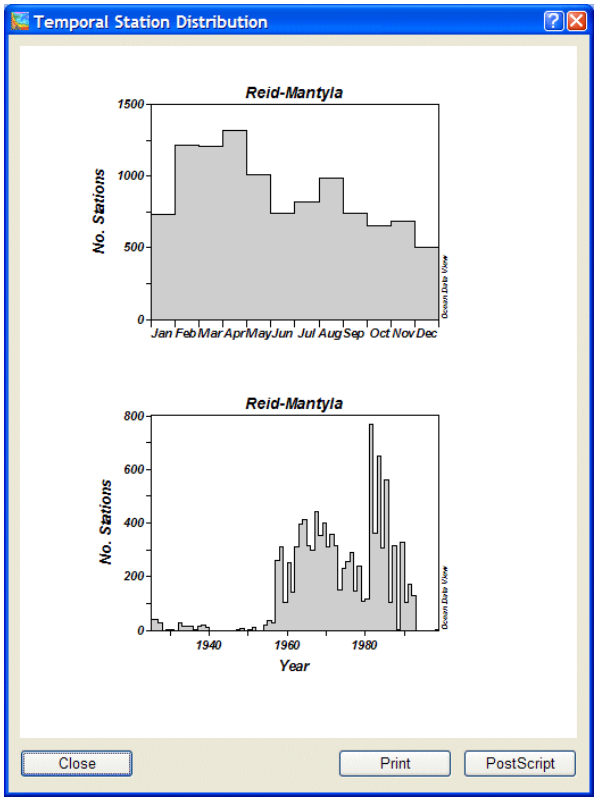


Figure 13-7: Temporal data distribution for the Reid and Mantyla data collection

13.11 Animations

ODV allows lets you produce animated GIF files of the map or any data plot window by right-clicking on the respective window and choosing one of the options *Extras>Animation>Header Time*, or *Extras>Animation>Validate Variable*, or *Extras>Animation>Isosurface*. Then follow the instructions below.

(1) Extras>Animation>Header Time:

Specify a start date t_0, the interval step *dt* (in days), the number of frames *n* to be produced and the interval type. ODV will then construct *n* time intervals and use the respective start and end dates for the *Date/Time* selection criteria.

Depending on the selected interval type, the start and end dates of interval *i* (*i=0,…,n-1)* are defined as follows:

Interval Type	**Start of Interval *i***	**End of Interval *i***
Zero Width	$t_0 + i \cdot dt$	$t_0 + i \cdot dt$
Fixed Width	$t_0 + i \cdot dt$	$t_0 + (i+1) \cdot dt$
Fixed Start	t_0	$t_0 + (i+1) \cdot dt$
Fixed End	$t_0 + i \cdot dt$	$t_0 + n \cdot dt$

For each such time interval, the map will be re-build, including only those stations from the respective time window. If a data-plot animation is requested, the data plot will also be re-build using data from the current

station set only. The current map or data-plot snapshot will then be added to the animation file.

(2) Extras>Animation>Validate Variable:

This option is available for data plot windows only. Select a validate variable and specify a start value v_0, the interval step *dv*, the number of frames *n* to be produced and the interval type. ODV will then construct *n* intervals for the validate variable and use the respective start and end values for the *Validate Variable* selection criteria.

Depending on the selected interval type, the start and end values of interval *i* (*i=0,…,n-1)* are defined as follows:

Interval Type	**Start of Interval *i***	**End of Interval *i***
Zero Width	$v_0 + i \cdot dv$	$v_0 + i \cdot dv$
Fixed Width	$v_0 + i \cdot dv$	$v_0 + (i+1) \cdot dv$
Fixed Start	v_0	$v_0 + (i+1) \cdot dv$
Fixed End	$v_0 + i \cdot dv$	$v_0 + n \cdot dv$

For each such interval the data-plot will be re-build, including only those data from the respective validate variable interval. The current data-plot snapshot will then be added to the animation file.

(3) Extras>Animation>Isosurface :

This option is available for isosurface data plot windows only. Select a start value s_0, the interval step *ds*, and the number of frames *n* to be produced. ODV will then construct *n* isosurface values and will re-build the data-plot window for each such value. The current data-plot snapshot will then be added to the animation file.

For all animations ODV will draw an animation bar indicating the current animation interval. The animation bar is centered below the respective window.

14 Tips and Tricks

14.1 Data Quality Control with ODV

ODV facilitates the quality control of multi-parameter datasets. It allows automated value range checks for any stored variable and provides a large variety of easy-to-use interactive and visual methods for the identification and editing of outliers. In SCATTER and SECTION mode, ODV lets you easily identify outliers and questionable data in property/property plots containing all data from all stations shown in the map (SCATTER mode) or from all stations inside the current section band (SECTION mode). In both cases you can edit the numerical values of the spurious samples or set the associated quality flags by simply clicking on the respective data point in one of the plot windows and then invoking the *Edit Data* option of the variable that you want to modify. Note that all changes made to a data collection are logged in the collection .log file. The log record includes information about the sample that was changed, the date and time of the modification, the user who made the change and the computer on which the operation was performed. You can view the collection .log file at any time using the option *Utilities>View log File*.

In the example below, outliers for salinity and oxygen can easily be spotted in the plots showing the data of an entire cruise. Clicking on such an outlier point selects it as current sample, which can then be edited and/or flagged.

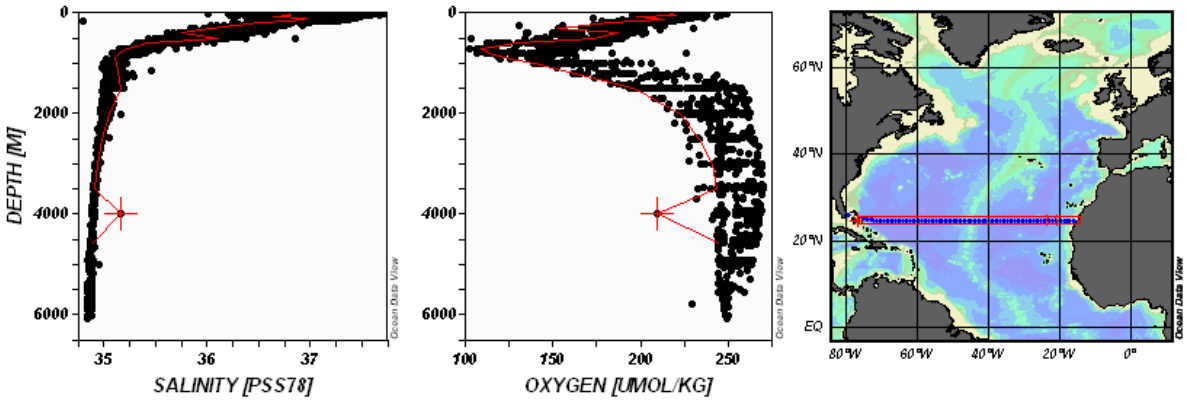


Figure 14-1: Identification of outliers for a zonal section in the North Atlantic

14.2 Visualizing Data from XYZ ASCII Files

Irregularly spaced or gridded data for some quantity Z at given X and Y coordinates are commonly provided in files using three-columns for the X, Y and Z values, respectively. Examples of such XYZ datasets are (1) maps of a given Z variable (X represents longitude, Y represents latitude), (2) vertical sections (X=along section coordinate, Y=depth) or (3) time-evolution plots (X=some geographical coordinate, Y=time or vice versa).

You can load all these XYZ files into ODV and you can analyze and display the Z data using the full suite of ODV functions. Note that the procedures described below can also be applied to data files with multiple Z variables, e.g., files with more than three columns.

Here is how to proceed if the XYZ file represents a map:

1. Create a new collection (choose a destination directory and collection name) with just two variables Depth [m] and Z-variable (use a descriptive label and appropriate units for the Z-variable),
2. Import the XYZ file by choosing *Import>ODV Spreadsheet* and selecting the XYZ file (note that you have to choose file-type *All Files*, if the extension of the XYZ file is not *.txt)*.
3. On the *Spreadsheet File Properties* dialog specify (1) the column separation character (the items from the header line should appear on separate lines in the *Column Labels* list), (2) the line number containing XYZ labels (keep 1, if no labels are provided), and (3) the line number of the first data line,
4. On the *Header Variable Association* dialog associate the X-variable with Longitude [degrees_east] and the Y-variable with Latitude [degrees_north],

5. On the *Import Options* dialog associate the Z-variable (source) with the second collection variable (target). Then click on the first collection variable (target), click on Use Default and specify the default depth value (use 0, if in doubt).

ODV will import the data from the XYZ file, and lets you operate on the data in the usual way. To create a page with a map of the Z-variable switch to SURFACE mode by clicking on the *SURFACE* mode tab. Modify display options as usual, if this is necessary.

14.3 Overlaying a Property Distribution with Contour Lines of another Property

With ODV, you can produce section or iso-surface plots where the distribution of one property (color shaded and/or contoured) is overlaid with contour lines of another property. Useful applications, of this technique are, for instance, density contours on top of any property section or depth contours on iso-surface or isopycnal distributions.

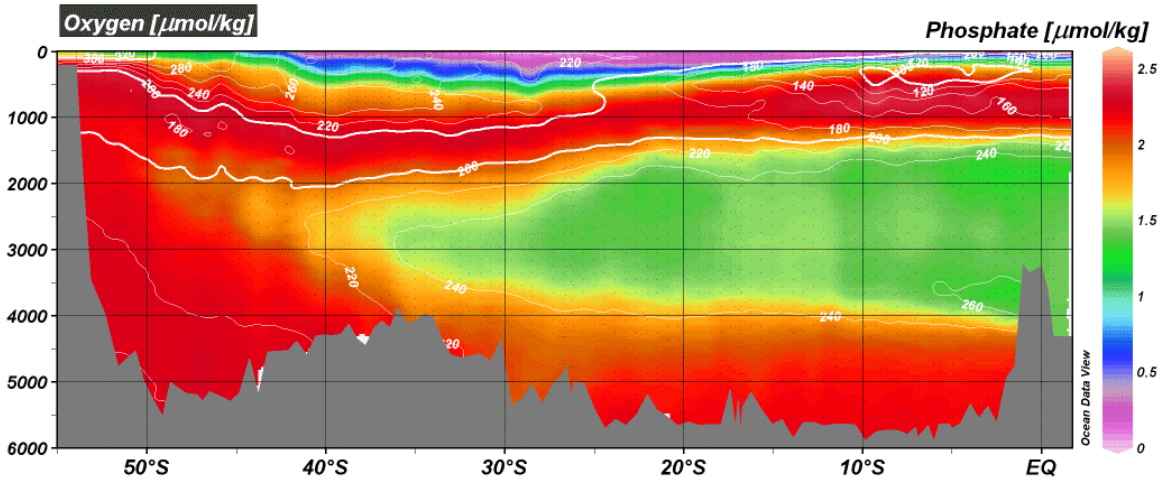


Figure 14-2: Oxygen contour lines on top of color shaded phosphate distribution

To produce such plots, follow these steps:

- In SECTION or SURFACE mode, switch to Window Layout mode by choosing *Window Layout* from the canvas popup menu.
- Setup the window for the underlying distribution (window *a*: define size and position; select a Z-variable for that window (property *A*)).
- Create an overlay window for window *a* by moving the mouse over window *a*, clicking the right mouse button and selecting *Create Overlay Window*. Now select the Z-variable for the overlay window *b* (property *B*). Leave *Window Layout* mode by choosing *Accept* from the *Window Layout* context menu.
- After ODV has redrawn the data plots, move the mouse over window *b*, right-click the mouse and select *Display Options*. Make sure that the *VG Gridding* button is checked and that *none* is chosen as background color (should be preset automatically). Then click on the *Properties* button. Uncheck the *Do Color Shading* item and proceed by defining contour lines . Use a color for the contour lines that will be clearly visible on top of the color distribution of property *A* (e.g., white or black). Click OK to accept the display option settings.
- ODV should now redraw the data windows *a* and *b*, and the contour lines of property B should appear on top of the distribution of A. Before printing or PostScript, PNG or JPG export, you should separate the labels of properties *A* and *B* by dragging the respective annotations (move the mouse over the label, hold down the left mouse button and move; note that this separation has to be repeated after redrawing). Alternatively, you can disable the automatic generation of axis labels (on the *Display Options* dialog uncheck the *Automatic Axis Labels* box) and create your own axis labels by adding annotations.
- If you are satisfied, save the configuration for later use (*Configuration>Save Configuration As*).

Note that for a window entirely overlain by another window (like window *a*), the only way to access and modify its properties is via the *Configuration>Window Properties* option from the main menu.

14.4 Pre-computing and Storing Neutral Density Values in Collections

Compared to most other derived variables that can be calculated easily and quickly on-the-fly, such as potential temperature, potential density, Brunt-Väisälä Frequency and others, the calculation of neutral density is computationally expensive and relatively time-consuming. While this is not a problem for small data collections or when plotting only a small number of stations, using on-the-fly neutral density calculations with large collections and on long sections can be slow and inefficient. If you are working with large datasets and need neutral density regularly, you should consider to pre-compute neutral density and store the results in collection files on disk. You can then use the pre-computed values from the disk files. Please note that the stored neutral density values need to be re-computed whenever you change depth, temperature and/or salinity values in the collection (e.g., after data edits or calibration changes). It is your responsibility to repeat the neutral density pre-computation described below.

To create a new collection with pre-computed neutral density values for all stations or a station subset of an existing data collection follow these steps:

1. Open the existing collection and select the stations to be included in the new collection with pre-computed neutral density. If you want to process the entire collection, make sure you have a global map and the number of selected stations is identical to the number of stations in the collection (e.g., two numbers at the beginning of line 1 in ODV's text window should agree).
2. Define *Neutral Density* as a derived quantity using option *Derived Variables* from the canvas popup menu.
3. Export the station data including neutral density to an ODV spreadsheet file, by choosing *Export>ODV Spreadsheet*. Specify a name for the new dataset (denoted as *xxx.txt* in the following) and make sure that *Neutral Density* is selected for output in the *Select Variables for Output* list. The missing value string can be left blank.
4. Use *xxx.txt* to create a new collection by simply dragging and dropping this file on the ODV desktop icon (Windows and some other platforms) or by starting ODV from a terminal window with "odvmp *xxx*.txt" (Unix, Linux, Mac OS X). The newly created collection *xxx* will have *Neutral Density* as one of its basic variables stored in the disk files.

14.5 Using ODV Graphics in Publications and Web Pages

ODV graphics files of the entire ODV canvas or individual data plots can easily be included in print documents, posters or on Web pages.

To create GIF, PNG or JPG files of the entire ODV graphics canvas or of individual plots press Ctrl-s while the mouse is over the canvas or the respective plot window and choose GIF, PNG or JPG as output type. Then specify the desired resolution of the graphics file (default: screen resolution) and use the GIF, PNG or JPG graphics files in your web pages or in text documents. For print documents you can either produce GIF and PNG files with high resolution, or you can use ODV PostScript (.eps) output instead.

A variety of typesetting and page design software supports the import of Encapsulated PostScript files (.eps) in mixed text/graphics pages (e.g., MS Word or compatibles, LaTeX, Adobe PageMaker, etc.). If you use the LaTex typesetting system, see the file Pssample.tex (usually in directory c:\Program Files\Ocean Data View (mp)\Samples) for an example on how to include PostScript graphics in TeX documents. Note that the required epsf and epsfig style files are also included in the samples directory.

If you use Word or PageMaker or other publishing software follow these guidelines: Compose your page as usual and insert the respective ODV PostScript file at the right position. Adjust the size of the figure appropriately. When you are done composing the page you can directly print the document on a PostScript printer. If no PostScript printer is available you need to have a PostScript printer-driver and the GhostScript/GhostView package (http://www.cs.wisc.edu/~ghost/aladdin/index.html) installed on your machine. In that case select the PostScript printer-driver as printer and redirect the output into a file. Open this file with GhostView and print to any printer connected to your system.

14.6 Making Cruise Maps

You can use ODV to create high quality stations maps for any given data collection using ODV's MAP mode (all stations or station subsets). Station maps can also be produced, even if you don't have access to the actual station data but only to the station meta-data (e.g., station postions, etc.). Here is how to proceed:

- In an empty directory on your disk create an ASCII file that will contain the geographic information of your cruise track. This file should have a descriptive name (e.g., CruiseTrack_xxx.txt, where xxx represents the name of your cruise) and it should comply with the generic ODV spreadsheet format specifications.

As first line of the file use the following header line (note that columns are TAB separated):

```
Cruise Station     Type       mon/day/yr      hh:mm     Longitude [degrees_east]
       Latitude [degrees_north]     Bot. Depth [m]     Dummy1      Dummy2
```

Immediately following the header line, add one data line for each station or cruise track node and provide the following information for the respective station or node:

Cruise	The name of the cruise
Station	Station label or number
Type	"B"
mon/day/yr	Station date or current date
hh:mm	Station time or "00:00"
Longitude [degrees_east]	Decimal longitude of station
Latitude [degrees_north]	Decimal latitude of station
Bot. Depth [m]	Bottom depth at station location or "0"
Dummy1	"0"
Dummy2	"0"

- On Windows systems drag-and-drop the prepared cruise track file on the ODV(mp) desktop icon; on all other platforms open a terminal window, change directory to the directory containing the cruise track file and start ODV from the terminal window with the cruise track file name as a command line argument (e.g., `"odvmp CruiseTrack_xxx.txt").`
- In ODV switch to MAP mode and zoom into the map to define the domain of interest. Specify size and color of the station dots and define the annotation style using the map Display Options. Highlight and annotate specific stations by double-clicking on them or use Extras>Add Graphics Objects>Symbol Sets from map popup menu to highlight and/or connect stations.
- Add new stations to the end of the cruise track .txt file, if necessary, and drag-and-drop the updated cruise track file on the ODV(mp) desktop icon (Windows) or invoke ODV using the cruise track file name as a command line argument (all other platforms).

14.7 Preparing Custom Coastline and Bathymetry Files

ODV comes with a coarse resolution global set of coastline and bathymetry files (GlobLR). Higher resolution versions of coast/bathymetry data are available as optional packages for the whole globe (GlobHR) or for selected regions (Baltic, BayOfBiscay, MedHR, and MeditHR). If you need high-resolution representations of coastline and bathymetry for a region not included in the ODV distribution and if you have such high-resolution data available, here is how to produce ODV usable files.

Preparing New Files

The data for the coastline and bathymetry contours must be in separate files. Use *World.coa* as name for the coastline file. The names of the bathymetry files must follow the xxx*m.coa* scheme, where xxx represents the depth value of the respective contour (no white space between the depth value and the *m*; example: *1000m.coa*). For a sample *.coa* file see the *samples* directory of your ODV installation.

The latitude/longitude coordinates of the coastline or depth contour are stored in individual polygon segments (see Figure below). The first n_S nodes of a segment represent a part of the actual coastline or bathymetry contour. This part of the segment is stroked when the outline of the contour is requested. In addition, each segment can have an optional, second part which will not be stroked but is only used to properly close the segment. Segments that also contain this second part can be filled and/or stroked. The total number n_T of nodes in any segment must not exceed 1500. If a segment has no second part, the number of stroke points n_S must be equal to n_T.

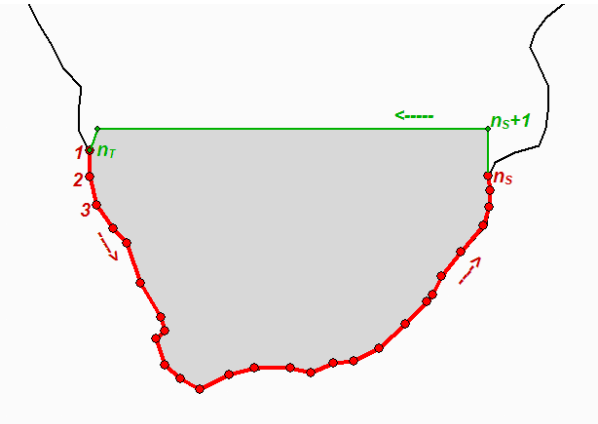


Figure 14-3: Schematic diagram of an ODV coastline/bathymetry segment.

Latitude/longitude coordinates are decimal values: longitude is in degrees East (0 – 360) and latitude is in degrees North (-90 – 90). A polygon segment in a *.coa* file is specified as follows:

n_T n_S

lat_1 lon_1

.....

lat_{nT} lon_{nT}

where n_T is the total number of vertices for this segment and n_S is the number of "true" coast/bathymetry vertices. n_T may be larger than n_S, in which case vertices n_S +1 .... n_T are used to close the segment (land-side closure). These extra vertices are not shown when the segment is stroked. Note that both, n_T and n_S, must be smaller than 1500. On the line following the last vertex of a segment, the next segment is started by specifying its n_T and n_S values. There is no blank line between segments. To indicate the end of the file put "0 0" in the last line of the file. *.coa* files have to be converted to binary format (*.cdt* files) before they can be used by ODV. A *.coa* to *.cdt* converter (*coa2cdt.exe*) is included in the ODV distribution package for Windows. To use the *coa2cdt* converter do the following:

1. In the directory containing the *.coa* files create a file *coa2cdt.inp* and enter the names of the *.coa* files to be processed. Put one file name per line and omit the *.coa* extension.
2. In a DOS box change to the respective directory and execute *coa2cdt.exe*. Make sure the *coa2cdt.exe* executable is in your path or in the *.coa* directory. Also make sure that the .coa files satisfy the .coa format, as described above.

The *.cdt* files created by *coa2cdt.exe* are platform-independent and can be used on all supported platforms.

Please note that if you want to fill the bathymetry and coastlines, you have to close all polygons in the *.coa* files, and the interior of the polygons must represent the areas that are shallower than the respective depth contour or coastline. If your depth contours or the coastline does not consist of closed polygons, you can still use them with ODV, however, you should select a line drawing mode and avoid filling in those cases. Use the *Display Options* menu of the map to change display settings accordingly (see *Using New Files* below).

Installing New Files

When installing the binary version of coastline-, bathymetry-, topography and overlay files follow these instructions:

- Create a new subdirectory of the ODV *coast* directory (normally: c:\Program Files\Ocean Data View (mp)\coast) and choose a descriptive name for it (e.g., GulfOfMaine). This directory is the base directory of the new file series. In the new directory create subdirectories *bathymetry*, *topography*, and *overlays*.

- Copy the coastline file (normally called *World.cdt*) into the series base directory (e.g., c:\Program Files\Ocean Data View (mp)\coast\ GulfOfMaine).
- Copy all bathymetry files (e.g., 100m.cdt, 500m.cdt, etc.) into the *bathymetry* subdirectory, all topography files into the *topography* directory and all general purpose overlay files (rivers, lakes, borders, etc.) into the *overlays* directory. If no topography and/or overlay files are available the respective directories remain empty.

Using New Files
To use the newly installed files in ODV maps do the following:

- Invoke the map *Display Options* dialog box (e.g., right-click the mouse while over the map and choose *Display Options*) and select the *Layers* tab.
- Choose the newly installed series name (e.g., GulfOfMaine) in the *Series* combo-box.
- Compose the layer-set(s) of interest by selecting a layer-set (e.g., Ocean Bathymetry) and then pressing *Compose*. Select the contour files that you want to use in the *Available* list, set the desired stroke and fill properties and finally press << to add the files to the *Selected* list (note: if you forget to press << no file is added). To remove files from the *Selected* list select them and press >>.

When specifying drawing characteristics follow these rules:

(a) If the features should be outlined by lines (stroked), choose the appropriate line-width, -type and –color or choose *none* as color, if you don't want outlines. Note that due to limitations of the operating system, on some Windows versions thick lines will always be drawn as solid lines on the screen and in GIF, PNG and JPG output files. ODV PostScript files, however, honor your selection for any line-width.

(b) If the features should be filled choose the appropriate Fill color or *none*, if you don't want filling.

If you choose *automatic* for line and fill colors, ODV will use default colors. Note that for some layer sets *automatic* defaults to *none*. Also note that some feature files like rivers or borders should not be filled and you should explicitly set the fill color to *none*.

ODV processes the layer sets in the order as listed in the *Display Options* dialog box. For a given layer set it draws the individual layers in the order in which they appear in the *Selected* list (note that ocean bathymetry and land topography layers are sorted automatically when they are added). You should define sea-ice distributions in the *pre-Coastlines* set and lakes, rivers and borders in the *post-Topography* category.

15 Appendix

15.1 ODV Directory Structure

The default installation directory for ODV is *c:\Program Files\Ocean Data View (mp)* on Windows and */usr/local/odvmp* for Unix (indicated as <*odv_root*> below; for Unix replace \ by / in the following). The installation directory is the root for a number of subdirectories containing files of specific type. Installation files that may be modified by the user, such as macro files, palette files or sample data collections, are installed in subdirectory *odv_local* under the user's home directory (indicated as <home>).

<*odv_root*>\bin_w32 on Windows platforms, ...or...
<*odv_root*>\bin_linux-i386 on Linux i386 platforms, ...or...
<*odv_root*>\bin_solaris-sparc on SUN Solaris Sparc platforms, ...or...
<*odv_root*>\bin_irix6.5_mips on SGI Irix platforms, ...or...
<*odv_root*>\bin_aix-powerpc on IBM AIX powerpc platforms, ...or...
<*odv_root*>\bin_macx on Mac OS X platforms:
ODV executable, help files, and PostScript preamble file.

<*odv_root*>\coast\GlobLR:
Low-resolution coastline and topography files for the whole globe.

<*odv_root*>\coast\GlobHR:
High-resolution coastline and topography files for the whole globe (available as optional package).

<*odv_root*>\doc:
ODV html help files (pdf version available from ODV web page).

<*odv_root*>\include:
Default directory for ODV include files (e.g., ETOPO2 global topography available as optional package). Note that there are several sub-directories containing other files of a given type.

<*odv_root*>\include\atmhist:
Concentration histories of various atmospheric trace gases.

<*odv_root*>\include\gazetteers:
ODV gazetteer database files.

<*odv_root*>\samples:
Directory for ODV sample files. Use these files as templates for data import or macro files.

<*home*>\odv_local\data:
Default base-directory for ODV data collections. You can place your data collections anywhere on disk or CD-ROM, however, it is recommended that you create individual sub-directories for every collection that you maintain.

<*home*>\odv_local\data\SAVE:
Sample ODV data collection containing the South Atlantic Ventilation Experiment data.

<*home*>\odv_local\include\macros:
ODV macro files (.mac).

<*home*>\odv_local\include\palettes:
ODV palette files (.pal).

***User's default Temp directory*:**
Directory for temporary files. Files with names starting with `ODV` are routinely removed from this directory, if they are older than 3 days.

15.2 Quality Flag Mapping

During data import, ODV converts data quality flags found in the import files to corresponding ODV quality

flags to be stored in the ODV collection files. The following conversion rules apply:

Table 15-1: Mapping of ARGO quality codes to ODV quality codes

ARGO Quality Codes		→	**ODV Quality Flag**	
0	No QC was performed.	→	**1**	*unknown*
1	Good data.	→	**0**	*good*
2	Probably good data.	→	**0**	*good*
3	Bad data that is potentially correctable.	→	**8**	*bad*
4	Bad data.	→	**8**	*bad*
5	Value changed.	→	**1**	*unknown*
6	Reserved for future use.	→	**1**	*unknown*
7	Reserved for future use.	→	**1**	*unknown*
8	Interpolated value.	→	**1**	*unknown*
9	The element is missing.	→	**8**	*bad*

Table 15-2: Mapping of IGOSS quality codes to ODV quality codes

IGOSS Quality Codes		→	**ODV Quality Flag**	
0	No quality control yet assigned to this element.	→	**1**	*unknown*
1	The element appears to be correct.	→	**0**	*good*
2	The element is probably good.	→	**0**	*good*
3	The element is probably bad.	→	**8**	*bad*
4	The element appears erroneous.	→	**4**	*questionable*
5	The element has been changed.	→	**1**	*unknown*
6	Reserved for future use.	→	**1**	*unknown*
7	Reserved for future use.	→	**1**	*unknown*
8	Reserved for future use.	→	**1**	*unknown*
9	The element is missing.	→	**8**	*bad*

Table 15-3: Mapping of GTSPP quality codes to ODV quality codes

GTSPP Quality Codes		→	**ODV Quality Flag**	
0	Not controlled value.	→	**1**	*unknown*
1	Correct value.	→	**0**	*good*
2	Value inconsistent with statistics.	→	**4**	*questionable*
3	Dubious value.	→	**4**	*questionable*
4	False value.	→	**8**	*bad*
5	Value modified during qc (only for profile headers).	→	**0**	*good*
6	Reserved for future use.	→	**1**	*unknown*
7	Reserved for future use.	→	**1**	*unknown*
8	Reserved for future use.	→	**1**	*unknown*
9	No value.	→	**1**	*unknown*

Table 15-4: Mapping of WOCE quality codes to ODV quality codes

WOCE Quality Codes				→	**ODV Quality Flag**	
	For the water bottle itself	**For the bottle parameter**	**CTD data**			
1	Bottle information unavailable.	Sample for this measurement was drawn from water bottle but analysis not received. Note that if water is drawn for any measurement from a water bottle, the quality flag for that parameter must be set equal to 1 initially to ensure that all water samples are accounted for.	Not calibrated.	→	**1**	*unknown*
2	No problems noted.	Acceptable measurement.	Acceptable measurement.	→	**0**	*good*
3	Leaking.	Questionable measurement.	Questionable measurement.	→	**4**	*questionable*
4	Did not trip correctly.	Bad measurement.	Bad measurement.	→	**8**	*bad*
5	Not reported.	Not reported.	Not reported.	→	**1**	*unknown*

6	Significant discrepancy in measured values between Gerard and Niskin bottles.	Mean of replicate measurements (Number of replicates should be specified in the —.DOC file and replicate data tabulated).	Interpolated over >2 dbar interval..	→	**1**	*unknown*
7	Unknown problem.	Manual chromatographic peak measurement.	Despiked.	→	**1**	*unknown*
8	Pair did not trip correctly. Note that the Niskin bottle can trip at an unplanned depth while the Gerard trips correctly and vice versa.	Irregular digital chromatographic peak integration.	Not assigned for CTD data.	→	**4**	*questionable*
9	Samples not drawn from this bottle.	Sample not drawn for this measurement from this bottle.	Not sampled.	→	**1**	*unknown*

Table 15-5: Mapping of WOD01 "entire station" quality codes to ODV quality codes

World Ocean Database 2001 Quality Codes			→	**ODV Quality Flag**	
	Entire station	**Individual depth observations**			
0	accepted station.	accepted value.	→	**0**	*good*
1	failed annual standard deviation check.	duplicates or inversions in recorded depth (same or less than previous depth).	→	**4**	*questionable*
2	two or more density inversions (Levitus, 1982 criteria).	density inversion	→	**4**	*questionable*
3	flagged cruise.		→	**4**	*questionable*
4	failed seasonal standard deviation check.		→	**4**	*questionable*
5	failed monthly standard deviation check.		→	**4**	*questionable*
6	flag 1 and flag 4.		→	**4**	*questionable*
7	bullseye from standard level data or failed annual and monthly standard deviation check.		→	**4**	*questionable*
8	failed seasonal and monthly standard deviation check.		→	**4**	*questionable*
9	failed annual, seasonal and monthly standard deviation check.		→	**4**	*questionable*

Table 15-6: Mapping of WOD01 "individual observed-level" quality codes to ODV quality codes

World Ocean Database 2001 Quality Codes		→	**ODV Quality Flag**	
	Individual observed-level parameters			
0	accepted value.	→	**0**	*good*
1	range outlier (outside of broad range check).	→	**4**	*questionable*
2	failed inversion check.	→	**4**	*questionable*
3	failed gradient check.	→	**4**	*questionable*
4	observed level "bullseye" flag and zero gradient check.	→	**4**	*questionable*
5	combined gradient and inversion checks.	→	**4**	*questionable*
6	failed range and inversion checks.	→	**8**	*bad*
7	failed range and gradient checks.	→	**8**	*bad*
8	failed range and questionable data checks.	→	**8**	*bad*
9	failed range and combined gradient and inversion checks.	→	**8**	*bad*

If WOD "*entire station*" and "*individual observed sample*" flags are available, ODV maps the two values to ODV quality flags separately, and then uses the maximum of the two ODV flags as the quality flag of the sample.

15.3 Generic ODV Spreadsheet Format

The ODV generic spreadsheet format is the preferred exchange format for import of data into ODV collections and for data export from ODV collections. It allows for automatic data exchange and requires no user interaction.

Table 15-7: ODV generic spreadsheet format

Category	**Specification**

General	ASCII coding
File extension	.txt
Comment lines	Start with **//** as first two characters (comment lines are added to the collection *.info* file during import). Comment lines may appear anywhere in the file.
Columns	Station header information (metadata) and data values for up to 50 variables are stored in separate columns. Header and data columns can be in arbitrary order. All non-comment lines in the file must have the same number of columns.
Column separation character	**"TAB"** or **";"** IMPORTANT: Note that column labels as well as cruise and station labels must not contain the column separation character.
Column labels line (first non-comment line; must be present)	1. Contains column labels. 2. The following metadata header labels must be used exactly as given below: **"Cruise"**, **"Station"**, **"Type"**, one of the supported date/time formats, **"Longitude [degrees_east]"**, **"Latitude [degrees_north]"**, **"Bot. Depth [m]"**. The recommended date/time format is ISO 8601 which combines date and time as **"yyyy-mm-dd hh:mm"** in a single column. Note that **"Lon (°E)"** and **"Lat (°N)"** for longitude and latitude are still supported for backward compatibility. 3. Labels for data variables can be up to 60 characters long and should include unit specifications enclosed in brackets [ ]. 4. Every data column can have an optional quality-flag column. Quality-flag columns may appear anywhere after the data column, and the quality flag values may be either ODV generic quality flags or custom flag values. All data in a file must use the same quality flag scheme. To enable automatic identification of quality flag columns and automatic quality flag mapping (if required) you must follow the QF label conventions.
Data lines (2nd … last non-comment line)	1. Each line contains metadata and data for one sample. All samples of a given station must be in consecutive order but need not be sorted. An ODV Spreadsheet file can store the data of many stations from many cruises. 2. Cruise and station labels are limited to a maximum of 20 characters. The use of numbers for the station label will enable enhanced internal sorting and selection functionality and is recommended. 3. Station *Type* is a single character string. You should use B for stations with less than about 250 samples (e.g., bottle data) and C for stations with more than about 250 samples (e.g., CTD, XBT, etc.). Specifying * for *Type* lets ODV make the choice. 4. If *Bot. Depth* is not available, use "0" (zero) in this field. 5. The station header information must be present on the first line of each station. On the remaining lines of a given station you may repeat the station header information, or you may leave the header columns empty to reduce file size.
Quality flag columns	1. If data quality information is available for a given variable, this information is stored in the column immediately following to the right of the variable to which it belongs. 2. Quality flags are single digit integers: 0=good, 1=unknown, 4=questionable, 8=bad.
Missing data value	Blank field or –1.e10.

15.4 General ODV Spreadsheet Format

Table 15-8: ODV general spreadsheet format.

Category	**Specification**

General	ASCII coding
File extension	any
Columns	Station metadata information and data values for up to 50 variables are stored in separate columns. Some or all metadata columns may be missing. Metadata and data columns can be in arbitrary order. The line containing the column labels (if present, see below) and all data lines in the file must have the same number of columns.
Column separation character	**"TAB"** or **";"** or **","** or **"SPACE"** IMPORTANT: Note that column labels as well as cruise and station labels must not contain the column separation character. Using SPACE, for instance, as column separation character will break the label "CFC [um/kg]" into two tokens.
Column labels line	1. May be missing; if provided must appear before any data line. 2. Labels for metadata and data columns are arbitrary. Recommended header labels are: **"Cruise"**, **"Station"**, **"Type"**, one of the supported date/time formats, **"Longitude [degrees_east]"**, **"Latitude [degrees_north]"**, **"Bot. Depth [m]"**. The recommended date/time format is ISO 8601, which combines date and time as **"yyyy-mm-dd hh:mm"** in a single column. 3. Column labels for data variables are truncated to at most 60 characters. Labels should include unit specifications enclosed in brackets [ ]. 4. Each column for a data variable can have an optional quality-flag column immediately following the variable to which it belongs. The label of a quality-flag column must be either "QF" or "QF:*" where * represents an arbitrary character sequence.
Data lines	1. May start at any line of the file. All lines following the first data line are assumed to be data lines as well (no comments at the end of the file!). 2. Each line contains metadata and data for one sample. All samples of a given station must be in consecutive order but need not be sorted. An ODV spreadsheet file can store the data of many stations from many cruises. 3. Station *Type* is a single character string (use B for stations with less than 250 samples (e.g., bottle data) and C for stations with more than about 250 samples (e.g., CTD, XBT, etc.). Specifying * for *Type* lets ODV make the choice. 4. If **Bot. Depth** is not available, use "0" (zero) in this field. 5. The station header information (if header columns are included) must be present on all lines.
Quality flag columns	Every data column can have an optional quality-flag column. Quality-flag columns may appear anywhere after the data column, and the quality flag values may be either ODV generic quality flags or custom flag values. All data in a file must use the same quality flag scheme. To enable automatic identification of quality flag columns and automatic quality flag mapping (if required) you must follow the QF label conventions.
Missing data value	Blank field or any numerical value beyond the range of good data.

15.5 Supported Date and Time Formats in ODV Spreadsheet Files

Starting with release 3.3, ODV now provides support for the single column ISO 8601 date/time format. This is the recommended date/time format for ODV import and export files. Many other date and time formats are supported in data spreadsheet files to facilitate data import. These include variations of the day, month, year order and cases with day, month, year, hour and minute in individual columns. Using the recommended column labels (lower, upper or mixed case) in the table below allows automatic date/time identification by ODV.

The default date/time format in ODV spreadsheet output files is ISO 8601. Alternatively, the user may choose *mon/day/yr* for backward compatibility.

Table 15-9: Supported date formats (column labels may be upper, lower or mixed case)

Column label	Comment
yyyy-mm-dd hh:mm or **yyyy-mm-ddthh:mm**	ISO 8601. Recommended ODV date/time format. Combines date and time in a single column. *Examples*: **"2006-02-23 10:23"** or **"2006-02-23T10:23"** for Feb/23/2006 10:23h.
mon/day/yr or **mm/dd/yyyy**	Date in one column. Time provided separately. *Example*: **"02/23/2006"** for Feb/23/2006.
dd/mm/yyyy	Date in one column. Time provided separately. *Example*: **"23/02/2006"** for Feb/23/2006.
yyyy/mm/dd	Date in one column. Time provided separately. *Example*: **"2006/02/23"** for Feb/23/2006.
mmddyyyy	Date in one column. Time provided separately. *Example*: **"02232006"** for Feb/23/2006.
ddmmyyyy	Date in one column. Time provided separately. *Example*: **"23022006"** for Feb/23/2006.
yyyymmdd	Date in one column. Time provided separately. *Example*: **"20060223" "10:23"** for Feb/23/2006 10:23h.
year **month** **day**	Date information in individual columns (any order). Time provided separately. *Example*: **"2006" "02" "23"** for Feb/23/2006.

Table 15-10: Supported time formats (column labels may be upper, lower or mixed case)

Column label	Comment
hh:mm	Time in one column. Date provided separately. *Example*: **"10:23"** for 10:23h.
hhmm	Time in one column. Date provided separately. *Example*: **"1023"** for 10:23h.
hour **minute**	Time information in individual columns (any order). Date provided separately. *Example*: **"10" "23"** for 10:23h.

15.6 Quality flag label conventions

Every data variable column in ODV spreadsheet files can have an optional quality-flag column. Quality-flag columns may appear anywhere after the data column, and the quality flag values may be either ODV generic quality flags or custom flag values. All data in a spreadsheet file must use the same quality flag scheme. To enable automatic identification of quality flag columns and automatic quality flag mapping (if required) you must use the following quality flag label conventions.

ODV spreadsheet quality flag labels are of the form: **QF::***var label***::@**

where *var label* is the label of the variable to which the quality flags belong, and **::@** is an attribute indicating that custom quality flag values are provided in the data file. The **::@** and **::***var label* parts of the QF label are optional.

If the **::@** attribute is present, a file *odvQfMap.txt* must exist in the directory of the data file, containing the

mapping information from custom qf values to ODV generic qf values (e.g., 0=good, 1=unknown, 4=questionable, 8=bad). For every defined custom quality flag value this file must contain a line with the custom qf value and the associated ODV generic qf value, separated by one or more spaces. If custom quality flags are provided it is assumed that these apply to all data in the import file.

If the `::@` attribute is missing it is assumed that the quality flags in the file are ODV generic qf values (e.g., 0 (good), 1 (unknown), 4 (questionable), 8 (bad)). The *odvQfMap.txt* file is not needed in such cases.

If the `::`*var label* part is missing, it is assumed that the quality flags belong to the variable preceding the quality flag column.

:

Table 15-11: Example quality flag labels

QF::Nitrate [umol/kg]::@	Custom quality flags for *Nitrate [umol/kg]*. File *odvQfMap.txt* must exist in the directory of the data file and provide the mapping to ODV generic quality flags. All quality flags in the file must use the same custom qf scheme.
QF::Nitrate [umol/kg]	ODV generic quality flags for *Nitrate [umol/kg]*.
QF or QF:5	ODV generic quality flags for variable preceding this column.

15.7 o4x Exchange Format

ODV .o4x exchange files contain information on the type of the data, the number and labels of variables, the actual data values and the data quality flags in a single ASCII file with extension *.o4x*. Typically, *.o4x* files contain three sections: (1) a (possibly missing) *comment section* consisting of an arbitrary number of free-format lines of at most 200 characters each (this part may be missing), (2) a *variables section* that describes the type of the data and the number and labels of variables in the file, and (3) the *data section* that contains the actual data values and data quality flags. Data quality flags may be missing; if they appear they must be single digit ODV quality flags. For a sample .o4x file see the *samples* directory of your ODV installation.

The *.o4x* variables section begins with the keyword `ODV4.0 Listing` and should be formatted as shown in the sample below. Any records before the `ODV4.0 Listing` line are treated as comments and will be added to the collection *.info* file during import.

Sample .o4x variables section
(Note that the "....+." lines at the top and bottom only serve as rulers and are not part of the file.)

```
....+....1....+....2....+....3....+....4....+....5....+....6....
ODV4.0 Listing
 File Name: import4.o4x
      Type: HYD
     Nstat: 12
 Variables: 8

Depth [m]                                                    6.0
Temperature [°C]                                             8.2
Salinity [psu]                                               8.3
Oxygen [~$m~#mol/kg]                                         6.0
Phosphate [~$m~#mol/kg]                                      8.2
Silicate [~$m~#mol/kg]                                       8.1
Nitrate [~$m~#mol/kg]                                        7.1
Nitrite [~$m~#mol/kg]                                        6.1
....+....1....+....2....+....3....+....4....+....5....+....6....
```

One empty line separates the variables section of the data file from the header line of the first station (see file import4.o4x in the ODV samples directory for an example). Station header lines must start with a # in column 1. The following items are: (1) *cruise-label* of the station (cols. [3:22], format a20); (2) *station-label* ([24:43], a20); (3) *station-type* (either B, C or X for bottle, CTD or XBT data; [45:45], a1); (4) *date* mm/dd/yyyy ([47:66], i2,1x,i2,1x,i4); (5) *east longitude* (decimal; [58:64], f7.3); (6) *north latitude* (decimal; [66:72], f7.3);

(7) *bottom depth* ([m]; [74:78], i5); (8) *depth of deepest observation* ([m]; [80:84], i5); (9) *number of depths sampled* ([85:89], i5); (10) *number of variables* for which data are provided in the file ([91:93], i3). In the example file, the station 06MT18/558 is of type "Bottle", it contains 14 observed depths and data for 8 variables at these observed depths are to follow. These variables have to be identified by specifying their numbers (as defined in the variables section at the beginning of the file) on the second header line (e.g., 1 represents Depth and, for instance, 6 represents Silicate). Note that as the only format restriction, the variable numbers on the second header line have to be separated by at least one blank.

For each observed depth (14 in the example file) one line of data has to follow. Each of these lines must contain a data and quality flag value for every variable specified on the second header line in that order. Missing values have to be set to -1.000E+10 in the data file. Note that data and quality flag values have to be separated by at least one space. Quality flags are single digit integers with the following meaning: ***0=Good, 1=Unknown, 4=Questionable, 8=Bad***. Immediately after the last data line of a given station follows the first header line (starting with the #) of the next station to be imported or the end-of-file if the station is the last to be read.

Once the.o4x file has been created, start ODV and open or create the collection that is to receive the new data. Then choose *ODV4.x Listing* from the *Import* menu. Select the ASCII data file created above as data import file. Specify import options and press OK to start the data import. ODV will then read the import file and add/merge the stations to the collection. Note that you can also drag-and-drop .o4x files onto ODV.

15.8 o3x Exchange Format

To import data using the .o3x exchange format you have to provide two ASCII files, one containing the actual data for all the stations that you want to import (default extension is .o3x) and one (small) file that describes the variables included in the data file (extension must be .var). For a sample .o3x file see the *samples* directory of your ODV installation.

Sample .var File

```
....+....1....+....2....+....3....+....4....+....5....+....6....
ODV4.0
Collection: SAVE
      Type: HYD
     Nstat: 0
 Variables: 7

Depth [m]                                                      6.0
Temperature [°C]                                               8.2
Salinity [psu]                                                 8.3
Oxygen [~$m~#mol/kg]                                           6.0
Phosphate [~$m~#mol/kg]                                        8.2
Silicate [~$m~#mol/kg]                                         8.1
Nitrate [~$m~#mol/kg]                                          7.1
....+....1....+....2....+....3....+....4....+....5....+....6....
```

Note that the “....+.” lines at the top and bottom only serve as rulers and are not part of the .var file. Also note that the .var file has the same format as ODV4.x collection definition files but that the information needed for the data import is confined to entries concerning the variables. In line 5 of the file starting in column 13 you have to specify the number of variables included in the data file to be imported. Then, after one blank line you have to provide variable label and numeric format for all the variables on separate lines. The numeric format has the appearance ll.d (ll is the total length in characters and d is the number of decimal figures) and starts in column 61.

Sample .o3x header lines

```
....+....1....+....2....+....3....+....4....+....5....+....6....+....7...
# REID_ET           212 B  6/21/1967 243.167 -28.233  3400  3310   34   7
    1    2    3    4    5    6    7
```

The data for all the stations to be imported have to be provided in a single ASCII file (default extension .o3x). This file has to meet the following format specification (note that the ruler at the top is not part of the file):

The file must begin with the header line of the first station to be imported. Station header lines must start with a # in column 1. The following items are: (1) cruise-label of the station (cols. [3:12], format a10); (2) station-label ([14:23], a10); (3) station-type (either B, C or X for bottle, CTD or XBT data; [25:25], a1); (4) date

mm/dd/yyyy ([27:36], i2,1x,i2,1x,i4); (5) east longitude (decimal; [38:44], f7.3); (6) north latitude (decimal; [46:52], f7.3); (7) bottom depth ([m]; [54:58], i5); (8) depth of deepest observation ([m]; [60:64], i5); (9) number of depths sampled ([66:69], i4); (10) number of variables for which data are provided in the file ([71:73], i3). In the example above, the station REID_ET/212 is of type "Bottle", it contains 34 observed depths and data for 7 variables at these observed depths are to follow. These variables have to be identified by specifying their numbers as defined in the .var file on the second header line (e.g., 1 represents Depth and, for instance, 6 represents Silicate). Note that as the only format restriction, the variable numbers on the second header line have to be separated by at least one blank.

For each observed depth (34 in the example above) one line of data has to follow. Each of these lines must contain a numerical value for every variable specified on the second header line in that order. Missing values have to be set to -1.000E+10 in the data file. Immediately after the last data line of a given station follows the first header line (starting with the #) of the next station to be imported or the end-of-file if the station is the last to be read.

Once the .var and .o3x files have been created, run ODV and open or create the collection that is to receive the new data. Then choose ODV3.0 Listing from the Import menu. Select the ASCII data file created above as data import file and identify the variables to be imported by selecting the import .var file as the data source. Specify import options and press OK to start the data import. ODV will then read the import file and add/merge the stations to the collection. Note that the data quality flags are set to Unknown if you import data using ODV3.0 exchange format.

15.9 Control Sequences and Functions in ODV Annotations

Table 15-12: Formatting control sequences in ODV annotations.

Control Sequence	Result
~$	Switches to Symbol font (Greek symbols)
~#	Switches to normal text font
~%	Produces per mille character (‰)
~^	Next character drawn as superscript
~_	Next character drawn as subscript.

Example: "~$S~#CO~_2 [~$m~#mol/kg" will produce ΣCO_2 [µmol/kg].

ΑΒΧΔΕΦΓΗΙϑΚΛΜΝΟΠΘΡΣΤΥςΩΞΨΖ
ABCDEFGHIJKLMNOPQRSTUVWXYZ
αβχδεφγηιφκλμνοπθρστυϖωξψζ
abcdefghijklmnopqrstuvwxyz

Figure 15-1: Greek symbols

Table 15-13: Available auto-functions in ODV annotations.

Function	Substituted Text
=date()	Current date
=time()	Current time
=user()	User and host name

=collection()	Full path of current collection
=cfg_file()	Full path of current configuration file
=sec_file()	Full path of current section file

15.10 Hardware Requirements and Limitations

The multi-platform version of ODV runs on computers with the Windows (9x/Me/NT/2000/XP/Vista), Linux, Mac OS X, and various Unix operating systems. Note that on some systems administrator privileges are required to install ODV.

The hardcopy routines of ODV have been tested on black white and color Apple LaserWriter, Canon Laser Copier and HP DeskJet printers. They should work on other printers as well. If you have a PostScript printer available, you can use ODV's *Save Canvas As* or *Save Plot As* options with *PostScript* (*.eps) as output file type, instead of using the *Print Canvas* option. If you want to use ODV plots in publications or in web documents, you should consider to produce high-resolution .gif, .png or .jpg files.

Table 15-14: ODV limitations (data collections and graphical display)

Number of stations per collection	No limit
Number of data values per station	100,000
Number of samples per station	20,000
Number of variables stored in a collection	50
Length of collection names (characters)	30
Length of variable names (characters)	60
Length of cruise labels (characters)	20
Length of station labels (characters)	20
Number of data plot windows	20
Number of contour lines per window	50